

Fourier Magnitude and Phase

Complex Nature of $X(j\omega)$

Rectangular coordinates: rarely used in signal processing

$$X(j\omega) = X_R(j\omega) + j X_I(j\omega)$$

where $X_R(j\omega), X_I(j\omega) \in \mathbb{R}$.

▶ Polar coordinates: more intuitive way to represent frequency content

$$X(j\omega) = |X(j\omega)| e^{j \angle X(j\omega)}$$

where $|X(j\omega)|, \angle X(j\omega) \in \mathbb{R}$.

Fourier Magnitude and Phase

Complex Nature of $X(j\omega)$

Recall, Fourier Transform:

$$X(j\omega) = \int_{-\infty}^{\infty} x(t)e^{-j\omega t}dt \in \mathbb{C}$$

and Inverse Fourier Transform:

$$\begin{aligned} x(t) &= \frac{1}{2\pi} \int_{-\infty}^{\infty} X(j\omega) e^{j\omega t} d\omega \\ &= \frac{1}{2\pi} \int_{-\infty}^{0} X(j\omega) e^{j\omega t} d\omega + \frac{1}{2\pi} \int_{0}^{\infty} X(j\omega) e^{j\omega t} d\omega \end{aligned}$$

<u>Note</u>: If x(t) is real, then the imaginary part of the negative frequency sinusoids (i.e., $e^{j\omega t}$ for $\omega < 0$) cancel out the imaginary part of the positive frequency sinusoids (i.e., $e^{j\omega t}$ for $\omega > 0$)

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Magnitude and Phase of $X(j\omega)$

- $|X(j\omega)|$: determines the <u>relative presence</u> of a sinusoid $e^{j\omega t}$ in x(t)
- ► $\angle X(j\omega)$: determines how the sinusoids line up relative to one another to form x(t)

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Magnitude and Phase of $X(j\omega)$

$$\begin{aligned} x(t) &= \frac{1}{2\pi} \int_{-\infty}^{\infty} X(j\omega) e^{j\omega t} d\omega \\ &= \frac{1}{2\pi} \int_{-\infty}^{\infty} |X(j\omega)| e^{j \angle X(j\omega)} e^{j\omega t} d\omega \\ &= \frac{1}{2\pi} \int_{-\infty}^{\infty} |X(j\omega)| e^{j(\omega t + \angle X(j\omega))} d\omega \end{aligned}$$

- Recall, $e^{j(\omega t + \angle X(j\omega))} = \cos(\omega t + \angle X(j\omega)) + j\sin(\omega t + \angle X(j\omega)).$
- The larger $|X(j\omega)|$ is, the more prominent $e^{j\omega t}$ is in forming x(t).
- \(\lambda X(j\omega)\)) determines the relative phases of the sinusoids (i.e. how they line up with respect to one another).

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Example: audio information signal

- An audio signal is represented by a real function x(t).
- The function x(-t) represents playing the audio signal backwards.
- Since x(t) is real:

 $\begin{array}{lll} X(j\omega) &=& X^*(-j\omega) \\ |X(j\omega)| &=& |X^*(-j\omega)| = |X(-j\omega)| & \text{since } |c| = |c^*| \text{ for } c \in \mathbb{C} \end{array}$

Therefore,

 $|X(j\omega)| = |X(-j\omega)|$

That is, the FT magnitude is even for x(t) real.

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Example: audio information signal
• Recall,
$$x(t) \xleftarrow{\mathcal{F}} X(j\omega)$$
 $x(-t) \xleftarrow{\mathcal{F}} X(-j\omega)$
• Therefore,
 $(X(j\omega)) = (X(-j\omega))$
spectrum magnitude of $x(-t)$
 $(X(-j\omega))$
spectrum magnitude of $x(t)$
Therefore, the magnitude of the FT of an audio signal played forward
and backward is the same!

Example: grayscale still images

A still image can be considered a two-dimensional signal: x(t₁, t₂) where t₁ represents the <u>horizontal</u> dimension and t₂ represents the <u>vertical</u> dimension.



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Analog Intensity Images

 x(t₁, t₂) can be displayed as an intensity image or as a mesh graph

Magnitude and Phase





Analog Intensity Images

- continuous-space and continuous-amplitude image consisting of intensity (grayscale) values
- x(t₁, t₂) is a two-dimensional signal representing the grayscale value at location (t₁, t₂) where:



Fourier Magnitude and Phase

Example: grayscale still images

The Fourier transform x(t₁, t₂) has two frequency variables: ω₁ and ω₂ and is given by:

$$X(j\omega_1,j\omega_2) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x(t_1,t_2) e^{-j(\omega_1 t_1 + \omega_2 t_2)} dt_1 dt_2 \quad \in \quad \mathbb{C}$$

• Typically, we consider the magntiude and phase of $X(j\omega_1, j\omega_2)$:

$$|X(j\omega_1, j\omega_2)|$$
 and $\angle X(j\omega_1, j\omega_2)$

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Fourier Magnitude and Phase **Example:** $|X(j\omega_1, j\omega_2)|$







Reconstruction swapping magnitude and phase of the images. Top Left Photo: Ralph's phase + Meg's magnitude Top Right Photo: Meg's phase + Ralph's magnitude Pourier Magnitude and Phase
Magnitude versus Phase
Q: Which is more important for a given signal? A: Phase.
Does one component (magnitude or phase) contain more information than another? A: Yes, typically phase.
When filtering, if we had to preserve on component (magnitude or phase) more, which one would it be?
A: It is important to preserve phase during filtering.