

# Source Broadcasting over Erasure Channels: Distortion Bounds and Code Design

Ashish Khisti

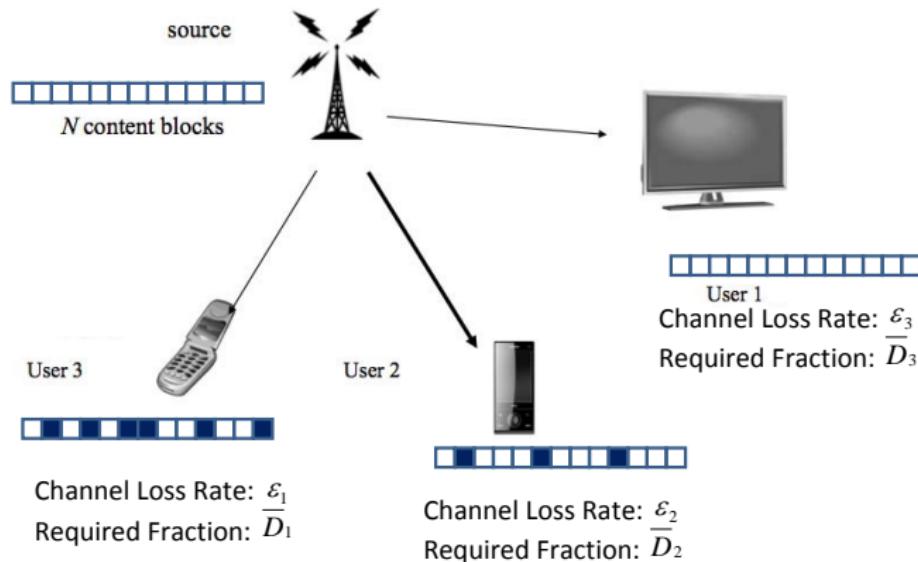
Joint work with:

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Sep. 2013

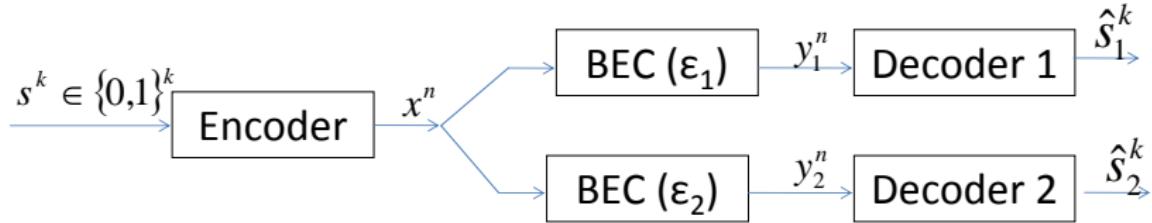
# Motivation

## Setup: Broadcast to Heterogenous Users



- One Source and Multiple Receivers
- Receiver  $i$ : Channel loss rate  $\varepsilon_i$
- Receiver  $i$ : Required Fraction  $\bar{D}_i$

# Joint Source-Channel Coding



- Binary Source Sequence:  $s^k \in \{0, 1\}^k$
- Erasure Broadcast Channel:  $(\varepsilon_1 < \varepsilon_2)$
- Bandwidth Expansion Factor:  $b = \frac{n}{k}$
- Erasure Distortion:

$$d(s_i, \hat{s}_i) = \begin{cases} 0, & s_i = \hat{s}_i, \\ 1, & \hat{s}_i = \star, \\ \infty, & \text{else.} \end{cases}$$

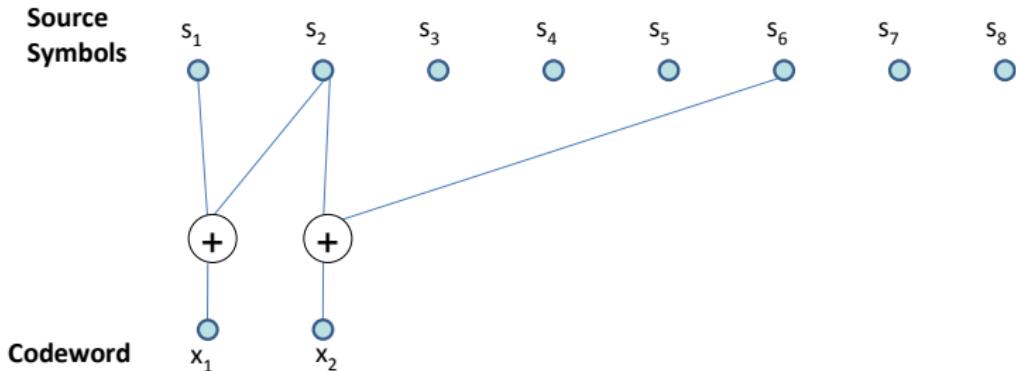
$d(s^k, \hat{s}^k) = \frac{1}{k} \sum_{i=1}^k d(s_i, \hat{s}_i) = D$ , then  $(1 - D)$  fraction of source symbols available to the destination.

# Code Design



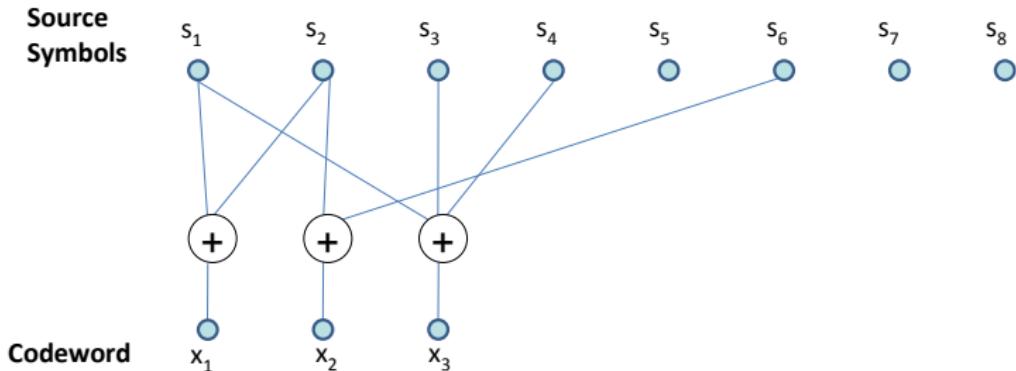
- Given a degree distribution:  $P(u) = p_1u + p_2u^2 + \dots + p_Lu^L$
- Sample each symbol  $x_i$  as follows:
  - Sample  $d \in [1, L]$  from the distribution  $[p_1, p_2, \dots, p_L]$
  - Sample  $d$  out of  $k$  symbols,  $s_{i_1}, \dots, s_{i_d}$  and let
$$x_i = s_{i_1} \oplus \dots \oplus s_{i_d}$$

# Code Design



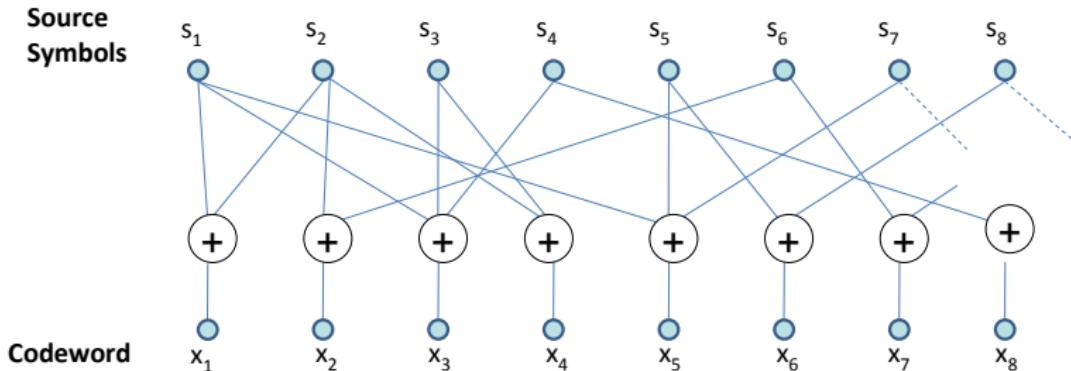
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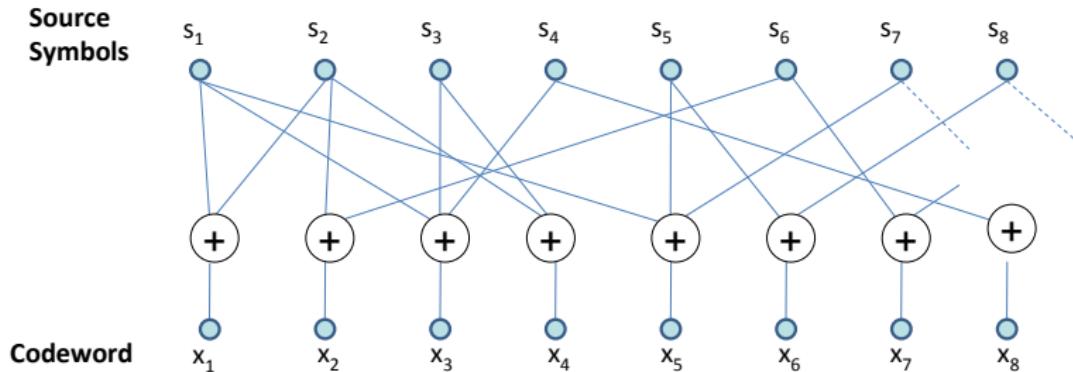
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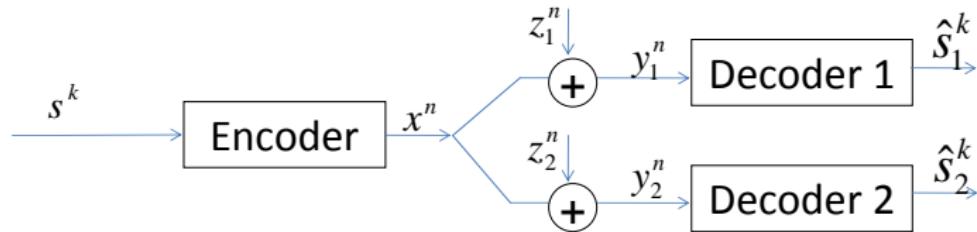
# Code Design



- Robust Soliton Distribution: Near Optimal for Lossless Recovery over all channels
- Partial Recovery: Only a fraction of source symbols need to be recovered by all receivers
- Optimized Degree Distribution

# Joint Source Channel Coding

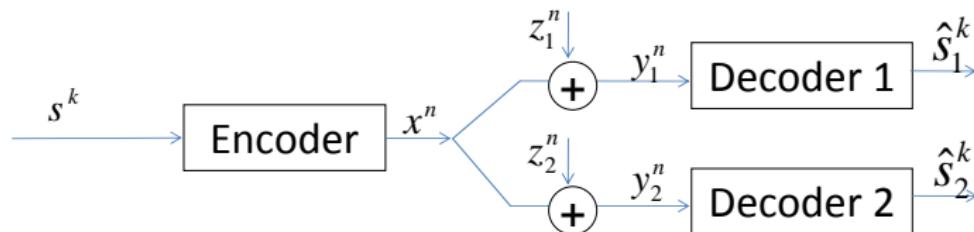
## Quadratic Gaussian Source Broadcast



- Gaussian Source:  $s^k \stackrel{\text{i.i.d.}}{\sim} \mathcal{CN}(0, \sigma^2)$
- AWGN Channel:  $z_i^n \stackrel{\text{i.i.d.}}{\sim} \mathcal{CN}(0, N_i)$
- Degradation Order:  $N_2 > N_1$
- Power Constraint:  $E[x(i)^2] \leq P$
- Quadratic Distortion Measure  $d(s, \hat{s}) = (s - \hat{s})^2$ ,
- Characterize achievable pairs  $(b, D_1, D_2)$ .

# Joint Source Channel Coding

## Quadratic Gaussian Source Broadcast



- For  $b = 1$ , uncoded transmission is optimal.
- Problem Remains Open in General
- Significant Prior Work:
  - Shamai-Verdu-Zamir (1998), Mittal and Phamdo (2002), Reznic-Fedar-Zamir (2006), Tian-Diggavi-Shamai (2011) ...
  - Unequal Bandwidth Expansion: Tan-Khisti-Soljanin (2012)

# Joint Source Channel Coding

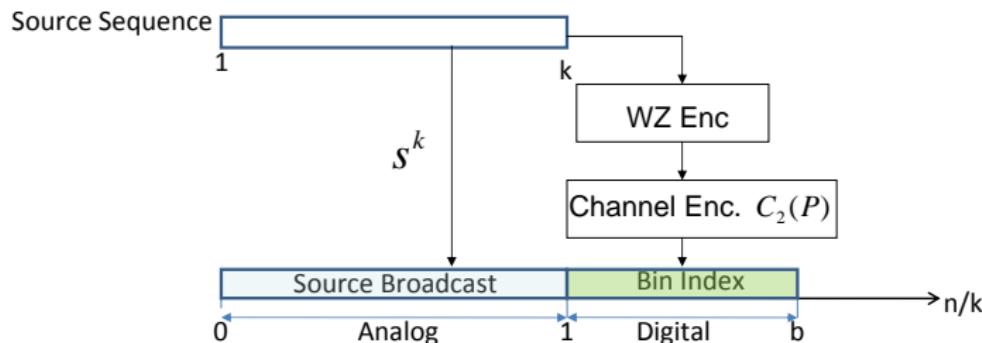
## Classical Coding Schemes

- Systematic Lossy Coding Scheme
- Mittal-Phamdo Coding Scheme

# Joint Source Channel Coding

## Quadratic Gaussian Source Broadcast

Systematic Lossy Coding (Shamai-Verdu-Zamir '98)

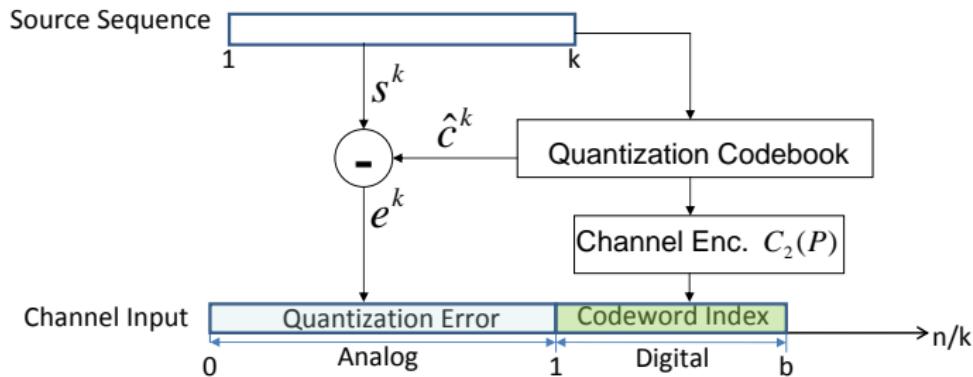


- Analog Phase:  $x^k = \sqrt{\frac{P}{\sigma^2}} s^k$
- Digital Phase:  $R^{\text{wz}} = (b - 1)C_2(P)$
- $D_2 = \frac{\sigma^2}{2^{2bC_2(P)}}, D_1 = \frac{\sigma^2}{2^{2bC_2(P)} + \left( \frac{P}{N_1} - \frac{P}{N_2} \right)}$

# Joint Source Channel Coding

## Quadratic Gaussian Source Broadcast

Mittal and Phamdo (2002)



- Digital Phase:  $R_q = \frac{1}{2} \log \frac{\sigma^2}{D_q} = (b - 1)C_2(P)$
- Analog Phase:  $e^k = s^k - c^k$
- $D_2 = \frac{\sigma^2}{2^{2b}C_2(P)}$ ,  $D_1 = \frac{\sigma^2}{2^{2b}C_2(P) \left( \frac{1 + \frac{P}{N_1}}{1 + \frac{P}{N_2}} \right)} \leq D_1^{\text{systematic}}$

# Binary Source, Erasure Channel

## Erasure Distortion

### Point-to-Point Channel



- $s^k \stackrel{\text{i.i.d.}}{\sim} Ber(1/2)$
- Erasure Distortion:  $R(D) = 1 - D$
- i.i.d. Erasure Channel:  $C = 1 - \varepsilon$

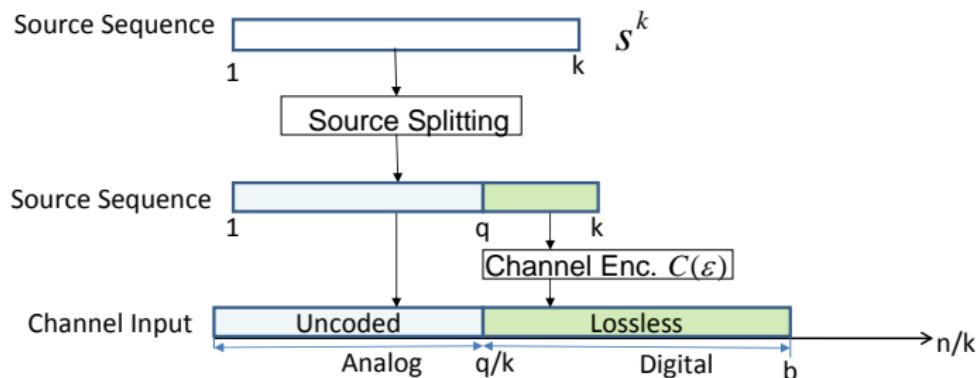
Separation Theorem:  $R(D) \leq b \cdot C$

$$D \geq \Delta(b, \varepsilon) = \max\{0, 1 - b(1 - \varepsilon)\}$$

$$b \geq \beta(D, \varepsilon) = \frac{1 - D}{1 - \varepsilon}, \quad 0 \leq D \leq 1$$

# Binary Source, Erasure Channel

## Mittal-Phamdo Coding Scheme

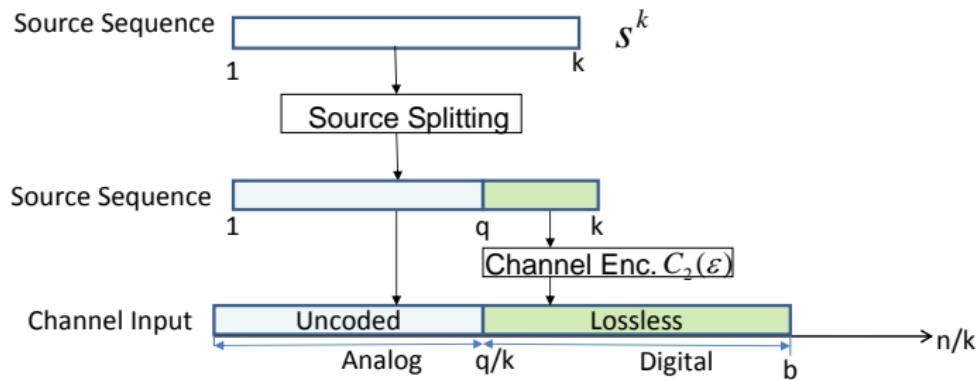


- Split  $s^k$  into two subsequences
- Transmit first  $q = k \frac{D^*}{\varepsilon}$  bits uncoded
- Transmit remaining  $k \left(1 - \frac{D^*}{\varepsilon}\right)$  bits at rate  $1 - \varepsilon$

$$\frac{D^*}{\varepsilon} + \frac{1 - \frac{D^*}{\varepsilon}}{1 - \varepsilon} = \beta(D^*, \varepsilon)$$

# Two-User Broadcast

## Mittal-Phamdo Coding Scheme

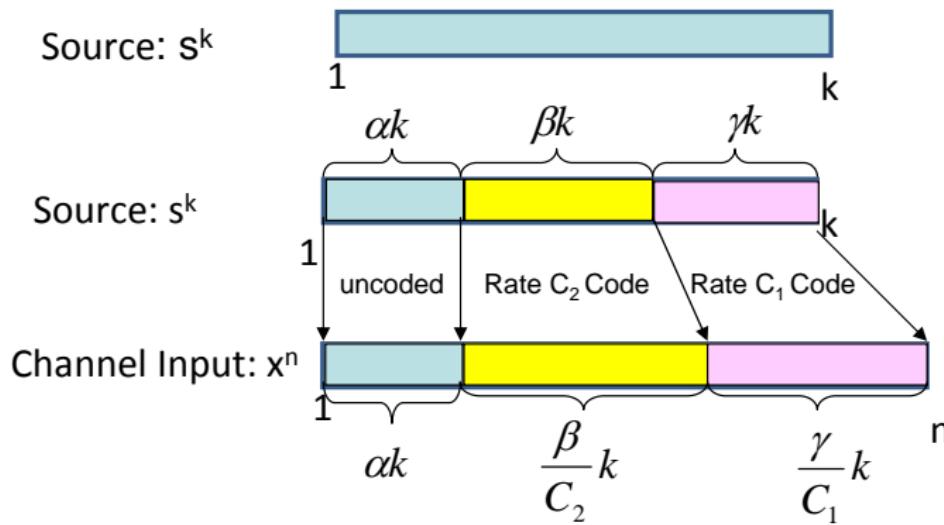


Achievable ( $D_1, D_2$ ):

$$D_2 = \Delta(b, \varepsilon_2) = 1 - b(1 - \varepsilon_2), \quad D_1 = \frac{\varepsilon_1}{\varepsilon_2} D_2.$$

# Generalized Mittal-Phamdo Scheme

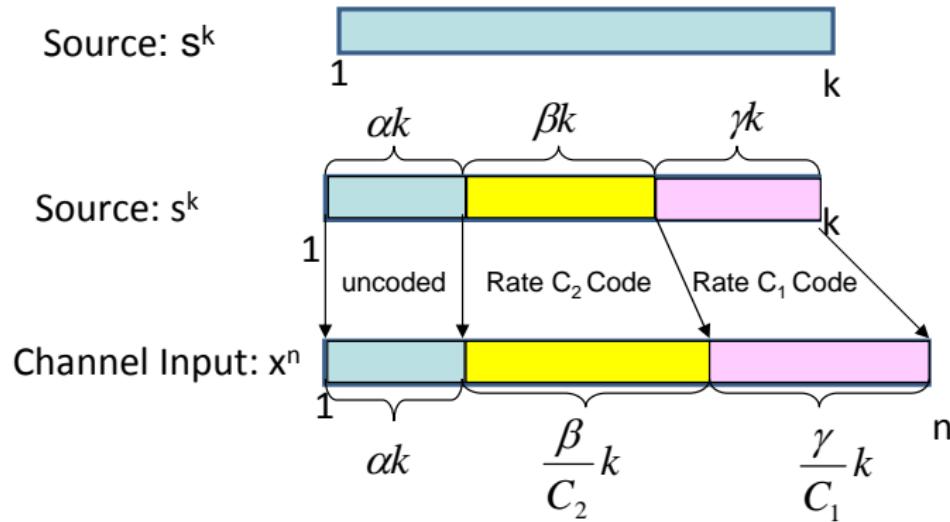
## Erasure Setup



- Split  $s^k$  into three groups
- First  $\alpha \cdot k$  symbols: transmit uncoded
- Next  $\beta \cdot k$  symbols: apply rate  $C_2 = (1 - \varepsilon_2)$  code
- Last  $\gamma \cdot k$  symbols: apply rate  $C_1 = (1 - \varepsilon_1)$  code

# Generalized Mittal-Phamdo Scheme

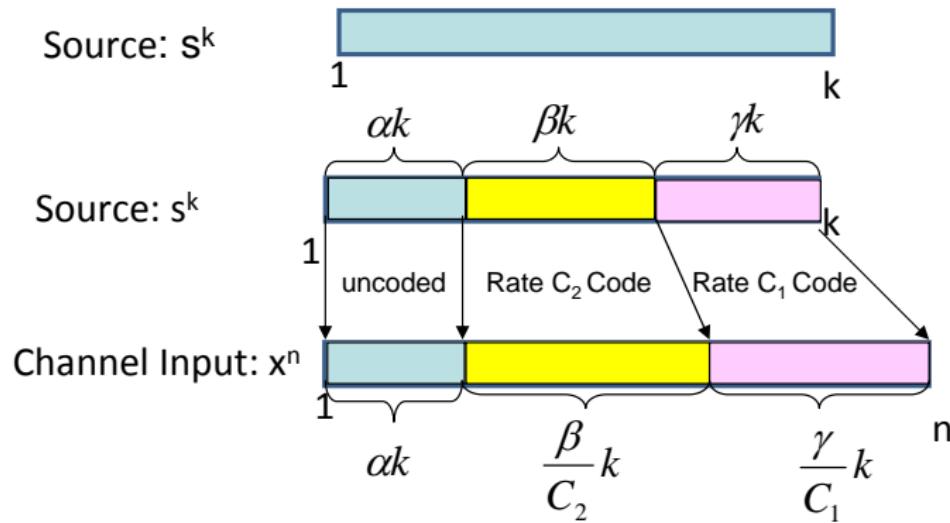
## Erasure Setup



- Bandwidth expansion:  $b = \alpha + \frac{\beta}{1-\varepsilon_2} + \frac{\gamma}{1-\varepsilon_1}$
- User 1 recovery:  $\alpha(1 - \varepsilon_1) + \beta + \gamma$
- User 2 recovery:  $\alpha(1 - \varepsilon_2) + \beta + \gamma(1 - \varepsilon_2)$

# Generalized Mittal-Phamdo Scheme

## Erasure Setup



$$\min_{\alpha, \beta, \gamma} \left\{ \alpha + \frac{\beta}{1 - \varepsilon_2} + \frac{\gamma}{1 - \varepsilon_1} \right\}$$

$$\text{s.t. } \alpha + \beta + \gamma \leq 1, \alpha, \beta, \gamma \geq 0,$$

$$\alpha(1 - \varepsilon_1) + \beta + \gamma \geq 1 - D_1,$$

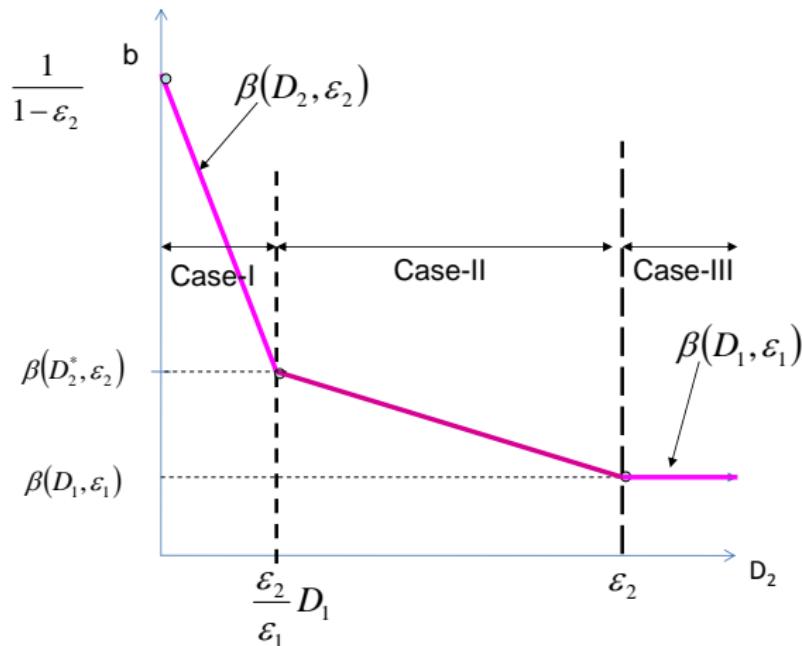
$$\alpha(1 - \varepsilon_2) + \beta + \gamma(1 - \varepsilon_2) \geq 1 - D_2.$$

# Solution to LP Program

- Case 1:  $D_2 \in [0, D_1 \frac{\varepsilon_2}{\varepsilon_1}]$ 
  - $b^* = \beta(D_2, \varepsilon_2)$
  - $\alpha = \frac{1-D_2-\beta}{1-\varepsilon_2}, \beta \in \left[1 - \frac{D_2}{\varepsilon_2}, \left(\frac{1-D_2}{1-\varepsilon_2} - \frac{1-D_1}{1-\varepsilon_1}\right) \frac{(1-\varepsilon_1)(1-\varepsilon_2)}{\varepsilon_2 - \varepsilon_1}\right], \gamma = 0.$
- Case 2:  $D_2 \in [D_1 \frac{\varepsilon_2}{\varepsilon_1}, \varepsilon_2]$ 
  - $b^* = b^{\text{Inner}}$
  - $\alpha = \frac{D_1}{\varepsilon_1}, \beta = 1 - \frac{D_2}{\varepsilon_2}, \gamma = \frac{D_2}{\varepsilon_2} - \frac{D_1}{\varepsilon_1}$
- Case 3:  $D_2 \in [\varepsilon_2, 1]$ 
  - $b = \beta(D_1, \varepsilon_1)$
  - $\alpha = \frac{1-D_1-\gamma}{1-\varepsilon_1}, \beta = 0, \gamma = \left[1 - \frac{D_1}{\varepsilon_1}, \left(\frac{1-D_1}{1-\varepsilon_1} - \frac{1-D_2}{1-\varepsilon_2}\right) \frac{(1-\varepsilon_1)}{\varepsilon_1}\right]$

# Bandwidth-Distortion Tradeoff

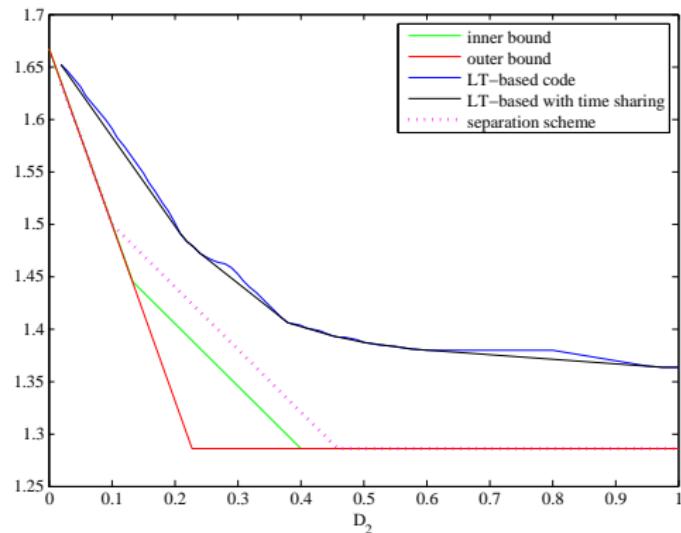
Fix  $D_1$ , Find  $b$  vs  $D_2$



For Hamming Distortion, Improved Outer Bound: Tan-K-Soljanin ('13)

# Bandwidth-Distortion Tradeoff

Li-Soljanin-Spasojevic '11



Optimization Problem for Systematic Rateless Codes

$$\text{subject to : } \min_{b, p_1, \dots, p_L} b$$

$$-\ln(\varepsilon_i) + \ln(1 - u) + (1 - \varepsilon_i)(b - 1)P'(u) \geq 0, \\ \forall u \in [0, 1 - D_i], i = 1, 2$$

# Conclusions

## Summary:

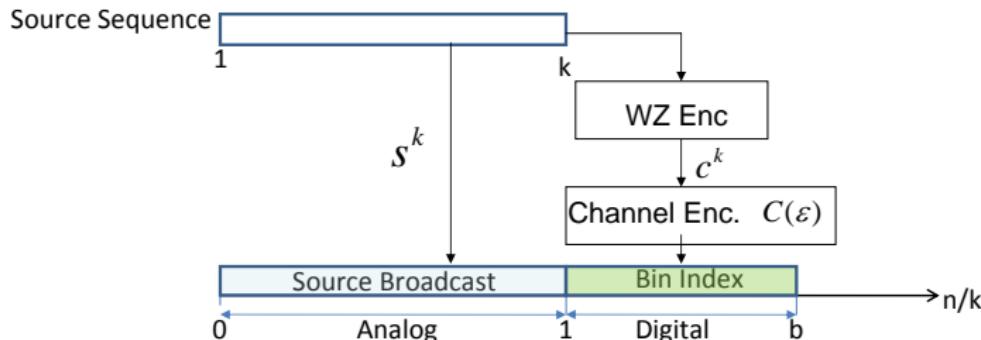
- Lossy Broadcasting to Heterogenous Receivers
- JSCC Perspective involving Erasure Channels
- Generalization of Mittal-Phamdo Scheme
- Practical Code Designs

## Future Work:

- Extension to more than two receivers.
- Robust Extensions
- Unequal Bandwidth

# Binary Source, Erasure Channel

## Systematic Lossy Coding



- Distortion in Analog Phase:  $\varepsilon$
- Distortion in W-Z codeword:  $d(s^k, c^k) \approx \frac{D^*}{\varepsilon}$
- Overall Reconstruction Distortion:  $D^* = \Delta(b, \varepsilon)$