

Complex Nature of $X(\omega)$

► Rectangular coordinates: rarely used in signal processing

$$X(\omega) = X_R(\omega) + j X_I(\omega)$$

where $X_R(\omega), X_I(\omega) \in \mathbb{R}$.

Polar coordinates: more intuitive way to represent frequency content

$$X(\omega) = |X(\omega)| e^{j\Theta(\omega)}$$

where $|X(\omega)|, \Theta(\omega) = \angle X(\omega) \in \mathbb{R}$.

Discrete-Time Fourier Magnitude and Phase

Complex Nature of $X(\omega)$

Recall, Fourier Transform:

$$X(\omega) = \sum_{n=-\infty}^{\infty} x(n) e^{-j\omega n} \in \mathbb{C}$$

and Inverse Fourier Transform:

$$\begin{aligned} x(n) &= \frac{1}{2\pi} \int_{2\pi} X(\omega) e^{j\omega n} d\omega \\ &= \frac{1}{2\pi} \int_{-\pi}^{0} X(\omega) e^{j\omega n} d\omega + \frac{1}{2\pi} \int_{0}^{\pi} X(\omega) e^{j\omega n} d\omega \end{aligned}$$

<u>Note</u>: If x(n) is real, then the imaginary part of the negative frequency sinusoids (i.e., $e^{j\omega n}$ for $\omega < 0$) cancel out the imaginary part of the positive frequency sinusoids (i.e., $e^{j\omega n}$ for $\omega > 0$)

Professor Deepa Kundur (University of TorontD)screte-Time Fourier Magnitude and Phase

Discrete-Time Fourier Magnitude and Phase

Magnitude and Phase of $X(\omega)$

- ► $|X(\omega)|$: determines the <u>relative presence</u> of a sinusoid $e^{j\omega n}$ in x(n)
- ⊖(ω) = ∠X(ω): determines how the sinusoids line up relative to one another to form x(n)

2 / 20

Discrete-Time Fourier Magnitude and Phase

Magnitude and Phase of $X(\omega)$

$$\begin{aligned} \mathbf{x}(n) &= \frac{1}{2\pi} \int_{2\pi} X(\omega) e^{j\omega n} d\omega \\ &= \frac{1}{2\pi} \int_{2\pi} |X(\omega)| \ e^{j\Theta(\omega)} e^{j\omega n} d\omega \\ &= \frac{1}{2\pi} \int_{2\pi} |X(\omega)| \ e^{j(\omega n + \Theta(\omega))} d\omega \end{aligned}$$

- Recall, $e^{j(\omega n + \Theta(\omega))} = \cos(\omega n + \Theta(\omega)) + j\sin(\omega n + \Theta(\omega)).$
- The larger $|X(\omega)|$ is, the more prominent $e^{j\omega n}$ is in forming x(n).
- $\Theta(\omega) = \angle X(\omega)$ determines the relative phases of the sinusoids (i.e. how they line up with respect to one another).

Professor Deepa Kundur (University of TorontD)screte-Time Fourier Magnitude and Phase

Discrete-Time Fourier Magnitude and Phase

Example: audio information signal

- An audio signal is represented by a real function x(n).
- The function x(-n) represents playing the audio signal backwards.
- ► Since *x*(*n*) is real:

 $\begin{array}{lll} X(\omega) & = & X^*(-\omega) \\ |X(\omega)| & = & |X^*(-\omega)| = |X(-\omega)| & \text{since } |c| = |c^*| \text{ for } c \in \mathbb{C} \end{array}$

Therefore,

 $|X(\omega)| = |X(-\omega)|$

That is, the FT magnitude is even for x(n) real.

7 / 20

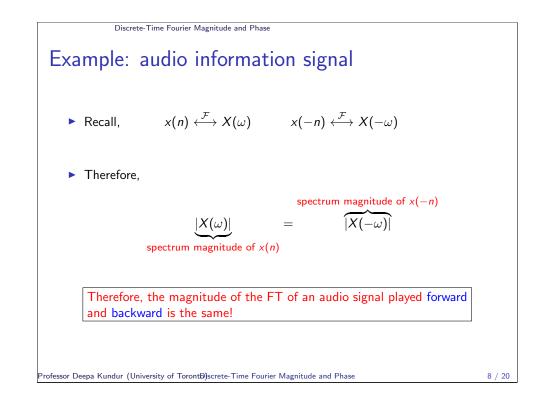
5 / 20

Magnitude versus Phase

- **Q:** Which is more important for a given signal?
 - Does one component (magnitude or phase) contain more information than another?
 - When filtering, if we had to preserve on component (magnitude or phase) more, which one would it be?

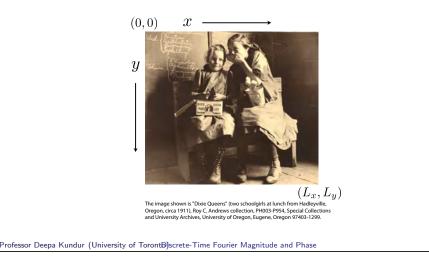
6 / 20

rofessor Deepa Kundur (University of TorontD)screte-Time Fourier Magnitude and Phase



Example: grayscale still images

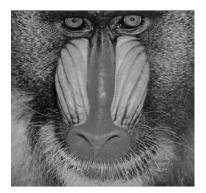
A still image can be considered a two-dimensional signal: x(n₁, n₂) where n₁ represents the <u>horizontal</u> dimension and n₂ represents the <u>vertical</u> dimension.

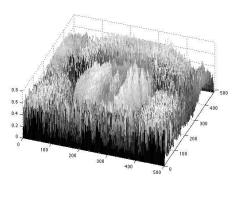


Discrete-Time Fourier Magnitude and Phase

Analog Intensity Images

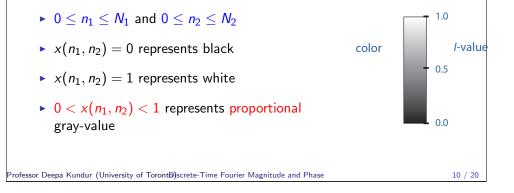
 x(n₁, n₂) can be displayed as an intensity image or as a mesh graph





Intensity Images

- discrete-space and continuous-amplitude image consisting of intensity (grayscale) values
- x(n₁, n₂) is a two-dimensional signal representing the grayscale value at location (n₁, n₂) where:



Discrete-Time Fourier Magnitude and Phase

Example: grayscale still images

The Fourier transform x(n₁, n₂) has two frequency variables: ω₁ and ω₂ and is given by:

$$X(\omega_1,\omega_2)=\sum_{n_1=-\infty}^{\infty}\sum_{n_2=-\infty}^{\infty}x(n_1,n_2)e^{-j(\omega_1n_1+\omega_2n_2)} \in \mathbb{C}$$

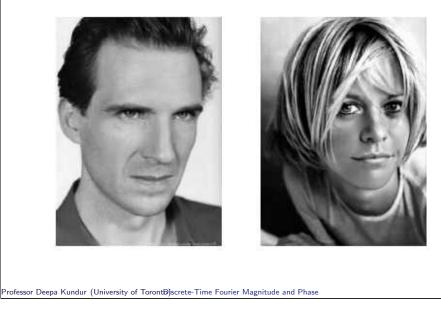
• Typically, we consider the magntiude and phase of $X(\omega_1, \omega_2)$:

 $|X(\omega_1,\omega_2)|$ and $\angle X(\omega_1,\omega_2)$

9 / 20

Discrete-Time Fourier Magnitude and Phase

Example: $x(n_1, n_2)$



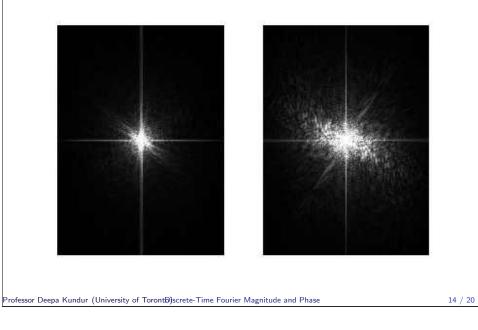
Discrete-Time Fourier Magnitude and Phase Example: $\Theta(\omega_1, \omega_2) = \angle X(\omega_1, \omega_2)$

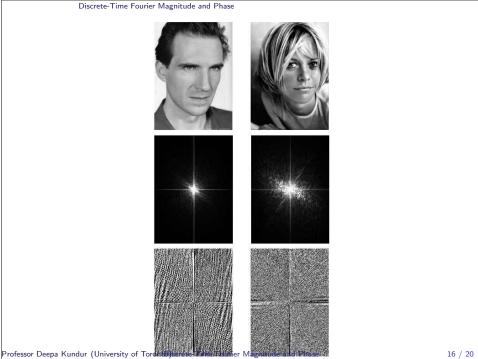
Professor Deepa Kundur (University of TorontD)screte-Time Fourier Magnitude and Phase

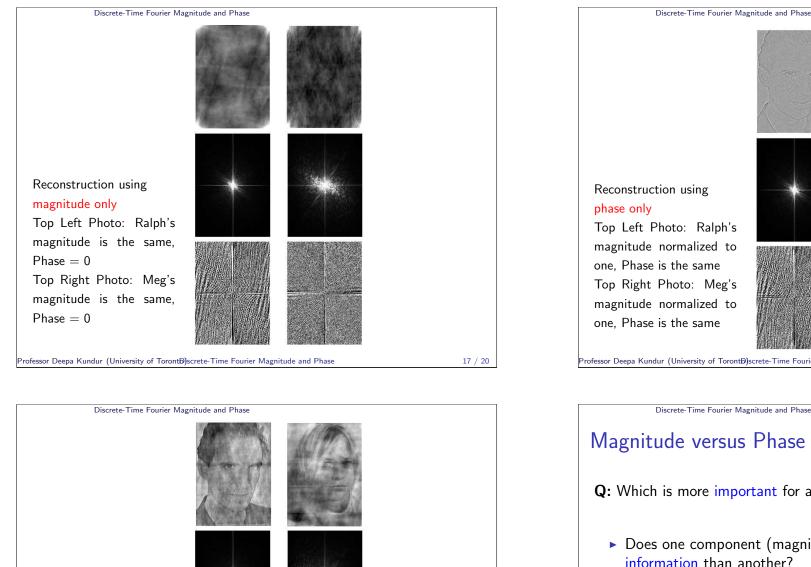
13 / 20

Discrete-Time Fourier Magnitude and Phase

Example: $|X(\omega_1, \omega_2)|$







Top Left Photo: Ralph's magnitude normalized to Top Right Photo: Meg's magnitude normalized to rofessor Deepa Kundur (University of TorontD)screte-Time Fourier Magnitude and Phase

Magnitude versus Phase **Q:** Which is more important for a given signal? **A:** Phase. Does one component (magnitude or phase) contain more information than another? A: Yes, typically phase. ► When filtering, if we had to preserve on component (magnitude

or phase) more, which one would it be? A: It is important to preserve phase during filtering.

Reconstruction swapping magnitude and phase

Top Left Photo: Ralph's

phase + Meg's magnitude Top Right Photo: Meg's phase + Ralph's magni-

of the images.

tude

18 / 20