

Getting a Grip on Docker

IoT Workshop

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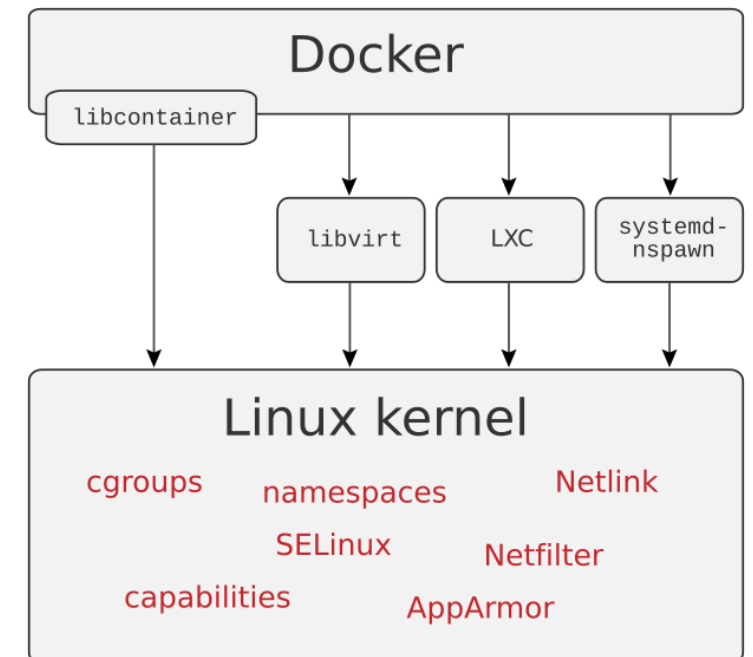
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Objectives

- Getting a handle on terminology:
Docker, Dockerhub, container, image, registry, containerd
- Basic concepts:
 - Running an existing Docker image
 - Creating a custom Docker image
 - Push a custom Docker image to a registry
 - Distributing a custom Docker image
- Workshop

Docker

- **Docker** is a platform for containerized applications
 - First released in 2013 by Docker, Inc.
 - Software that hosts the containers is called **Docker Engine**
 - Docker is based on Linux **containers** and **namespaces**
- Reasons for Docker's popularity:
 - Runs on Linux, Windows, MacOS
 - Convenient tools (e.g., Docker Desktop)
 - Easy to build custom containers
 - Free repository (Dockerhub)



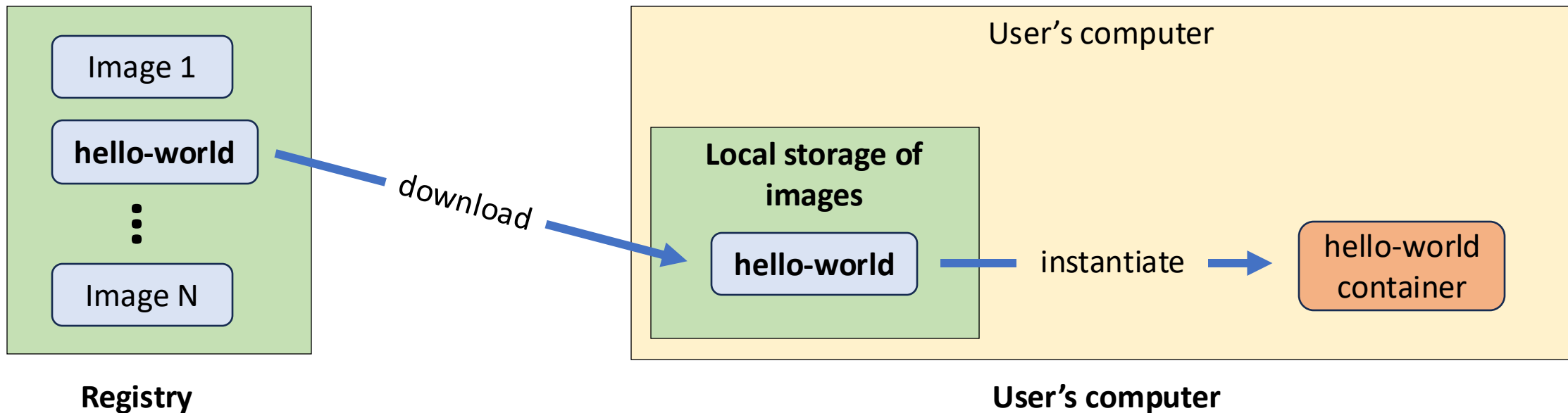
Docker in context

- Docker is a very (the most?) popular platform for running containers
- **Fact:** There are alternatives to Docker
 - Podman, LXC/LXD (Linux Containers), CRI-O, containerd
- **Fact:** Docker did not invent containerization
 - 1979: chroot in Unix V7
 - 2000: FreeBSD Jails
 - 2001: Linux Vserver
 - 2004: Solaris containers
 - 2008: LXC (Linux containers)
 - 2009: Apache Mesos (originally from UC Berkeley) → container orchestration
 - 2013: Docker
 - 2014: Kubernetes (originally from Google) → container orchestration

Deploying a Docker container

- **Image** = Template for creating a container
- **Container** = Runnable instance of an image (lightweight runtime system)
- **Registry** = Storage system for docker images

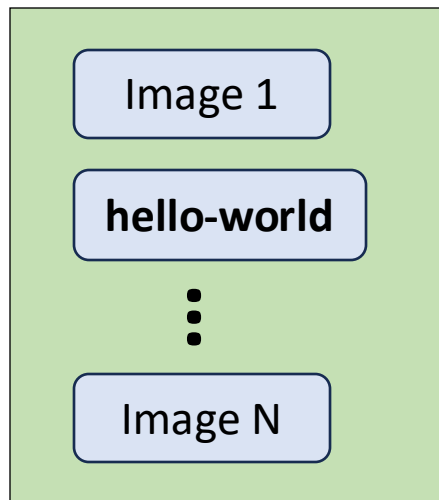
```
$ docker run hello-world
```



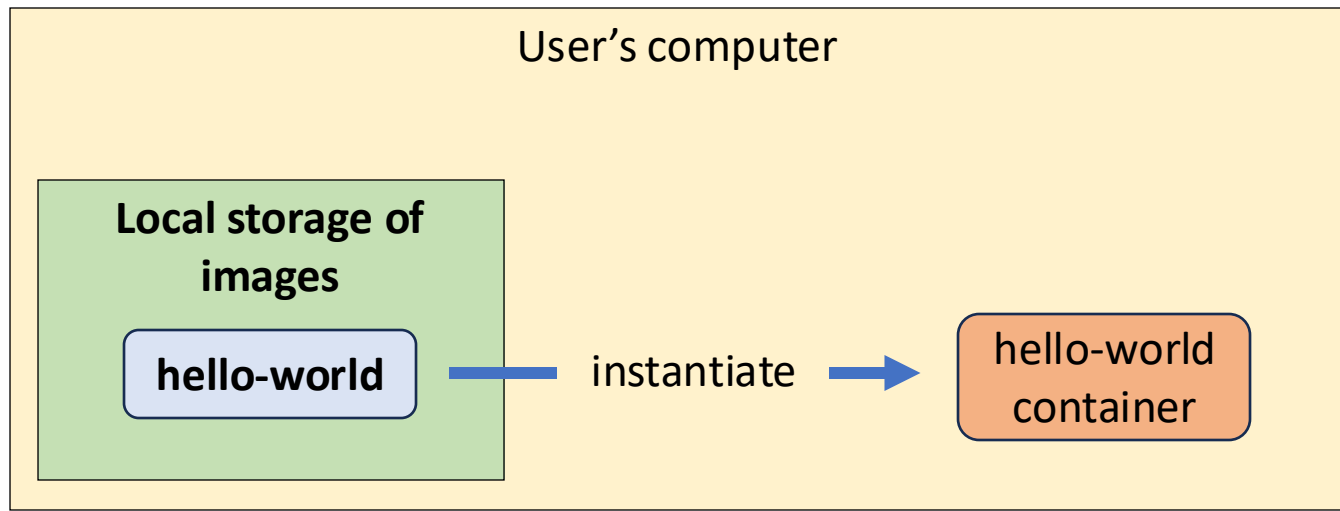
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```
$ docker run hello-world
```



Registry



User's computer

How to create a custom Docker image?

1. Create a Dockerfile: The Dockerfile contains commands to build a Docker image.

It contains:

- a) **Base image** which is the starting point for a Docker image, e.g., Linux or an operating system with pre-installed software (Python).
- b) **RUN** commands To install additional software
- c) **COPY** commands to copy your own application code to the image
- d) **WORKDIR** command specifies the directory where your application will run
- e) **ENTRYPOINT** and **CMD** commands specify the commands that will be executed when the container starts, e.g., the command to run your application.

2. Build the image: The `docker build` command executes the commands in the Dockerfile and creates a new image.

3. Test the image: Run a container from the new image

4. Push the image to a registry: Push image it to a registry like Docker Hub, so it can be downloaded by others

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