

Chapter 1: Introduction 1.1 Signals, Systems and Signal Processing

What is a Signal? What is a System?

► Signal:

- any physical quantity that varies with time, space, or any other independent variable or variables
- Examples: pressure as a function of altitude, sound as a function of time, color as a function of space, ...
- $x(t) = \cos(2\pi t), x(t) = 4\sqrt{t} + t^3, x(m, n) = (m + n)^2$

System:

- ▶ a physical device that performs an operation on a signal
- Examples: analog amplifier, noise canceler, communication channel, transistor, ...
- ► $y(t) = -4x(t), \frac{dy(t)}{dt} + 3y(t) = -\frac{dx(t)}{dt} + 6x(t),$ $y(n) - \frac{1}{2}y(n-2) = 3x(n) + x(n-2)$

Discrete-Time Signals and Systems

Reference:

Sections 1.1 - 1.4 of

John G. Proakis and Dimitris G. Manolakis, *Digital Signal Processing: Principles, Algorithms, and Applications*, 4th edition, 2007.

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Chapter 1: Introduction 1.1 Signals, Systems and Signal Processing

Independent Variable

- A signal can be represented as a function x(t) and consists of:
 - one or more dependent variable components (e.g., air pressure x, R-G-B color [x₁ x₂ x₃]^T);
 - one or more independent variables (e.g., time t, 3-D spacial location (s₁, s₂, s₃)).

<u>Please note</u>: in this course we will typically use time t to represent the independent variable although in general it can correspond to any other type of independent variable.

2 / 51



Continuous-Time versus Discrete-Time Signals

- Discrete-Time Signals: signal is defined only for certain specific values of time; typically taken to be equally spaced points in an interval.
 - Examples: number of stocks traded per day, average income per province.





Chapter 1: Introduction 1.2 Classification of Signals

Analog and Digital Signals

- ▶ analog signal = continuous-time + continuous amplitude
- ► digital signal = discrete-time + discrete amplitude



Chapter 1: Introduction 1.2 Classification of Signals

Analog and Digital Systems

- analog system =
- analog signal input + analog signal output
- \blacktriangleright advantages: easy to interface to real world, do not need A/D or $\overline{D/A}$ converters, speed not dependent on clock rate
- digital system =
- digital signal input + digital signal output
- advantages: re-configurability using software, greater control over accuracy/resolution, predictable and reproducible behavior

Analog and Digital Signals

- Analog signals are fundamentally significant because we must interface with the real world which is analog by nature.
- Digital signals are important because they facilitate the use of digital signal processing (DSP) systems, which have practical and performance advantages for several applications.

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Chapter 1: Introduction 1.2 Classification of Signals

Deterministic vs. Random Signals

► Deterministic signal:

- any signal that can be uniquely described by an explicit mathematical expression, a table of data, or a well-defined rule
- past, present and future values of the signal are known precisely without any uncertainty

► Random signal:

- any signal that lacks a unique and explicit mathematical expression and thus evolves in time in an unpredictable manner
- it may not be possible to accurately describe the signal
- the deterministic model of the signal may be too complicated to be of use.

10 / 51

Chapter 1: Introduction 1.2 Classification of Signals























The fundamental period is 31 which corresponds to k = 4 envelope cycles.















Chapter 1: Introduction 1.3 The Concept of Frequency

Uniqueness: Discrete-time

- Therefore, dst-time sinusoids are unique for $f \in [0, 1)$.
- ▶ For any sinusoid with $f_1 \notin [0,1)$, $\exists f_0 \in [0,1)$ such that

$$x_1(n) = A \ e^{j(2\pi f_1 n + \theta)} = A \ e^{j(2\pi f_0 n + \theta)} = x_0(n).$$

- Example: A dst-time sinusoid with frequency $f_1 = 4.56$ is the same as a dst-time sinusoid with frequency $f_0 = 4.56 4 = 0.56$.
- ► Example: A dst-time sinusoid with frequency $f_1 = -\frac{7}{8}$ is the same as a dst-time sinusoid with frequency $f_0 = -\frac{7}{8} + 1 = \frac{1}{8}$.



Chapter 1: Introduction 1.3 The Concept of Frequency

Harmonically Related Complex Exponentials

Harmonically related $s_k(t) = e^{jk\Omega_0 t} = e^{j2\pi kF_0 t}$, (cts-time) $k = 0, \pm 1, \pm 2, \dots$

Scientific Designation	Frequency (Hz)	k for $F_0 = 8.176$
C-1	8.176	1
C0	16.352	2
C1	32.703	4
C2	65.406	8
C3	130.813	16
C4	261.626	32
:	:	
C9	8372.018	1024



Harmonically Related Complex Exponentials

What does the family of harmonically related sinusoids $s_k(t)$ have in common?





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Sampling Theorem

Sampling Period =
$$T = \frac{1}{F_s} = \frac{1}{\text{Sampling Frequency}}$$

Therefore, given the interpolation relation, $x_a(t)$ can be written as

$$x_a(t) = \sum_{n=-\infty}^{\infty} x_a(nT)g(t - nT)$$
$$x_a(t) = \sum_{n=-\infty}^{\infty} x(n) g(t - nT)$$

where $x_a(nT) = x(n)$; called bandlimited interpolation.

46 / 51

Sampling Theorem

If the highest frequency contained in an analog signal $x_a(t)$ is $F_{max} = B$ and the signal is sampled at a rate

 $F_s > 2F_{max} = 2B$

then $x_a(t)$ can be exactly recovered from its sample values using the interpolation function

$$g(t) = \frac{\sin(2\pi Bt)}{2\pi Bt}$$

Note: $F_N = 2B = 2F_{max}$ is called the Nyquist rate.

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