

## Discrete-Time Signals and Systems

## Reference:

Sections 11.5 and 11.9 of

John G. Proakis and Dimitris G. Manolakis, *Digital Signal Processing: Principles, Algorithms, and Applications*, 4th edition, 2007.

## Multirate Digital Signal Processing: Part III

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## Polyphase Filter Structures

$$\begin{aligned}
 H(z) &= \sum_{n=-\infty}^{\infty} h(n)z^{-n} \\
 &= \begin{cases} \cdots + h(0) + \cdots & \text{(row 0)} \\ \cdots + h(1)z^{-1} + \cdots & \text{(row 1)} \\ \vdots & \vdots \\ \cdots + h(M-1)z^{-(M-1)} + \cdots & \text{(row } M-1) \end{cases} \\
 &= \begin{cases} z^{-0}[\cdots + h(0) + \cdots] \\ z^{-1}[\cdots + h(1) + \cdots] \\ \vdots \\ z^{-(M-1)}[\cdots + h(M-1) + \cdots] \end{cases} \\
 &= \sum_{i=0}^{M-1} z^{-i} \sum_{n=-\infty}^{\infty} h(nM+i)z^{-nM} \\
 &= \sum_{i=0}^{M-1} z^{-i} \sum_{n=-\infty}^{\infty} h(nM+i)(z^M)^{-n} = \sum_{i=0}^{M-1} z^{-i} P_i(z^M)
 \end{aligned}$$

$$\begin{aligned}
 H(z) &= \sum_{i=0}^{M-1} z^{-i} P_i(z^M) \\
 &\quad \underbrace{\hspace{10em}}_{\text{M-component polyphase decomposition}} \\
 P_i(z^M) &= \sum_{n=-\infty}^{\infty} h(nM+i)z^{-nM} = \sum_{n=-\infty}^{\infty} p_i(n)z^{-nM} \\
 &\quad \underbrace{\hspace{10em}}_{\text{Polyphase components of } H(z)}
 \end{aligned}$$

Observe:

$$p_i(n) = h(nM+i), \quad i = 0, 1, 2, \dots, M-1$$

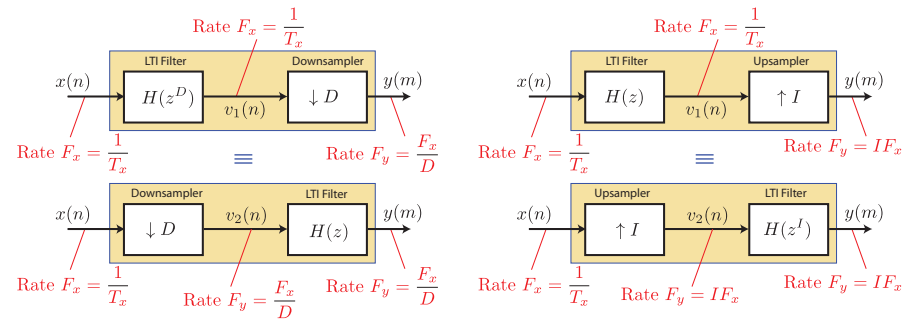
which is a **downsampled** and **delayed** (“**phase shifted**”) version of the original impulse response.

Consider LTI filtering of an input  $x(n]$  with filter  $H(z)$  using a polyphase filter structure with  $M = 3$ .

$$\begin{aligned}
 Y(z) &= H(z)X(z) \\
 &= \left[ \sum_{i=0}^{2} z^{-i} P_i(z^M) \right] X(z) \\
 &= [P_0(z^3) + z^{-1}P_1(z^3) + z^{-2}P_2(z^3)]X(z) \\
 &= P_0(z^3)X(z) + z^{-1}P_1(z^3)X(z) + z^{-2}P_2(z^3)X(z) \\
 &= P_0(z^3)X(z) + z^{-1}\{P_1(z^3)X(z) + z^{-1}[P_2(z^3)X(z)]\}
 \end{aligned}$$

See [Figure 11.5.1 of text](#).  
 See [Figure 11.5.2 of text](#).

## Noble Identities

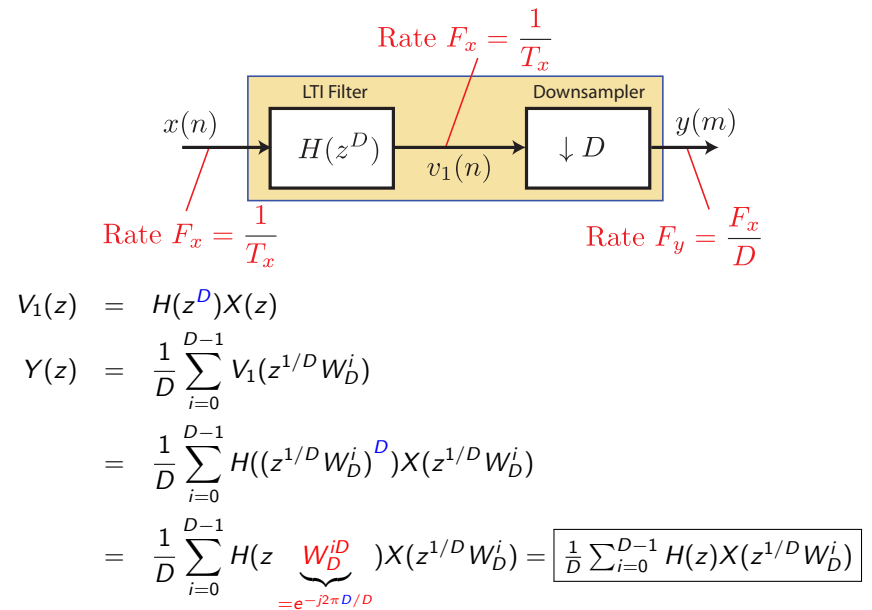


Recall, for a **downsampler**:

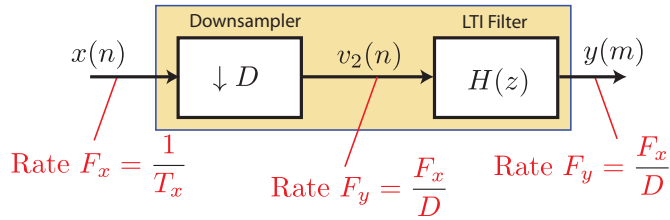
$$v(n) = u(nD) \xleftrightarrow{\mathcal{Z}} V(z) = \frac{1}{D} \sum_{i=0}^{D-1} U(z^{1/D} W_D^i)$$

where  $W_D = e^{-j2\pi/D}$ .

$$v(n) = u(nD) \xleftrightarrow{\mathcal{Z}} V(z) = \frac{1}{D} \sum_{i=0}^{D-1} U\left(\frac{\omega - 2\pi i}{D}\right)$$



$$\begin{aligned}
 V_1(z) &= H(z^D)X(z) \\
 Y(z) &= \frac{1}{D} \sum_{i=0}^{D-1} V_1(z^{1/D} W_D^i) \\
 &= \frac{1}{D} \sum_{i=0}^{D-1} H((z^{1/D} W_D^i)^D) X(z^{1/D} W_D^i) \\
 &= \frac{1}{D} \sum_{i=0}^{D-1} H(z \underbrace{W_D^{iD}}_{=e^{-j2\pi i}}) X(z^{1/D} W_D^i) = \boxed{\frac{1}{D} \sum_{i=0}^{D-1} H(z) X(z^{1/D} W_D^i)}
 \end{aligned}$$



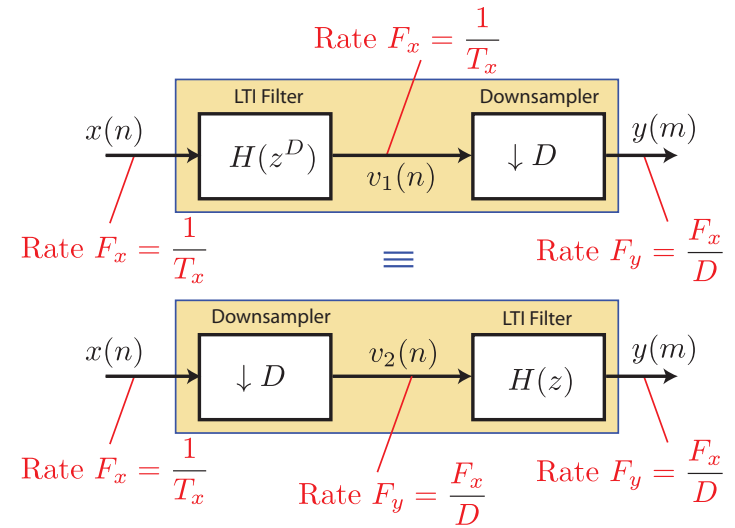
$$V_2(z) = \frac{1}{D} \sum_{i=0}^{D-1} X(z^{1/D} W_D^i)$$

$$Y(z) = H(z) V_2(z)$$

$$= H(z) \frac{1}{D} \sum_{i=0}^{D-1} X(z^{1/D} W_D^i)$$

$$= \boxed{\frac{1}{D} \sum_{i=0}^{D-1} H(z) X(z^{1/D} W_D^i)}$$

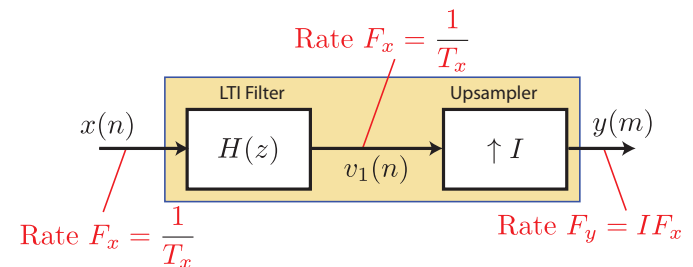
### Noble Identity – Decimation



Recall, for an **upsampler**:

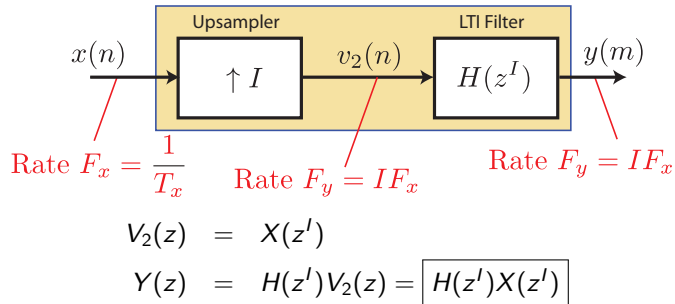
$$v(n) = \begin{cases} u(\frac{n}{I}) & n = 0, \pm I, \pm 2I, \dots \\ 0 & \text{otherwise} \end{cases} \xleftrightarrow{\mathcal{Z}} V(z) = U(z^I)$$

$$v(n) = \begin{cases} u(\frac{n}{I}) & n = 0, \pm I, \pm 2I, \dots \\ 0 & \text{otherwise} \end{cases} \xleftrightarrow{\mathcal{Z}} V(\omega) = U(\omega I)$$

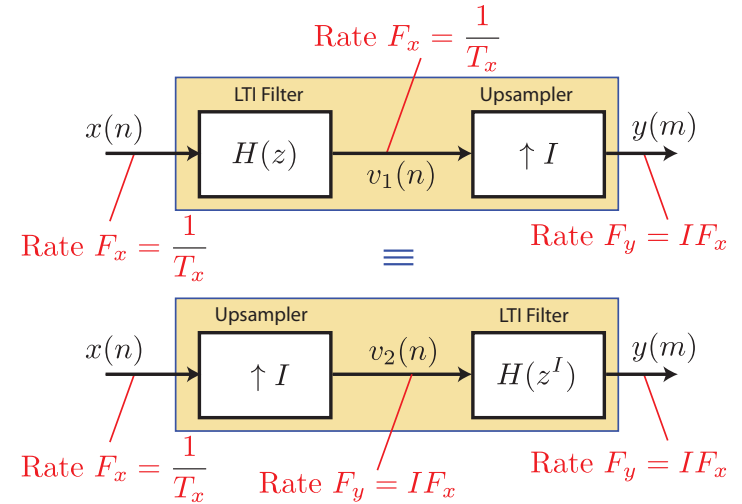


$$V_1(z) = H(z) X(z)$$

$$Y(z) = V_1(z^I) = \boxed{H(z^I) X(z^I)}$$



## Noble Identity – Interpolation

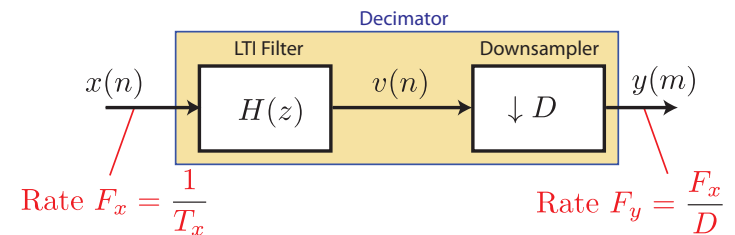


## Noble Identities

It is possible to interchange the operation of **LTI filtering** and **downsampling** or **upsampling** if we properly modify the system function of the filter.

## Polyphase Structures of Decimation Filters

Consider



Consider a polyphase implementation with  $M = 3$ .

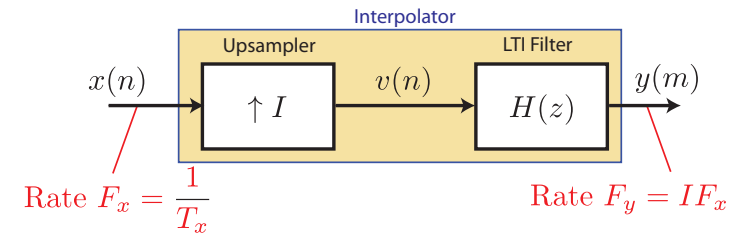
See [▶ Figure 11.5.9 of text](#).

## Polyphase Structures of Decimation Filters

- ▶ Use of the **Noble identity** allows reduction of number of multiplications and additions, since filtering is performed at a lower rate.
- ▶ It is more convenient to implement the polyphase decimator using a commutator model.  
See [▶ Figure 11.5.10 of text](#).

## Polyphase Structures of Interpolation Filters

Consider



Consider a **transpose** polyphase implementation with  $M = 3$ .

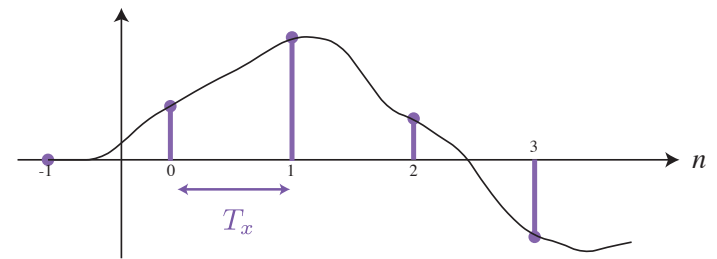
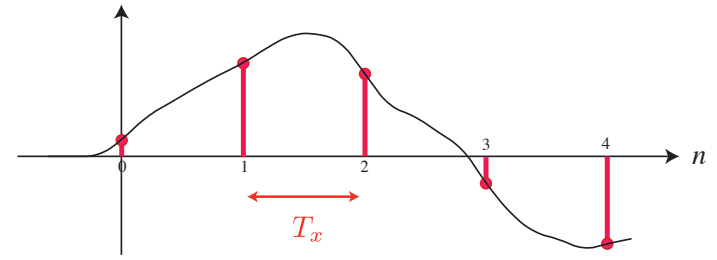
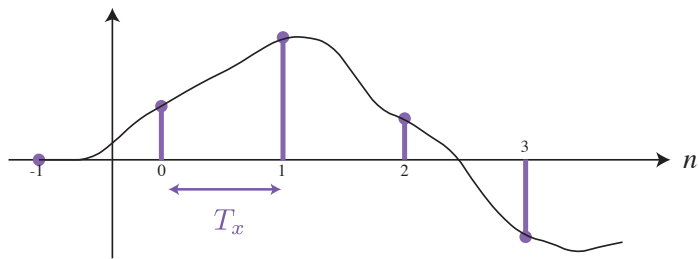
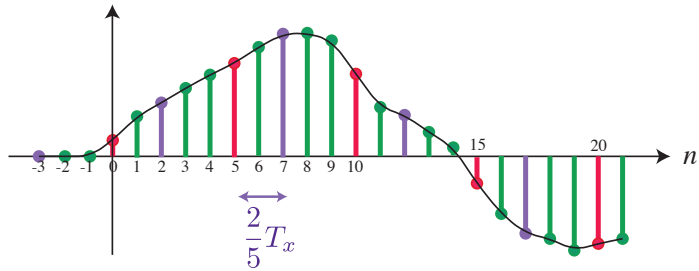
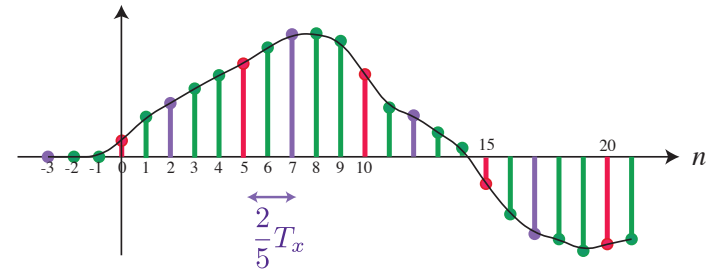
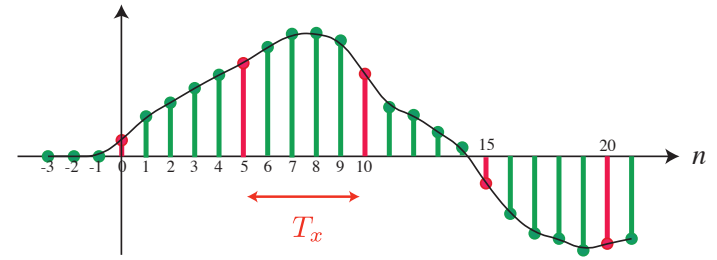
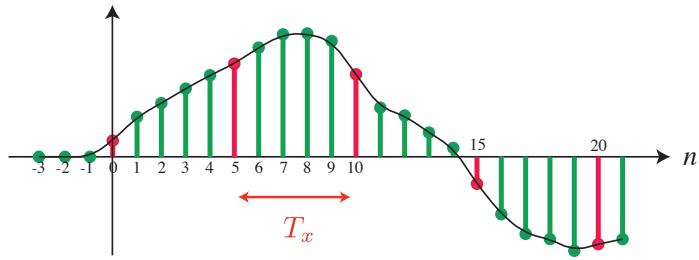
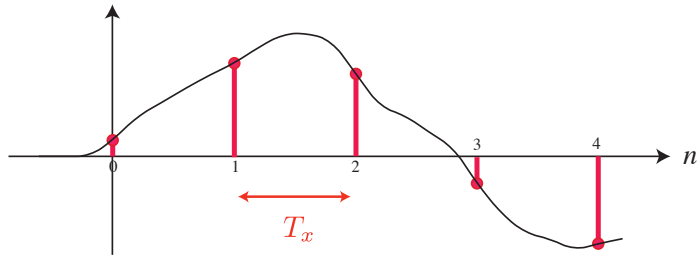
See [▶ Figure 11.5.12 of text](#).

## Polyphase Structures of Interpolation Filters

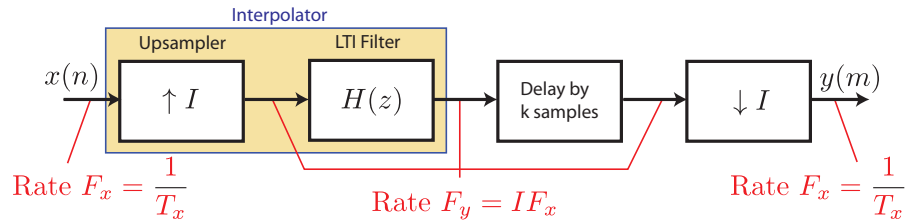
- ▶ Use of the **Noble identity** allows reduction of number of multiplications and additions, since filtering is performed at a lower rate.
- ▶ It is more convenient to implement the polyphase decimator using a commutator model.  
See [▶ Figure 11.5.13 of text](#).

## Phase Shifter

- ▶ **Phase shifter**: system that delays a signal  $x(n)$  by a fraction of a sample.
- ▶ Consider a delay that is a **rational fraction** of a sampling interval.
- ▶ Example:  $\frac{2}{5} T_x$  delay



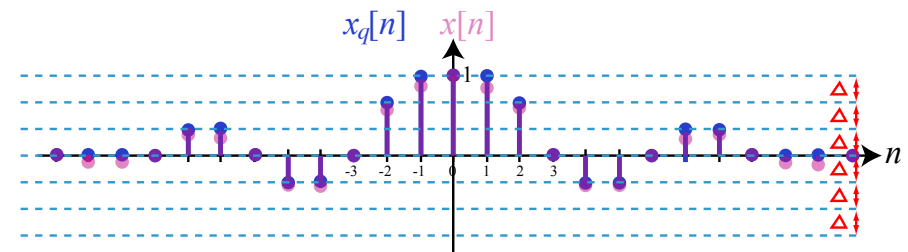
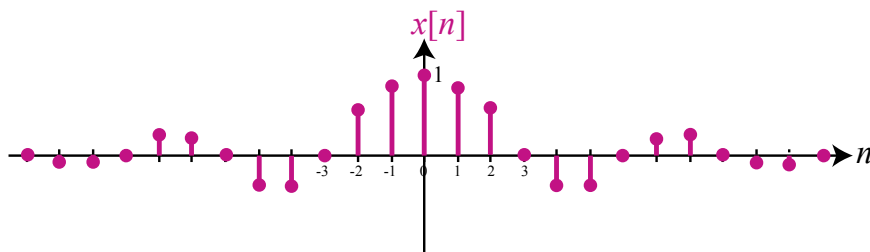
## Fractional Phase Shifter

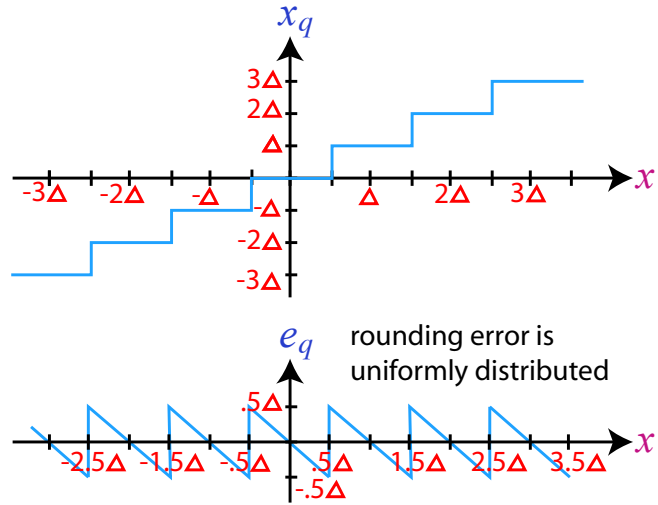


- ▶ Efficient implementation makes use of polyphase filter structures for the  $H(z)$  filter and a commutator implementation. See [Figure 11.9.2 of text](#).
- ▶ In particular, fixing the **commutator** location provides the **desired delay** and **downsampling**.
- ▶ The implementation allows for shifts of  $\{0, 1/I, 2/I, \dots, (I-1)/I\}$  depending on the **fixed position** of the commutator.

## Subband Coding of Speech Signals

- ▶ Goal: **efficiently** represent speech signals in digital form.
- ▶ Characteristic: **most** speech energy is contained in **lower frequencies**.
- ▶ Idea: encode higher-frequency bands with fewer bits/sample than lower-frequency bands.
  - ▶ bits/sample is related to the amplitude quantization level
  - ▶ **lower** number of bits/sample implies **greater** degree of amplitude quantization

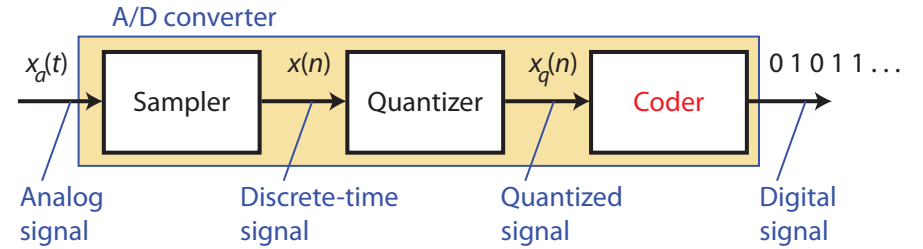




► larger  $\Delta$  results in higher quantization error

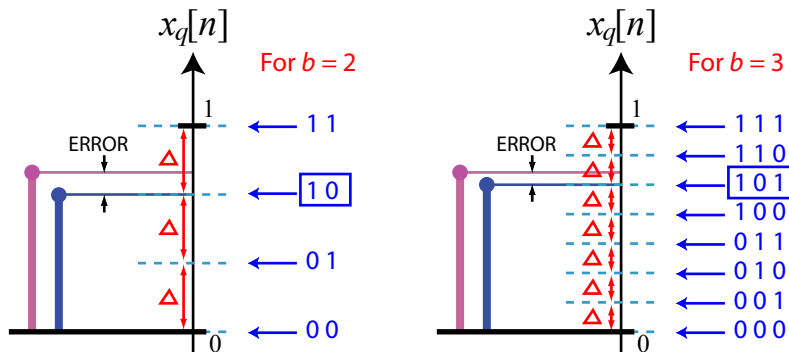
## Coding

► larger  $\Delta$  results in  $x_q(n)$  that requires fewer bits/sample to represent.



## Coding

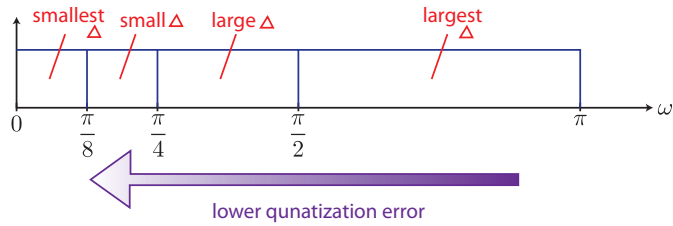
► larger  $\Delta$  results in  $x_q(n)$  that requires fewer bits/sample to represent.



## Coding

smaller  $\Delta$   $\iff$   $\left\{ \begin{array}{l} \text{smaller quantization error} \\ \text{greater number of quantization levels} \\ \text{larger bits/sample representation} \end{array} \right.$





- ▶ lower quantization error occurs at lower frequencies where significant speech signal energy exists
- ▶ larger degree of quantization allows more efficient coding

## Multirate Implementation of Subband Coder

Recall, for a **downsampler** and **upsampler**:

$$v(n) = u(nD) \xleftrightarrow{\mathcal{Z}} V(z) = \frac{1}{D} \sum_{i=0}^{D-1} U(z^{1/D} e^{-j2\pi i/D})$$

BW expansion by factor  $D$

$$v(n) = \begin{cases} u(\frac{n}{I}) & n \in \mathbb{Z} \\ 0 & \text{otherwise} \end{cases} \xleftrightarrow{\mathcal{Z}} V(z) = U(z^I)$$

BW compression by factor  $I$

See [▶ Figure 11.9.4 of text](#).

See [▶ Figure 11.9.6 of text](#).

