

Short Course on MIMO Systems

Diversity in Communications

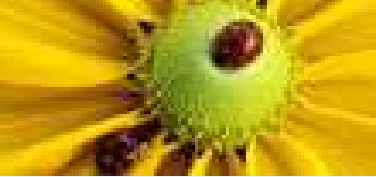
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Multiple Input Multiple Output Systems

MIMO Systems: the use of an antenna array at the receiver (**Multiple Output**) and/or the transmitter (**Multiple Input**) in wireless communications

Outline of this Course:

- *Basic digital and wireless communications*
- *Diversity on Receive*
- *Diversity on Transmit*
- *Multiplexing and data rate*

Detailed notes available at

<http://www.comm.utoronto.ca/~rsadve/teaching.html>

Introduction and Overview

Basic Digital Communications

Basic Wireless Communications

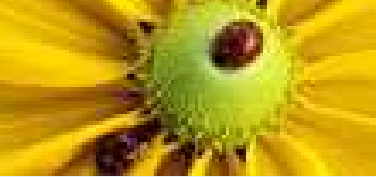
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I like this research area because...

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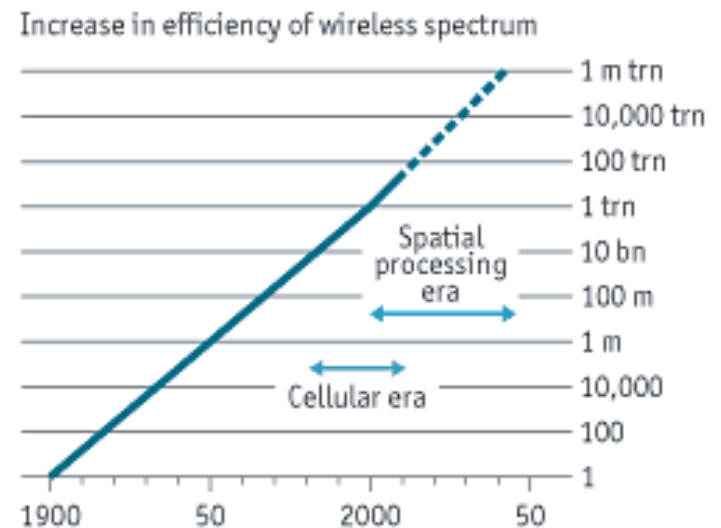
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MIMO Systems bring together....

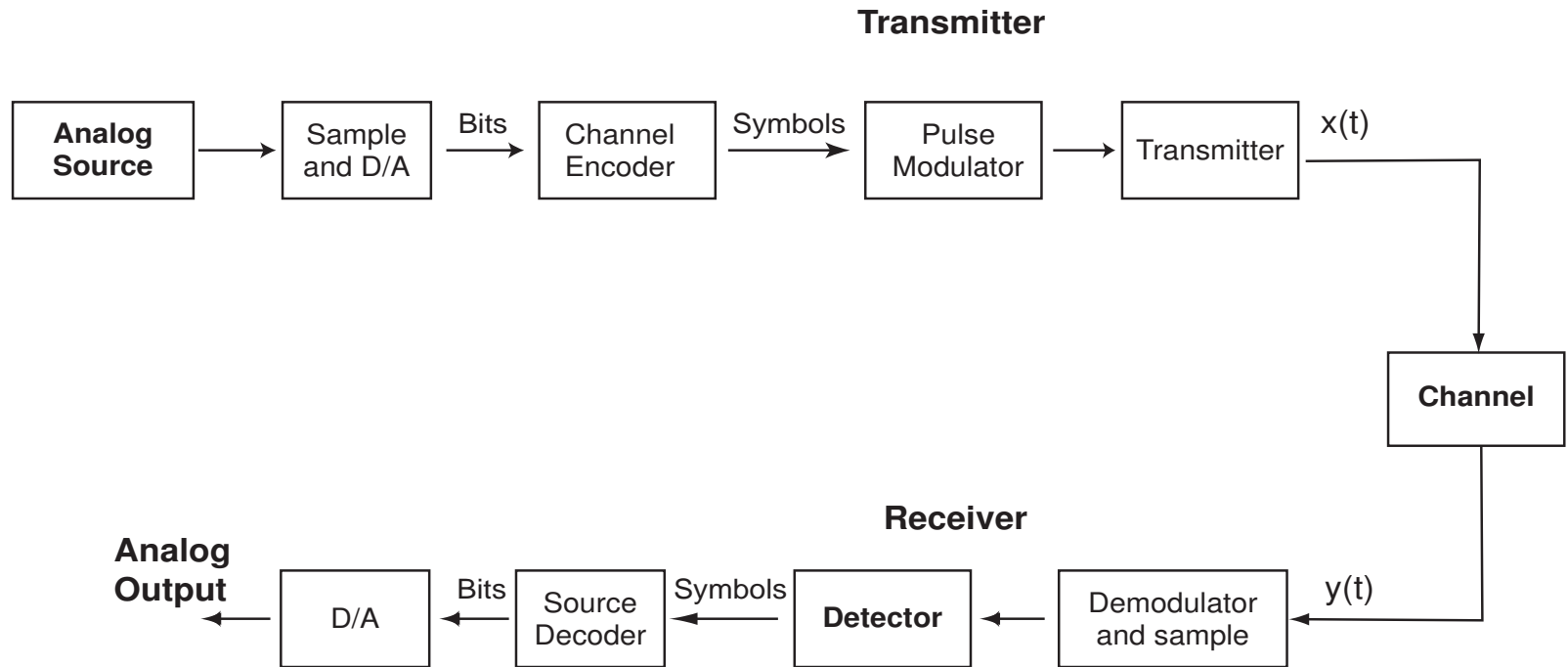
- Antenna array theory
- Probability theory
- Linear algebra
- Optimization
- Digital communications

....and it is useful!



(borrowed from *The Economist*,
April 28th - May 4th 2007)

A Digital Communication System



$$x(t) = s(t) + n(t)$$

- The noise term, $n(t)$, is usually modelled as **additive, white, Gaussian noise (AWGN)**

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● BER

● Info Theory

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Performance Measure : BER

- Performance of the system is generally measured via the bit error rate (BER)
 - ◆ BER is a function of signal-to-noise ratio (SNR)

$$\text{SNR} = \frac{E\{|s(t)|^2\}}{E\{|n(t)|^2\}}$$

where $E\{\cdot\}$ is the expectation operator.

- Binary Phase Shift Keying (BPSK): bit = 0 \rightarrow symbol = 1, bit = 1 \rightarrow symbol = -1
- For an AWGN channel and BPSK

$$\text{BER} = Q\left(\sqrt{2\text{SNR}}\right)$$

$$Q(x) = \frac{1}{\sqrt{2\pi}} \int_x^{\infty} e^{-t^2/2} dt$$

- ◆ $Q(x) < (1/2)e^{-x^2/2}$, i.e., *for an AWGN channel BER falls off exponentially with SNR.*

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● BER

● Info Theory

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Basic Information Theory

- Channels are characterized by **channel capacity** C
- **Shannon says:** Given a channel with capacity C , one can find a coding scheme to transmit at a data rate $R < C$ **without error**. Furthermore, one **cannot** transmit without error at a data rate $R > C$.

- ◆ C acts as the effective speed limit on the channel

- R is generally measured in bits per channel use.
- For an AWGN channel (with complex inputs and outputs)

$$C = \log_2 (1 + \text{SNR}) \quad (\text{bits})$$

- Note that C is a **non-linear** function of SNR
 - ◆ At low SNR, $C \simeq \text{SNR}$
 - ◆ At high SNR $C \simeq \log_2(\text{SNR})$

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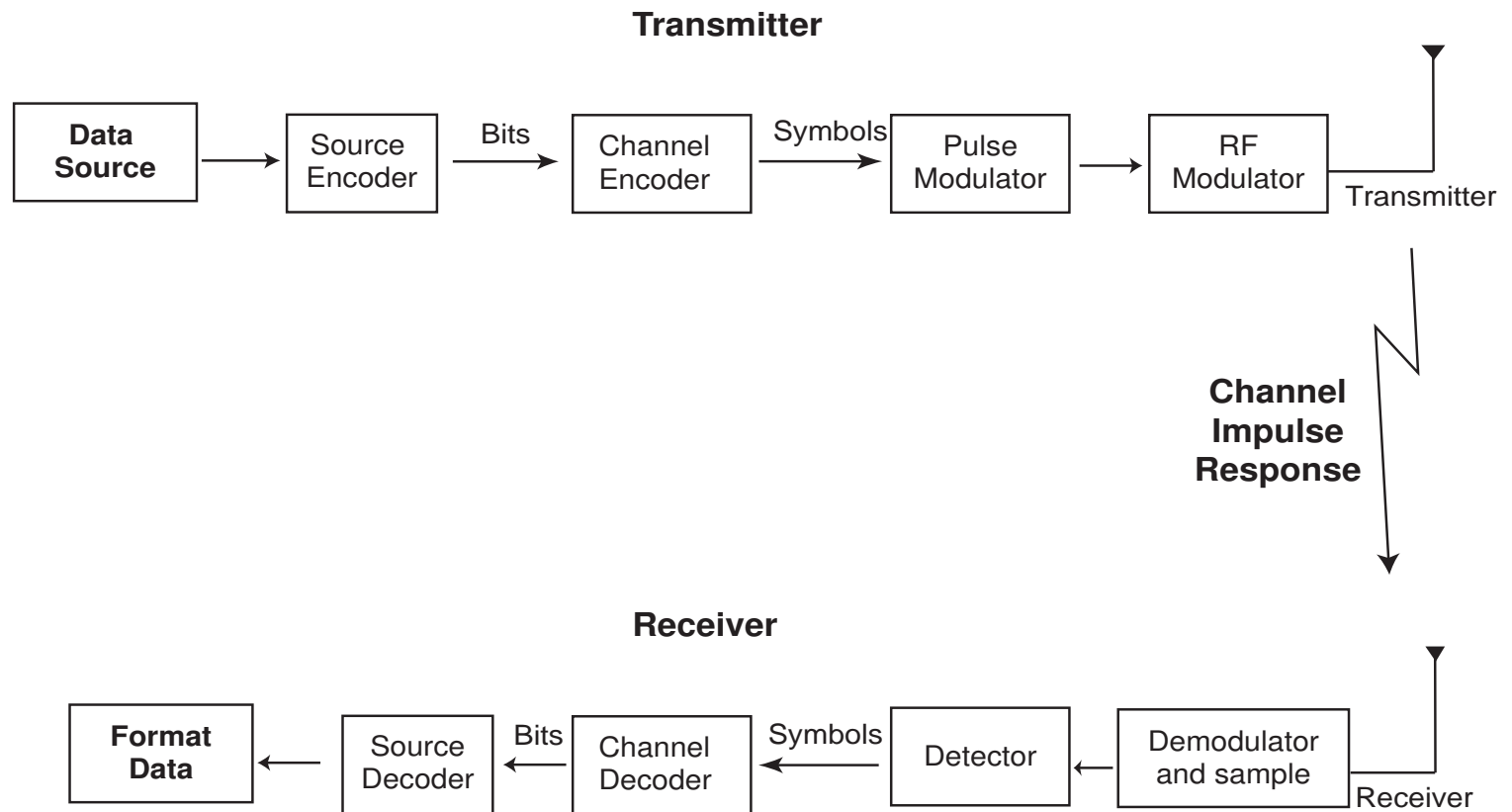
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A Wireless Communication System



A wireless communication system is fundamentally limited by the random channel, i.e., **fading**.

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Fading Channels

Due to the unknown location of the mobile station and the unknown medium between the transmitter and receiver, the wireless channel is best characterized as *random*.

- Fading has three components:

Overall fading = (Distance Attenuation) \times (Large Scale Fading) \times (Small Scale Fading)

- Distance attenuation: fall off in power with distance

- ◆ In *line-of-sight* conditions, received power $\propto 1/d^2$ (where d is the distance between transmitter and receiver)

- ◆ In *non line-of-sight* conditions, received power $\propto 1/d^n$, where n is the **distance attenuation parameter**

- $1.5 < n < 4.5$.
- In some scenarios $n < 2$ due to tunnelling
- n large in urban areas, ~ 4.5

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Fading Channels (cont...)

- **Large Scale Fading:** Occurs due to the attenuation each time a signal passes through an object

$$\text{Large Scale Fading} = 10^{-(x_1+x_2+\dots)} = 10^{-x}$$

where x_i is the attenuation due to object # i .

- By the Central Limit Theorem, $x = (x_1 + x_2 + \dots)$ is a Gaussian random variable

⇒ **large scale fading can be modelled as log-normal**, i.e., the log of the fading term is distributed normal:

$$\text{Large Scale Fading} = 10^{-x};$$

$$x \sim \mathcal{N}(0, \sigma_{h1}^2)$$

- Large scale fading varies slowly, remaining approximately constant over hundreds of wavelengths
 - ◆ **There is not much one can do about large scale fading or distance attenuation, just *power control***

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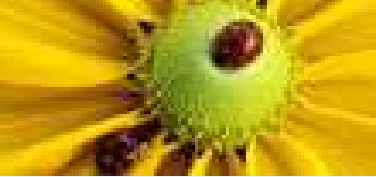
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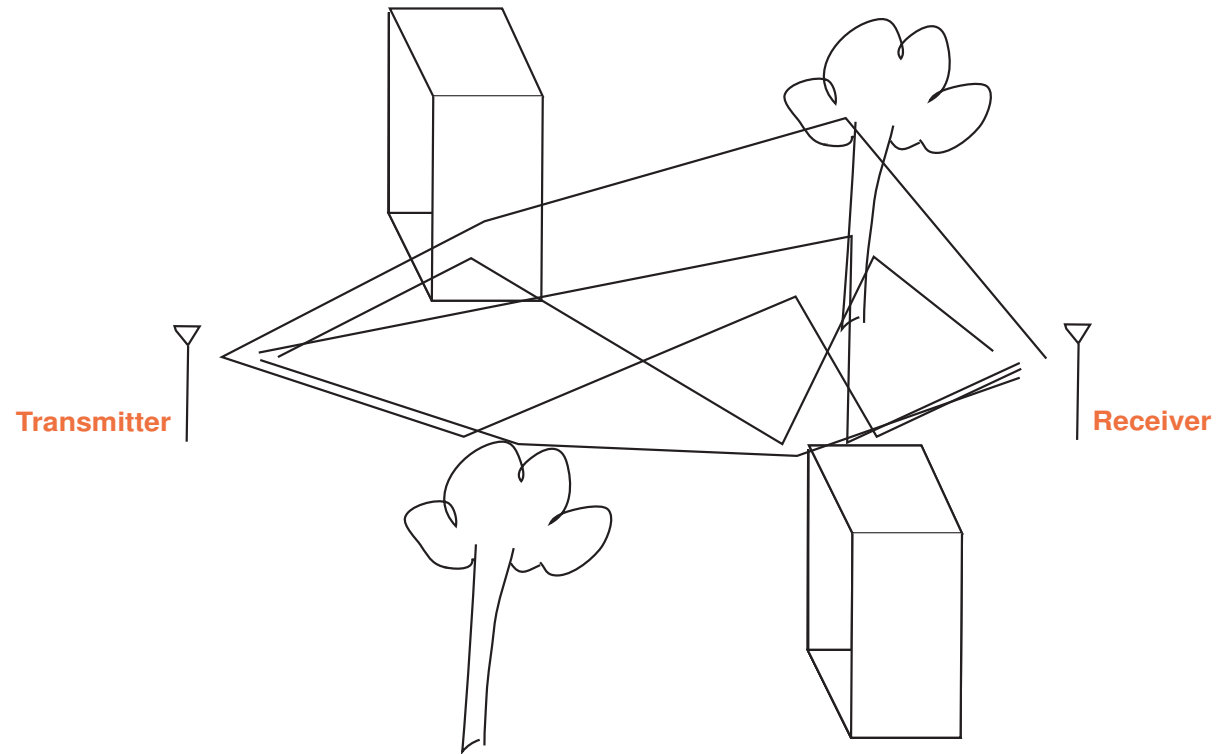
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Small Scale Fading

- Occurs due to *multipath propagation*
 - ◆ Each signal arrives over many many paths



- Each path has slightly different length \Rightarrow slightly different time of propagation
 \Rightarrow with different phase that is effectively random

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Small Scale Fading (cont...)

- Total received signal is the sum over all paths

Received Signal = Transmitted Signal \times Distance Attenuation
 \times Large Scale Fading $\times (h_1 + h_2 \dots)$

$$h_i = \alpha_i e^{j\phi_i}; \quad \phi_i \text{ is random}$$

- If all α_i are approximately the same (*Rayleigh* fading),

$$\text{Small Scale Fading} = h = (h_1 + h_2 + \dots)$$

$$h \sim \mathcal{CN}(0, \sigma_h^2)$$

- If one of the components is dominant (*Rician* fading)

$$h \sim \mathcal{CN}(\mu, \sigma_h^2)$$

- $\mathcal{CN}(\mu, \sigma_h^2)$ represents the complex Gaussian distribution with mean μ and variance σ_h^2 .
 - ◆ We will focus on *Rayleigh* fading, i.e., $h \sim \mathcal{CN}(0, \sigma_h^2)$
 - ◆ **Note:** Rayleigh fading is just one of many fading models

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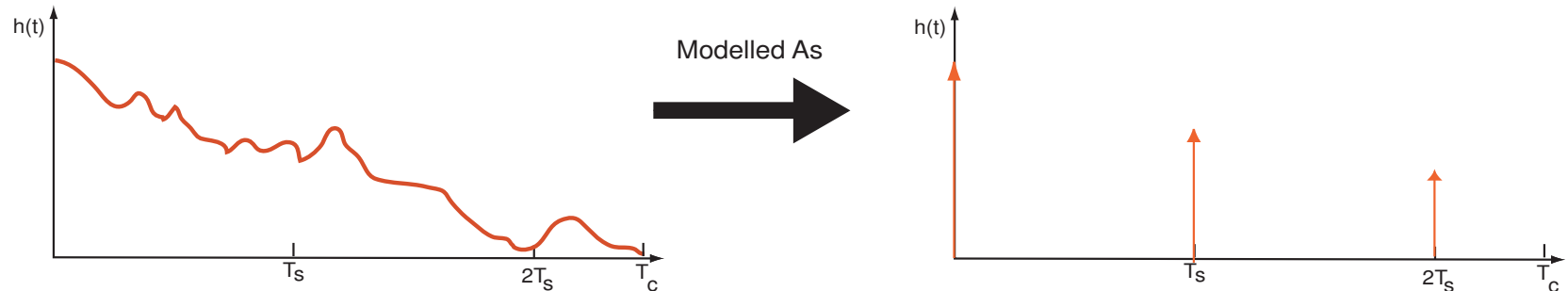
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Small Scale Fading (cont...)

■ Frequency flat versus frequency selective fading:

- ◆ Symbol period: T_s ; Channel time spread: T_c



■ Channel modelled as a train of impulses

- ◆ If $T_c < T_s$, $h(t) = \alpha\delta(t) \Rightarrow H(j\omega) = \text{constant}$ (Frequency flat fading)
- ◆ If $T_c > T_s$, $h(t) = \sum_{\ell} \alpha_{\ell}\delta(t - \ell T_s) \Rightarrow H(j\omega) \neq \text{constant}$ (Frequency selective fading)

- **Note:** $\alpha \sim \mathcal{CN}(0, \sigma_h^2)$

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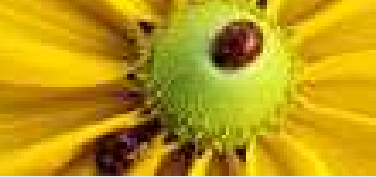
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Small Scale Fading (cont...)

- If the mobile is moving with radial velocity v , the channel changes as a function of time
 - ◆ Rate of change = Doppler frequency ($f_d = v/\lambda$)
- Symbol rate = $f_s = 1/T_s$
 - ◆ If $f_d \ll f_s$, channel is effectively **constant** over several symbols (**slow fading**)
 - ◆ If $f_d > f_s$, channel changes within a symbol period (**fast fading**)
- We shall focus on **slow, flat, fading**

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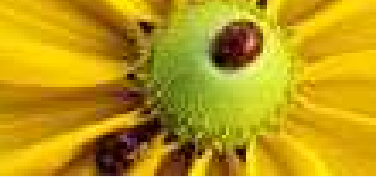
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In summary...

- Fading has three components
 - ◆ Distance attenuation $\propto 1/d^n$
 - ◆ Large scale fading; modelled as **log-normal**; constant over hundreds of λ
 - ◆ Small scale fading; modelled as **Rayleigh, i.e., complex normal**; fluctuates within fraction of λ
- Assume power control for distance attenuation and large scale fading.
 - ◆ This is all that can be done!

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Data Model

- With flat, slow fading:

$$x = hs + n$$

- x : received signal, h : channel, s : transmitted complex symbol, n : noise

- ◆ $h \sim \mathcal{CN}(0, \sigma_h^2)$

- ◆ Instantaneous channel power: $|h|^2 \sim (1/\sigma_h^2)e^{-|h|^2/\sigma_h^2}$
(exponential)

- channel is often in “bad shape”

- ◆ **Note:** $\sigma_h^2 = E\{|h|^2\} =$ average power in channel

- Set $\sigma_h^2 = 1$ for convenience (channel does not “introduce” power)

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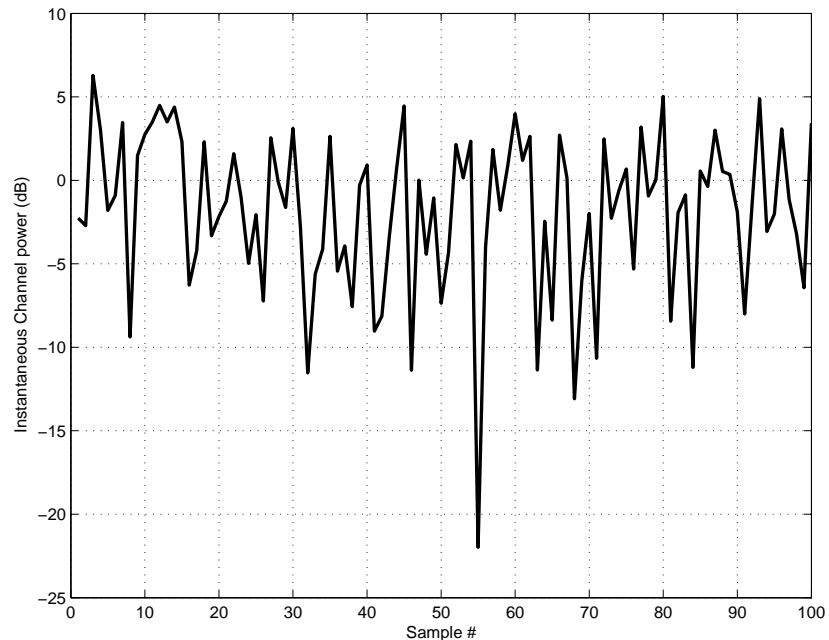
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Impact of Fading

$$\text{Average SNR} = E\{|h|^2\} \frac{E\{|s|^2\}}{\sigma^2} = \sigma_h^2 \Gamma = \Gamma$$

$$\gamma = \text{Instantaneous SNR} = |h|^2 \frac{E\{|s|^2\}}{\sigma^2} = |h|^2 \Gamma; \quad \gamma \sim \frac{1}{\Gamma} e^{-\gamma/\Gamma}$$

- Note that the **average SNR has not changed**
- The **fluctuation** in power due to the fading seriously impacts on the performance of a wireless system



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Bit Error Rate

- Without fading, $\text{BER} = Q(\sqrt{2\Gamma}) \simeq \exp(-\Gamma)$
 - ◆ Exponential drop off with SNR
- With fading, instantaneous SNR = γ , i.e., instantaneous BER = $Q(\sqrt{2\gamma})$

$$\begin{aligned}\Rightarrow \text{Average BER} &= E_{\gamma}\{Q(\sqrt{2\gamma})\} \\ &= \int_0^{\infty} Q(\sqrt{2\gamma}) \frac{1}{\Gamma} e^{-\gamma/\Gamma} d\gamma \\ &= \frac{1}{2} \left(1 - \sqrt{\frac{\Gamma}{1+\Gamma}} \right)\end{aligned}$$

- ◆ At high SNR ($\Gamma \rightarrow \infty$),

$$\text{BER} \propto \frac{1}{\Gamma}$$

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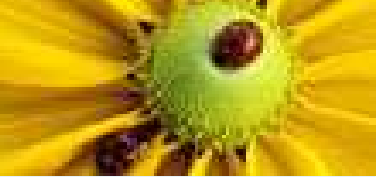
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Bit Error Rate: Example



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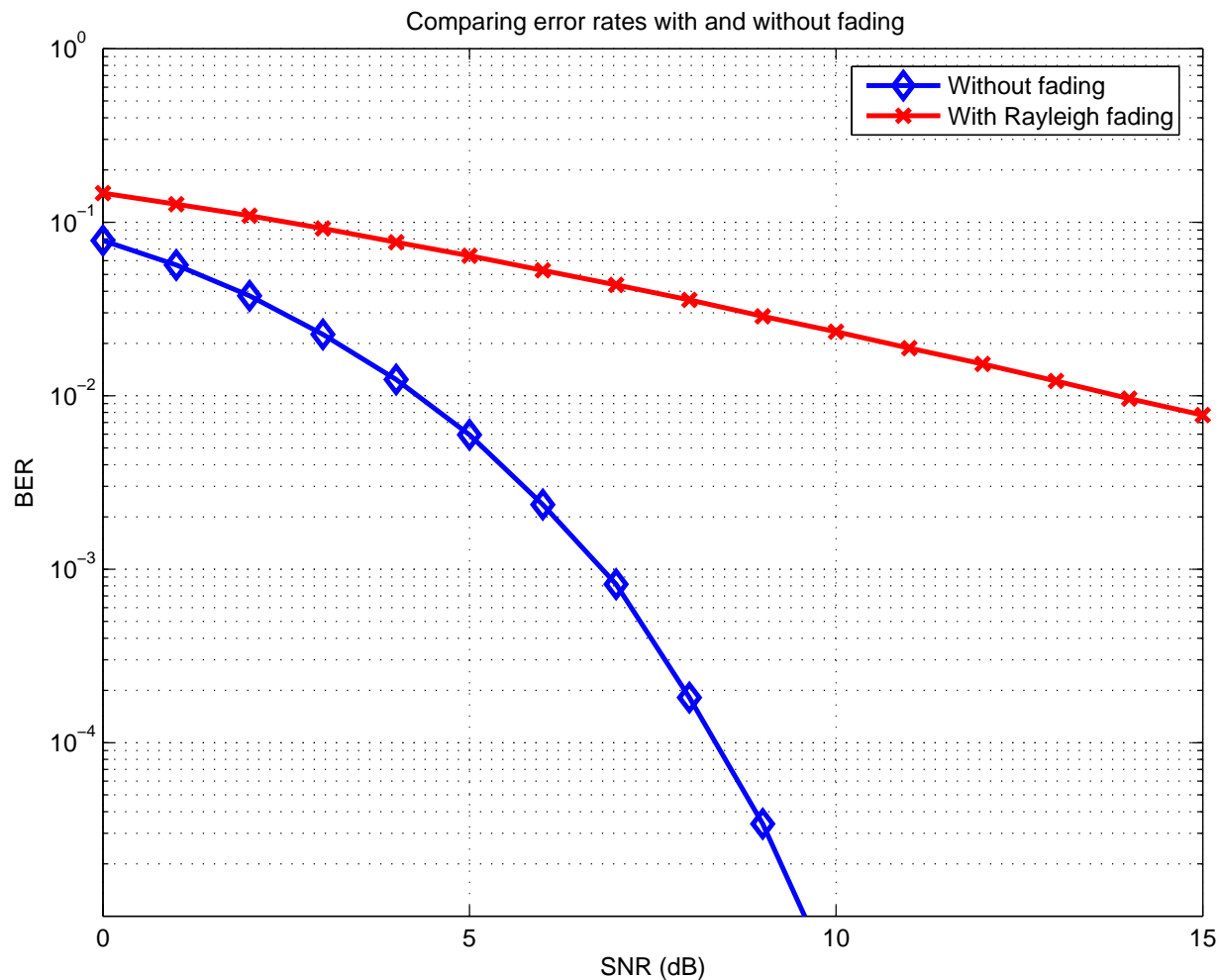
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Note: In the case with fading, the BER v/s SNR plot (in log-log format appears as a straight line)

Outage Probability

- If channel is known, capacity: $C = \log_2 (1 + |h|^2\Gamma)$
- If channel is **unknown**, true capacity = 0!!
 - ◆ One **cannot guarantee** any data rate
 - ◆ Therefore, define **outage probability** for a rate R

$$\begin{aligned} P_{\text{out}} &= P(C < R) \\ P(\log_2 (1 + |h|^2\Gamma) < R) &= P\left(|h|^2 < \frac{2^R - 1}{\Gamma}\right) \\ &= 1 - \exp\left(-\frac{2^R - 1}{\Gamma}\right) \end{aligned}$$

- ◆ **IMPORTANT:** as average SNR gets large ($\Gamma \rightarrow \infty$),

$$\exp\left(-\frac{2^R - 1}{\Gamma}\right) \simeq 1 - \frac{2^R - 1}{\Gamma}$$

$$\Rightarrow P_{\text{out}} \propto \frac{1}{\Gamma}$$

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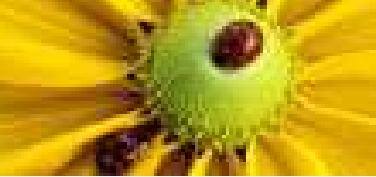
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Outage Probability: Alternate Definition

- **Note:** Choosing a target rate R is equivalent to choosing a SNR threshold, γ_s
- Alternate definition of outage

$$\begin{aligned} P_{\text{out}} &= P[\gamma < \gamma_s] \\ &= \int_0^{\gamma_s} \frac{1}{\Gamma} e^{-\gamma/\Gamma} d\gamma \\ &= 1 - e^{-\gamma_s/\Gamma} \end{aligned}$$

- Again, as $(\Gamma \rightarrow \infty)$

$$P_{\text{out}} \propto \frac{1}{\Gamma}$$

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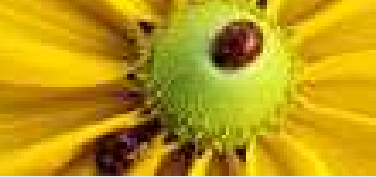
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So, what are we going to do about this?

Use multiple antennas!

which provide diversity

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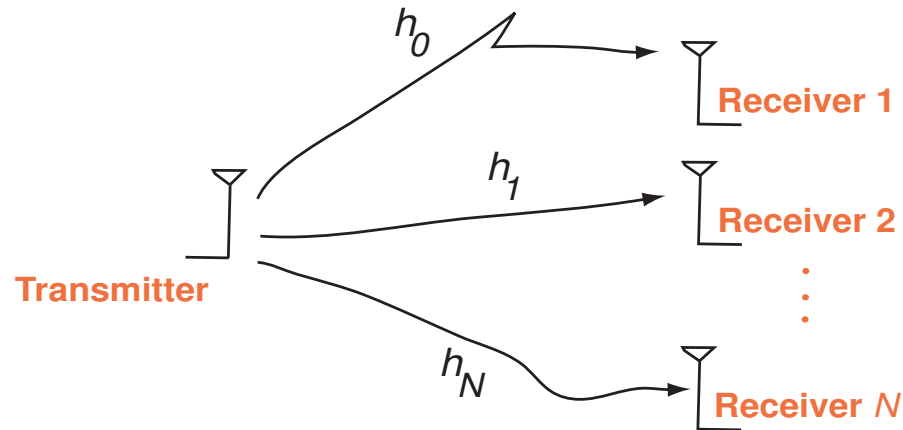
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Introduction to Receive Diversity

SIMO : Single antenna at the transmitter, multiple at the receiver



- If for a single receiver, $P_{\text{out}} = 0.1$, for two receivers $P_{\text{out}} = 0.01$

- ◆ \Rightarrow exponential gains in error rate with linear increase in number of antennas
- ◆ fundamental assumption: the error events are *independent*, i.e., the channels are independent

- **Key:** provide the receiver with multiple *independent* copies of the message

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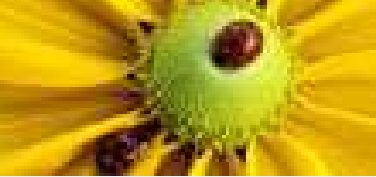
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Diversity Basics

- Assume for now that the channels are independent and identically distributed (i.i.d.)
 - ◆ We will deal with the issue of correlation later
 - ◆ Channel to n^{th} receive element = h_n , i.e., h_n is assumed independent of h_m for $n \neq m$
- Signal to noise ratios are also i.i.d.: γ_n is independent of γ_m , $n \neq m$. Also,

$$\gamma_n \sim \frac{1}{\Gamma} e^{-\gamma_n/\Gamma}$$

- ◆ **Note:** every channel has the same *average* SNR

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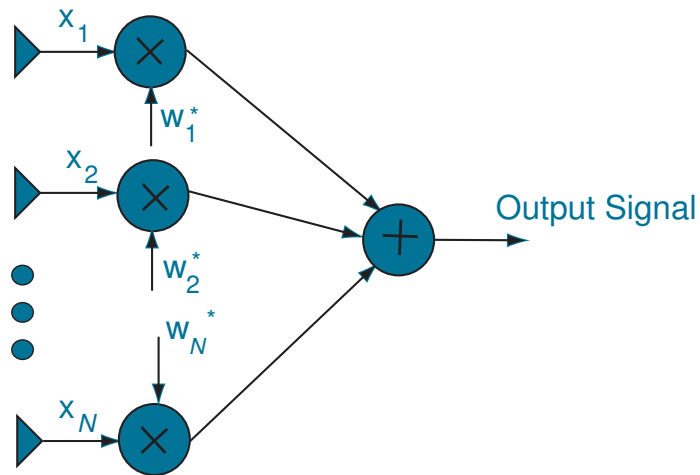
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Basics (cont...)



- This appears to be beamforming! (for a single user!).
- Write the received signal as a vector

$$\mathbf{x} = \mathbf{h}s + \mathbf{n}$$

$$\mathbf{h} = [h_1, h_2, \dots, h_N]^T$$

- ◆ The output signal is given by:

$$y = \sum_{n=1}^N w_n^* x_n = \mathbf{w}^H \mathbf{x} = \mathbf{w}^H \mathbf{h}s + \mathbf{w}^H \mathbf{n}$$

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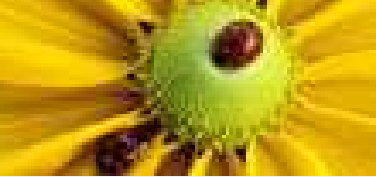
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Receive Diversity Techniques

- The weight vector is $\mathbf{w} = [w_1, w_2, \dots, w_N]^T$
- **Key:** how are these weights chosen?

Receive Diversity Techniques:

- Selection Combining
- Maximal Ratio Combining (MRC)
- Equal Gain Combining (EGC)

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Selection Combining

- Choose, for further processing, the receive element with the **highest** SNR

$$w_k = \begin{cases} 1 & \gamma_k = \max_n \{\gamma_n\} \\ 0 & \text{otherwise} \end{cases}$$

- The output SNR is therefore the maximum of the receive elements

$$\text{Output SNR} = \gamma_{\text{out}} = \max_n \{\gamma_n\}$$

- **Note:** channel phase information *not required* in the selection process
- This is the simplest diversity scheme
 - ◆ Seems to “waste” $(N - 1)$ receivers

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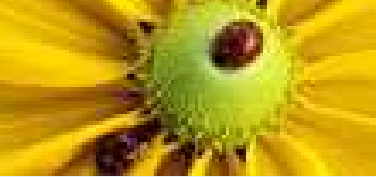
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Analyzing Selection Diversity

- Outage probability : the output SNR is below threshold γ_s if **all** receive elements have SNR below γ_s :

$$\begin{aligned} P_{\text{out}} &= P[\gamma_{\text{out}} < \gamma_s] \\ &= P[\gamma_1, \gamma_2, \dots, \gamma_N < \gamma_s] \\ &= \prod_{n=1}^N P[\gamma_n < \gamma_s] \end{aligned}$$

$$\Rightarrow P_{\text{out}} = \left[1 - e^{-\gamma_s/\Gamma}\right]^N$$

- ◆ $P_{\text{out}} = [1 - e^{-\gamma_s/\Gamma}]$ for $N = 1$, i.e., **exponential gains in outage probability**

- **Note:** at high SNR, as $\Gamma \rightarrow \infty$

$$P_{\text{out}} \propto \left(\frac{1}{\Gamma}\right)^N$$

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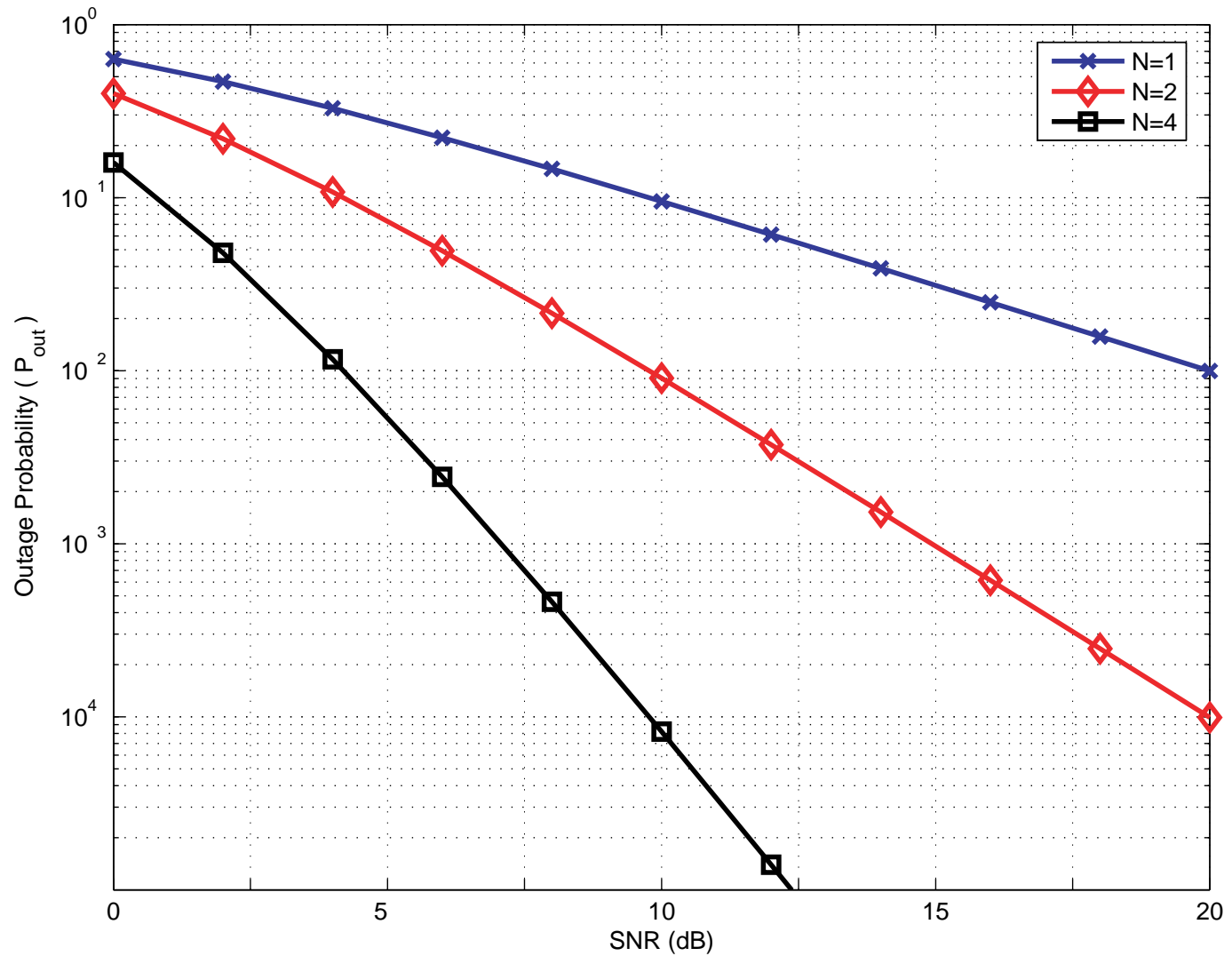
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Performance: Outage Probability versus SNR



In this figure, $\gamma_s = 0\text{dB}$

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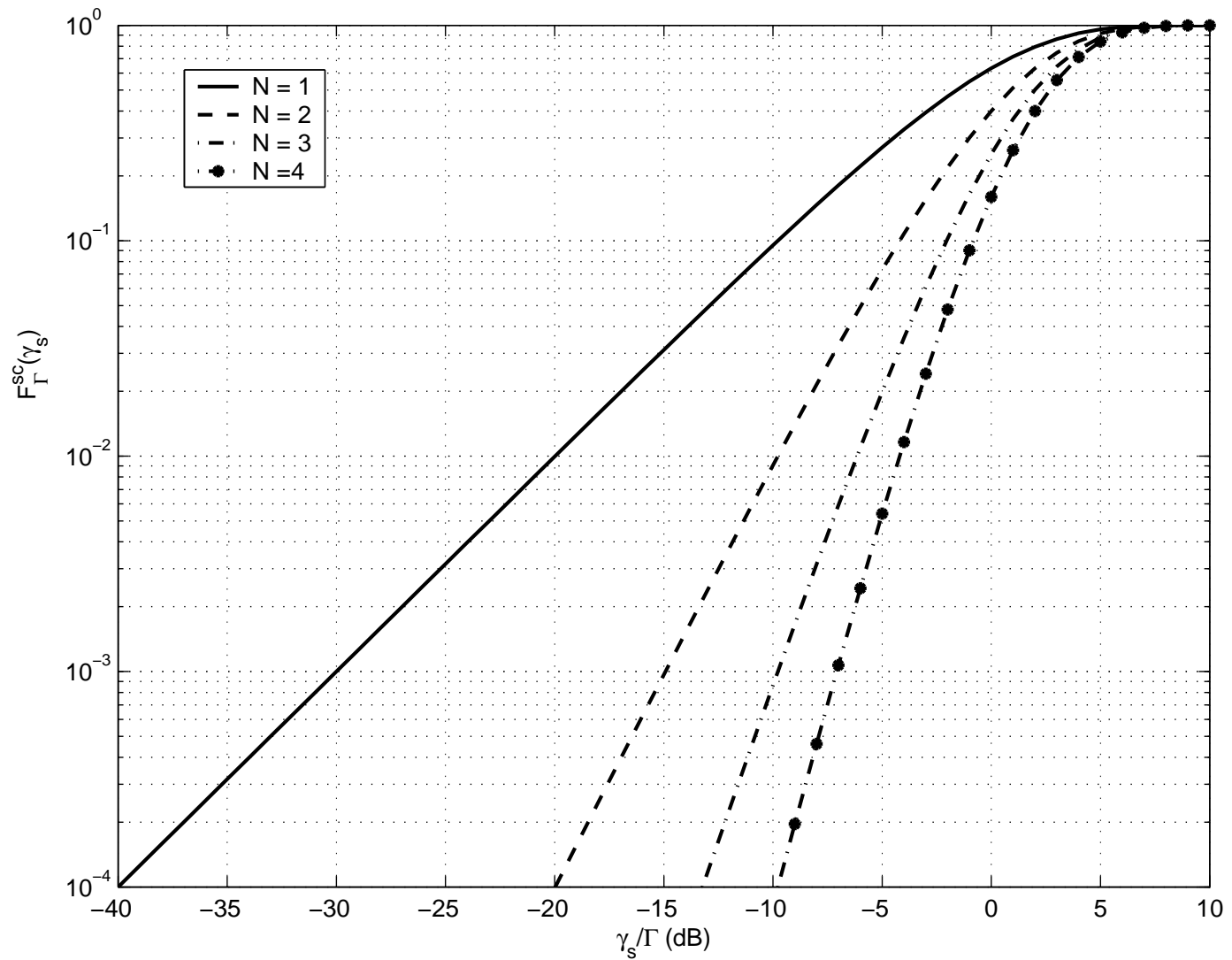
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Performance: Outage Probability versus γ_s/Γ



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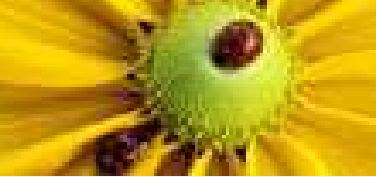
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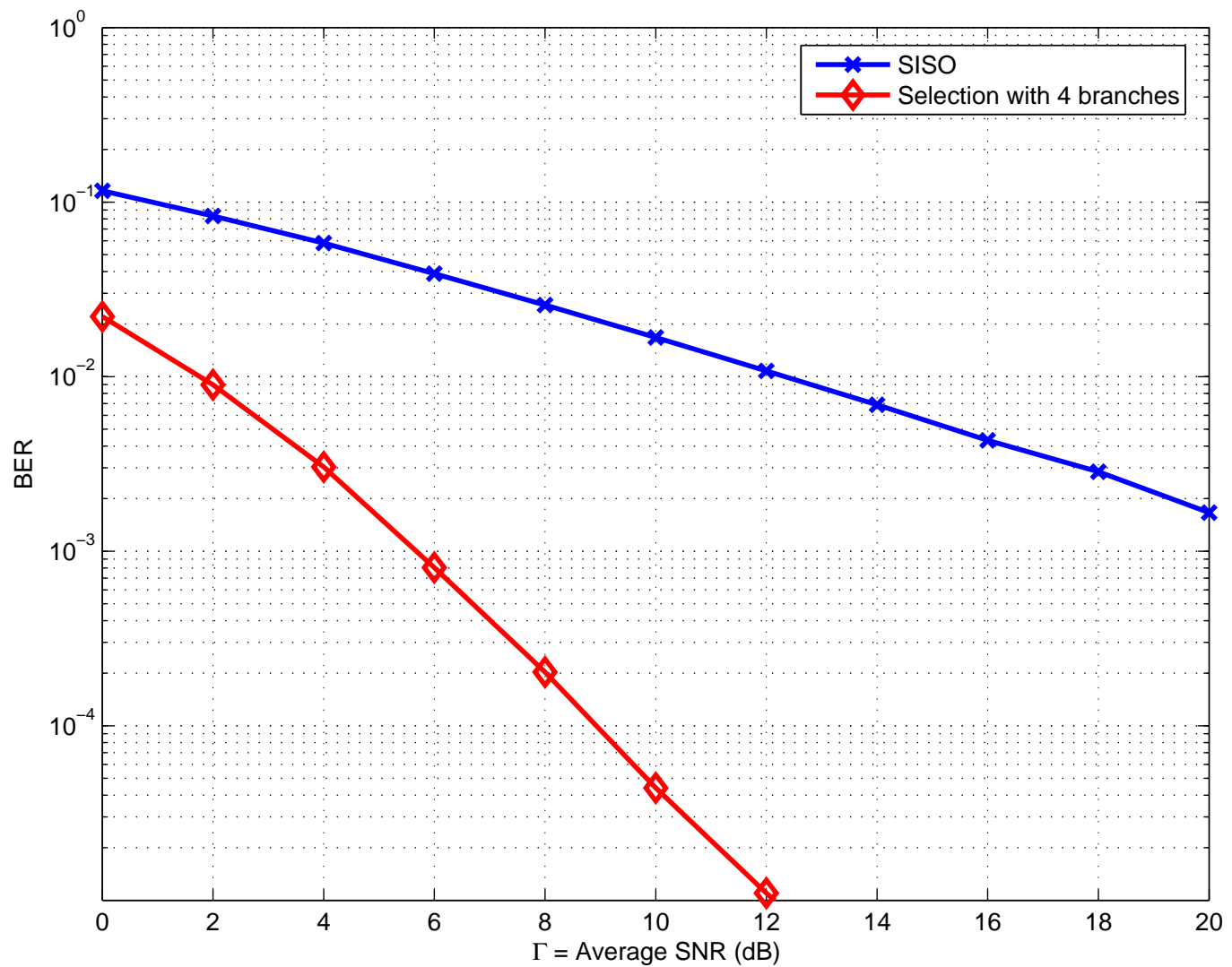
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Analysis of Selection Combining (cont...)

Q: Are the gains in selection due to gains in SNR?

A: In fact, no!!

SNR analysis:

■ Note, $P_{\text{out}} = P(\gamma_{\text{out}} < \gamma_s)$ is also the **cumulative density function (CDF)** of output SNR

◆ \Rightarrow the probability density function, $f(\gamma_{\text{out}}) = dP_{\text{out}}/d\gamma_{\text{out}}$

$$f(\gamma_{\text{out}}) = \frac{N}{\Gamma} e^{-\gamma_{\text{out}}/\Gamma} \left[1 - e^{-\gamma_{\text{out}}/\Gamma} \right]^{N-1}$$

Also,
$$E\{\gamma_{\text{out}}\} = \int_0^{\infty} \gamma_{\text{out}} f(\gamma_{\text{out}}) d\gamma_{\text{out}}$$

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SNR Analysis (cont...)

$$\Rightarrow E \{ \gamma_{\text{out}} \} = \Gamma \sum_{n=1}^N \frac{1}{n},$$

$$\simeq \Gamma \left(C + \ln N + \frac{1}{2N} \right),$$

- The gain in SNR is *only* $\ln(N)$!!!!

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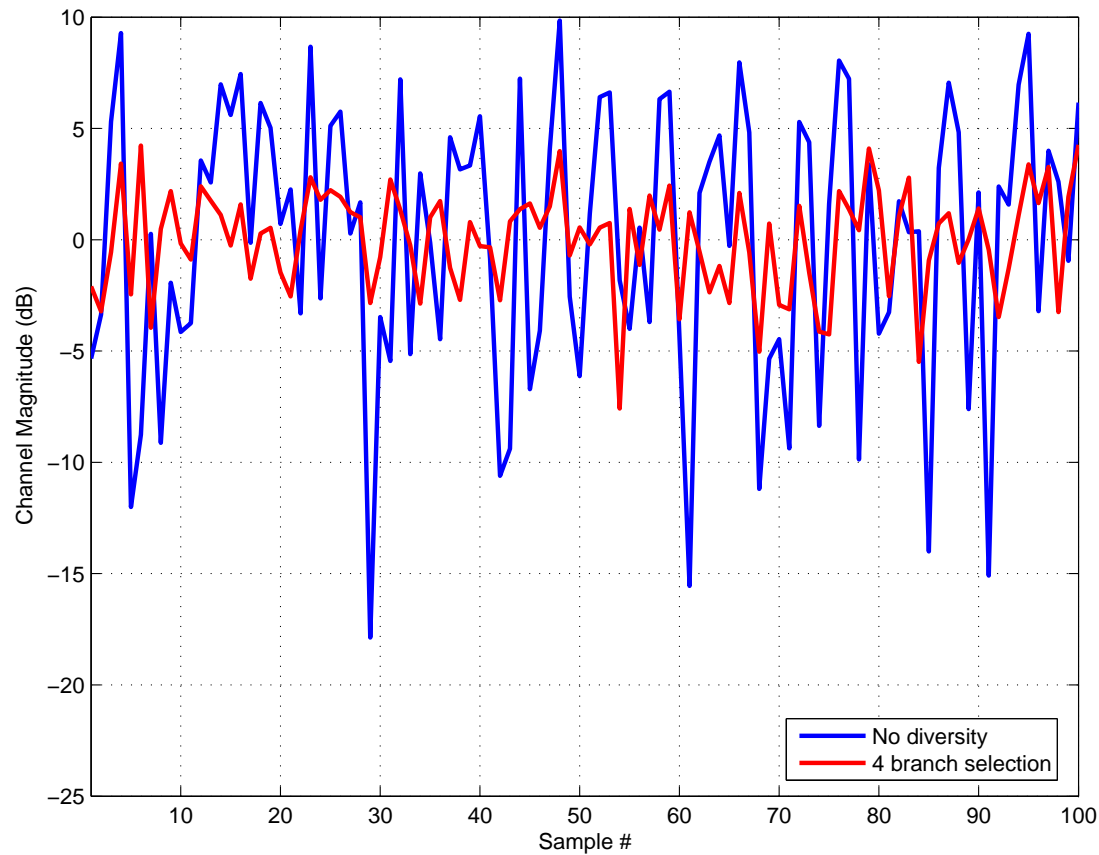
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SNR Analysis (cont...)

Q: So, where are the gains coming from?

A: Reduced variation in the channel



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Maximal Ratio Combining

- Selection is simple, but wastes $(N - 1)$ receive elements
- Maximal Ratio Combining **maximizes** output SNR γ_{out}

$$\mathbf{x} = \mathbf{h}s + \mathbf{n}$$

$$\mathbf{h} = [h_1, h_2, \dots, h_N]^T$$

$$\text{Output Signal} = y = \sum_{n=1}^N w_n^* x_n = \mathbf{w}^H \mathbf{h}s + \mathbf{w}^H \mathbf{n}$$

$$\text{Output SNR} = \gamma_{\text{out}} = \frac{|\mathbf{w}^H \mathbf{h}|^2 E\{|s|^2\}}{E\{|\mathbf{w}^H \mathbf{n}|^2\}}$$

$$= \frac{|\mathbf{w}^H \mathbf{h}|^2 E\{|s|^2\}}{\sigma^2 \|\mathbf{w}\|^2}$$

$$\text{MRC: } \mathbf{w}_{\text{MRC}} = \max_{\mathbf{w}} [\gamma_{\text{out}}] = \max_{\mathbf{w}} \left[\frac{|\mathbf{w}^H \mathbf{h}|^2}{\sigma^2 \|\mathbf{w}\|^2} \right]$$

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Maximal Ratio Combining (cont...)

- Using Cauchy-Schwarz inequality

$$\mathbf{w} \propto \mathbf{h}$$

- Choose $\mathbf{w} = \mathbf{h}$,

$$\begin{aligned} \text{Output Signal} = y &= (|h_1|^2 + |h_2|^2 + \dots + |h_N|^2) s + \text{noise} \\ &= \left(\sum_{n=1}^N |h_n|^2 \right) s + \text{noise} \end{aligned}$$

$$\text{Output SNR} = \gamma_{\text{out}} = \sum_{n=1}^N \frac{E\{|s|^2\} |h_n|^2}{\sigma^2} = \sum_{n=1}^N \gamma_n$$

- i.e., the output SNR is the sum of the SNR over all receivers
- PDF of output SNR:

$$f(\gamma_{\text{out}}) = f(\gamma_1) \star f(\gamma_2) \star \dots \star f(\gamma_N) = \frac{1}{(N-1)!} \frac{\gamma_{\text{out}}^{N-1}}{\Gamma^N} e^{-\gamma_{\text{out}}/\Gamma},$$

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MRC Results

■ Average SNR

$$\gamma_{\text{out}} = \sum_{n=1}^N \gamma_n \Rightarrow E\{\gamma_{\text{out}}\} = N\Gamma$$

■ Outage probability

$$P_{\text{out}} = P[\gamma_{\text{out}} < \gamma_s] = 1 - e^{-\gamma_s/\Gamma} \sum_{n=0}^{N-1} \left(\frac{\gamma_s}{\Gamma}\right)^n \frac{1}{n!}$$

■ At high SNR ($\Gamma \rightarrow \infty$)

$$P_{\text{out}} \propto \left(\frac{1}{\Gamma}\right)^N$$

■ Similarly, bit error rate:

$$\text{BER} = \int_0^{\infty} [\text{BER}/\gamma_{\text{out}}] f(\gamma_{\text{out}}) d\gamma_{\text{out}} \propto \left(\frac{1}{\Gamma}\right)^N \quad \Gamma \rightarrow \infty$$

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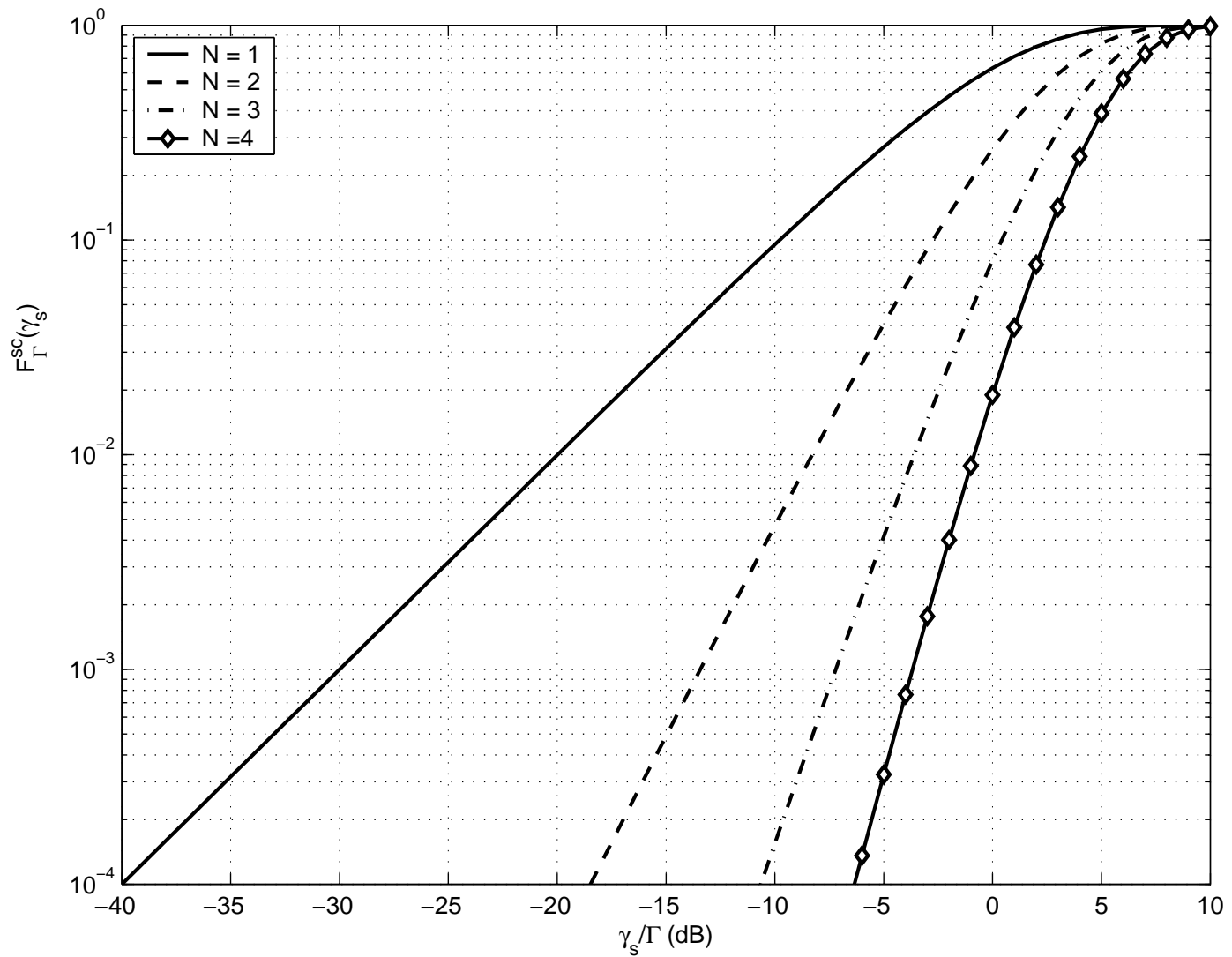
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Performance: Outage Probability



Outage probability versus γ_s/Γ

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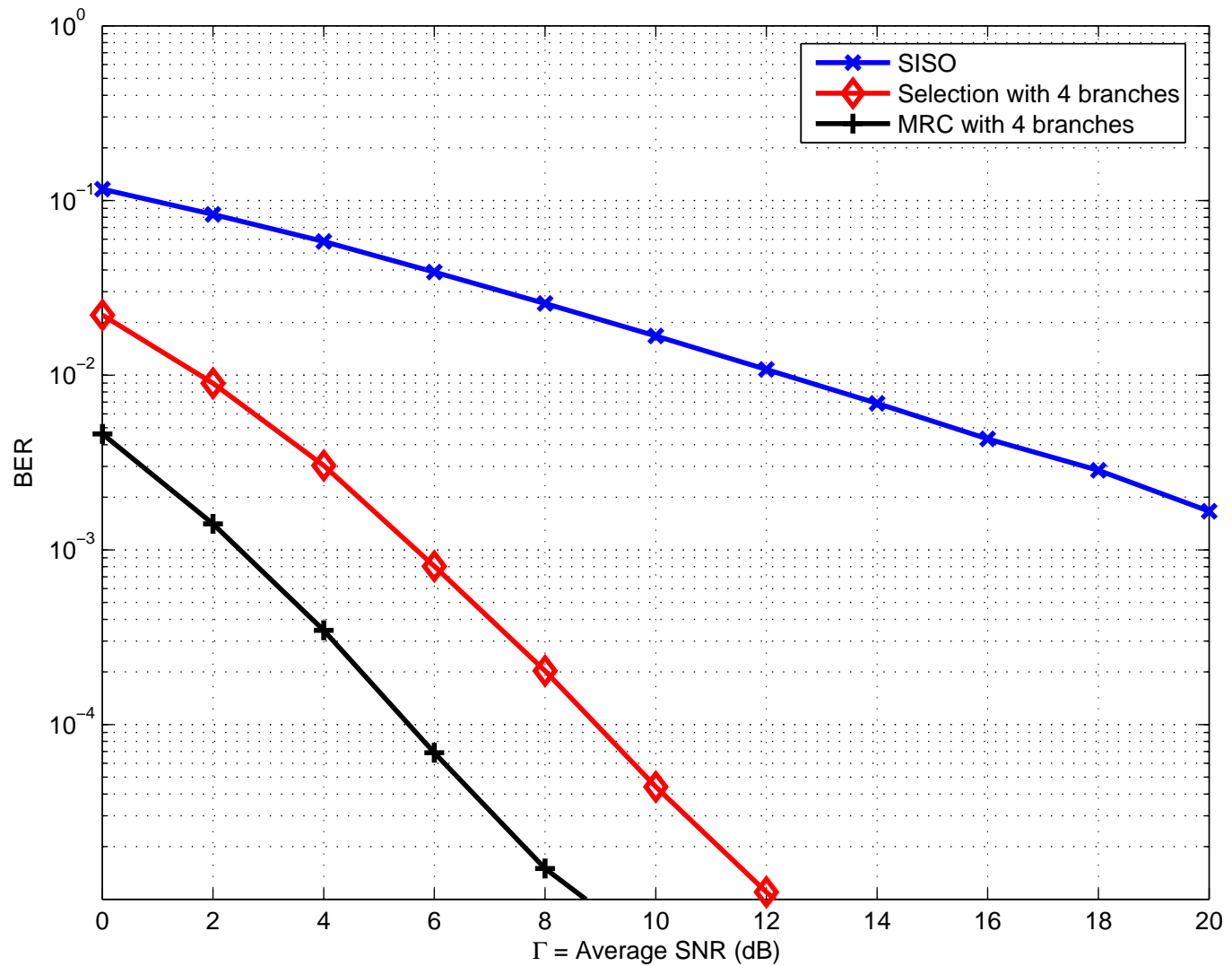
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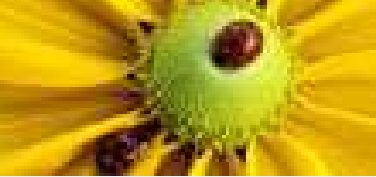
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Diversity Order

- A fundamental parameter of diversity-based systems
- Several times now we have seen that in the high-SNR regime

$$\text{BER or } P_{\text{out}} \propto \left(\frac{1}{\Gamma}\right)^N$$
$$\Rightarrow -\frac{\log(\text{BER})}{\log \Gamma} = N \quad (\text{at high SNR})$$

- i.e., at high SNR *the slope of the curve in a log-log plot* is N
 - ◆ this is the informal definition of diversity order
 - ◆ *simulations show that SNR need not be very high for this to hold*

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Diversity Order (cont...)

- Formal definition: *The diversity order, D , is defined as*

$$D = \lim_{\text{SNR} \rightarrow \infty} - \frac{\log \text{BER}}{\log \text{SNR}}$$

The diversity order measures the number of independent paths over which the data is received

- Can also use P_{out} in the definition
- Diversity order is (formally) a high-SNR concept
- Provides information of how useful incremental SNR is
- Sometimes diversity order is abused:
 - ◆ the high-SNR definition masks system inefficiencies
 - ◆ **Note:** *both selection and maximal ratio combining have the same diversity order*

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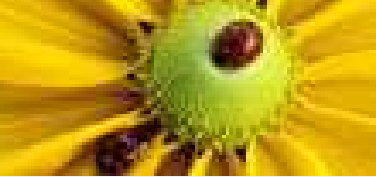
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The Gains are not due to SNR

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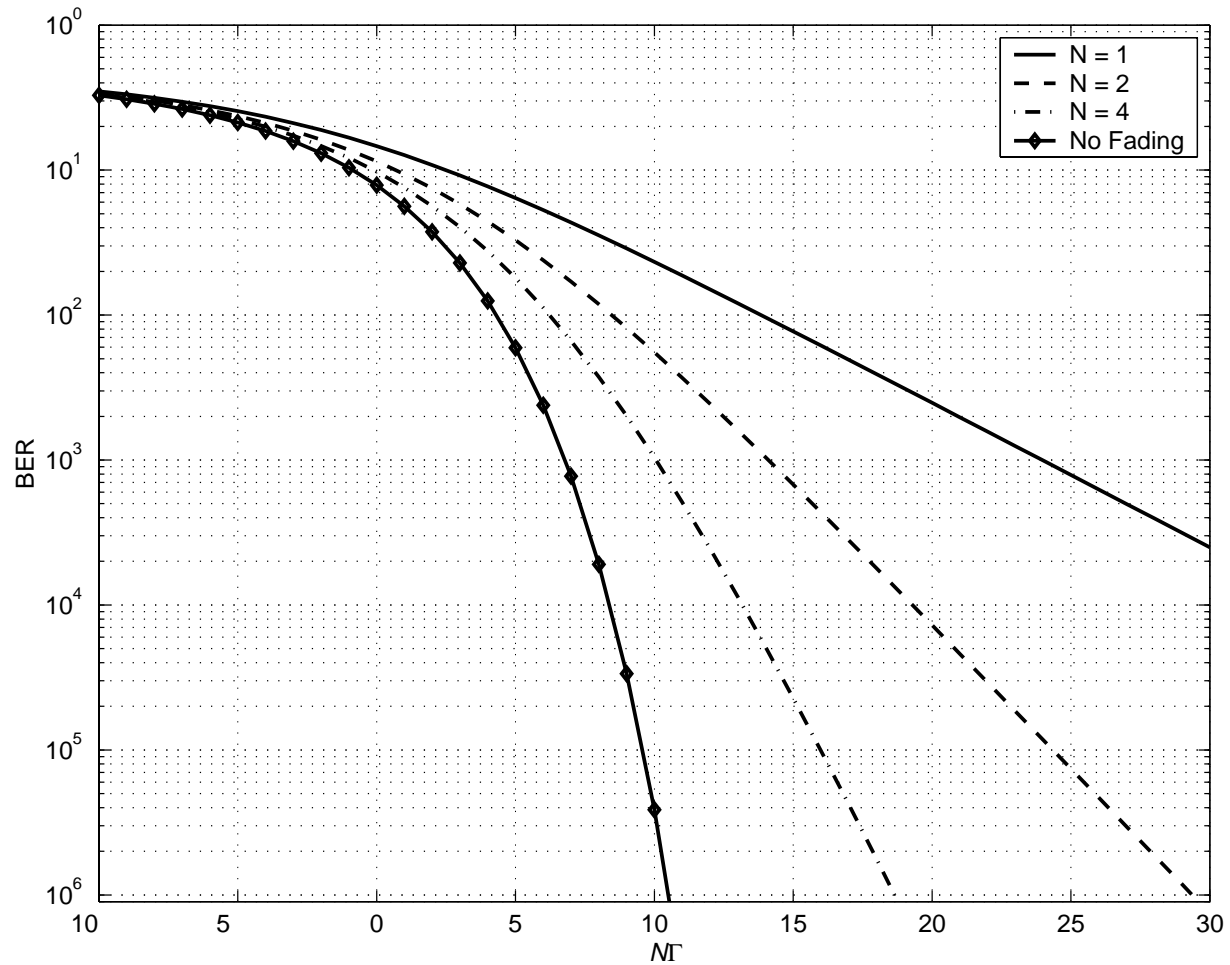
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BER versus **output SNR**. Note that even though output SNR is the same, the BER is significantly different.

Equal Gain Combining

- MRC requires matching of both phase and magnitude
 - ◆ Magnitude can fluctuate by 10s of dB
 - ◆ Biggest gains are by the **coherent addition**

- **Equal Gain Combining:** only cancel the phase of the channel

$$w_n = e^{j\angle h_n}$$

- And so...

$$\begin{aligned} \text{Output Signal} = y &= \mathbf{w}^H \mathbf{x} = \sum_{n=1}^N w_n^* x_n \\ &= s \left[\sum_{n=1}^N |h_n| \right] + \text{noise} \end{aligned}$$

- ...resulting in a small loss in SNR...

$$\text{Average Output SNR} = \left[1 + (N - 1) \frac{\pi}{4} \right] \Gamma$$

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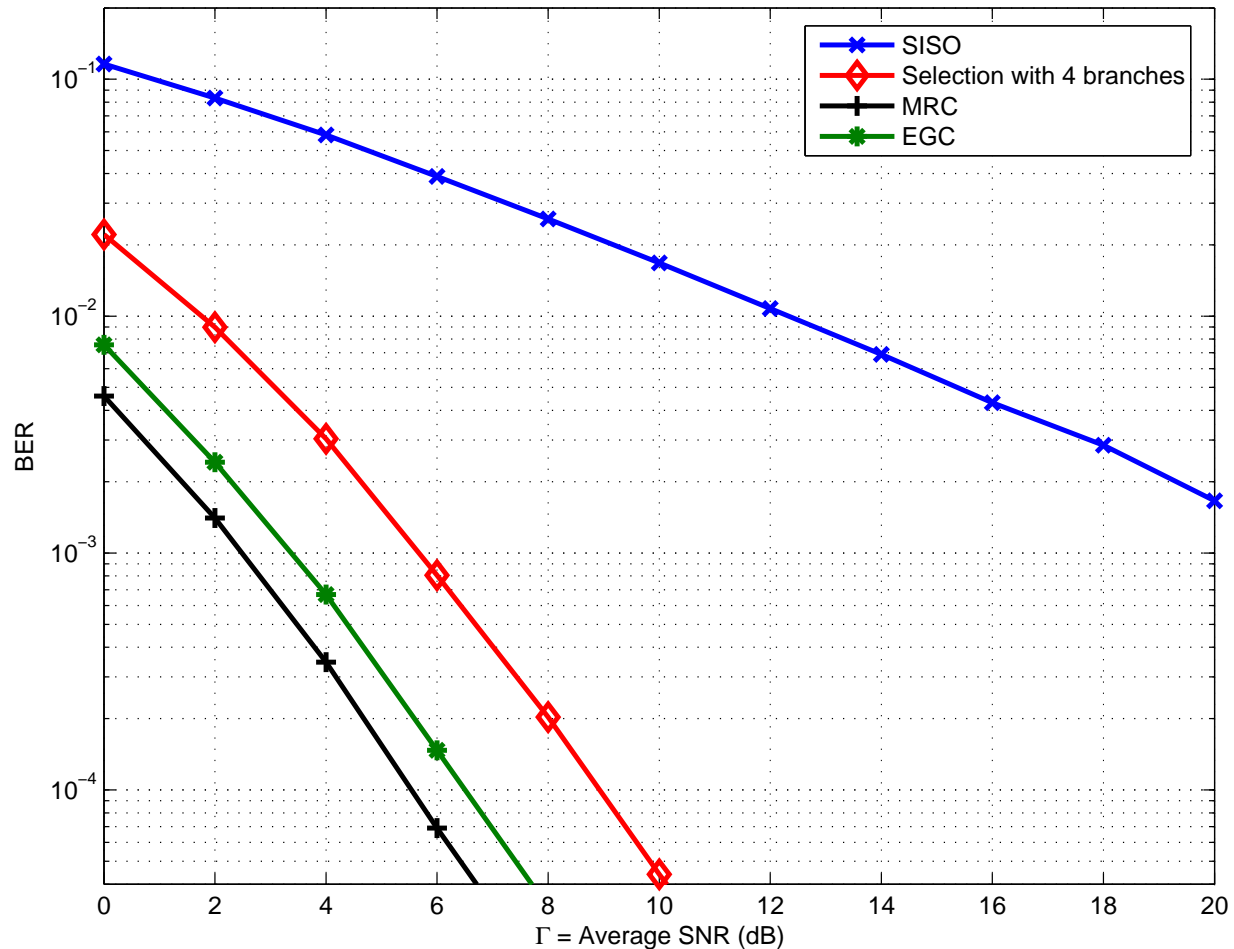
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Comparing Diversity Schemes

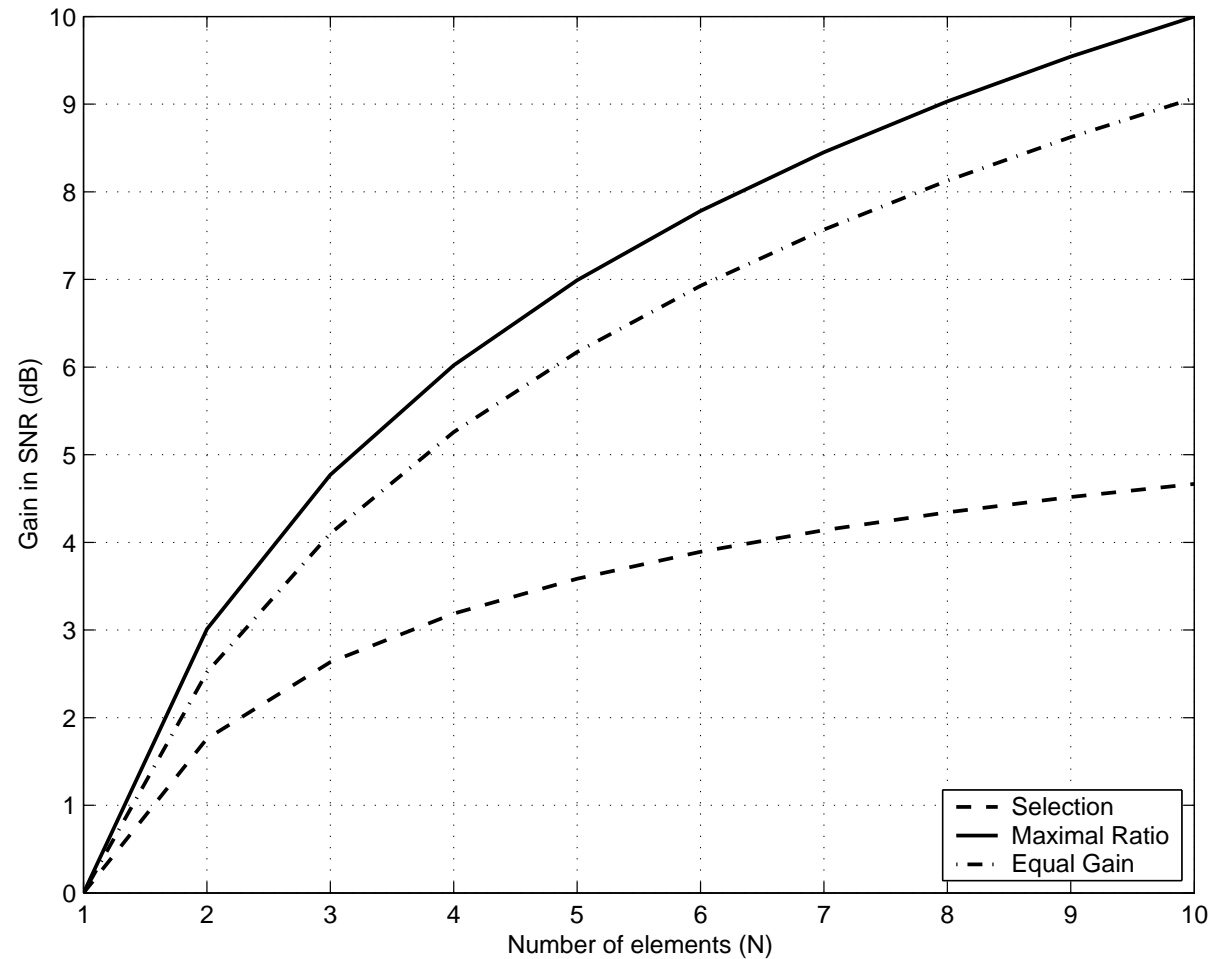
Bit error rate:



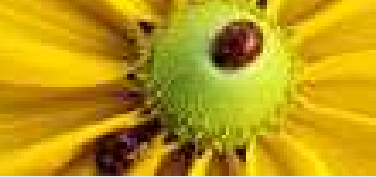
Note: MRC and EGC have similar performance

Comparing Diversity Schemes (cont...)

Gains in SNR:



Note: MRC and EGC have similar performance



Comparing Diversity Schemes (cont...)

- All these diversity schemes have same diversity order
- “Work” by reducing *fluctuations* in overall channel
- **Selection Combining**
 - ◆ Simple to implement; only requires power measurement
 - ◆ Gain in SNR = $\ln(N)$
- **Maximal Ratio Combining**
 - ◆ Optimal in SNR sense
 - ◆ Gain in SNR = N
 - ◆ Requires knowledge of channel and matching over several 10s of dB
 - ◆ Easiest to analyze
- **Equal Gain Combining**
 - ◆ Small loss w.r.t. MRC
 - ◆ Very difficult to analyze, but may be a good trade off for implementation

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In Summary...

Diversity is based on providing the receiver with multiple **independent** copies of the same signal

- The key is the **independence** between the copies of the same signal
 - ◆ The independence makes the gains in error rates **exponential** with linear gains in **number of elements**

So, the question isunder what circumstances can we assume independence?

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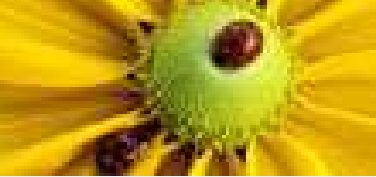
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The Issue of Correlation

- Correlation between the received signals reduces the independence and hence the **effective** diversity order
- **The extreme case:** if all elements were perfectly correlated (e.g., **line of sight** conditions), **diversity order = 1 (only SNR gains)**

For two receive antennas, with correlation of ρ :

$$f(\gamma_{\text{out}}) = \frac{1}{2|\rho|\Gamma} \left[e^{-\gamma_{\text{out}}/(1+|\rho|\Gamma)} - e^{-\gamma_{\text{out}}/(1-|\rho|\Gamma)} \right]$$

$$P_{\text{out}}(\gamma_s) = 1 - \frac{1}{2|\rho|} \left[(1 + |\rho|)e^{-\gamma_s/(1+|\rho|\Gamma)} - (1 - |\rho|)e^{-\gamma_s/(1-|\rho|\Gamma)} \right]$$

- Correlation arises because
 - ◆ Electromagnetic Mutual Coupling
 - ◆ Finite distance between elements

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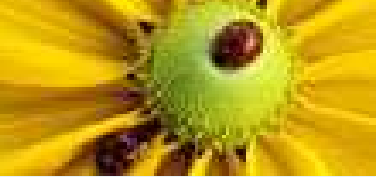
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Impact of correlation : Outage Probability



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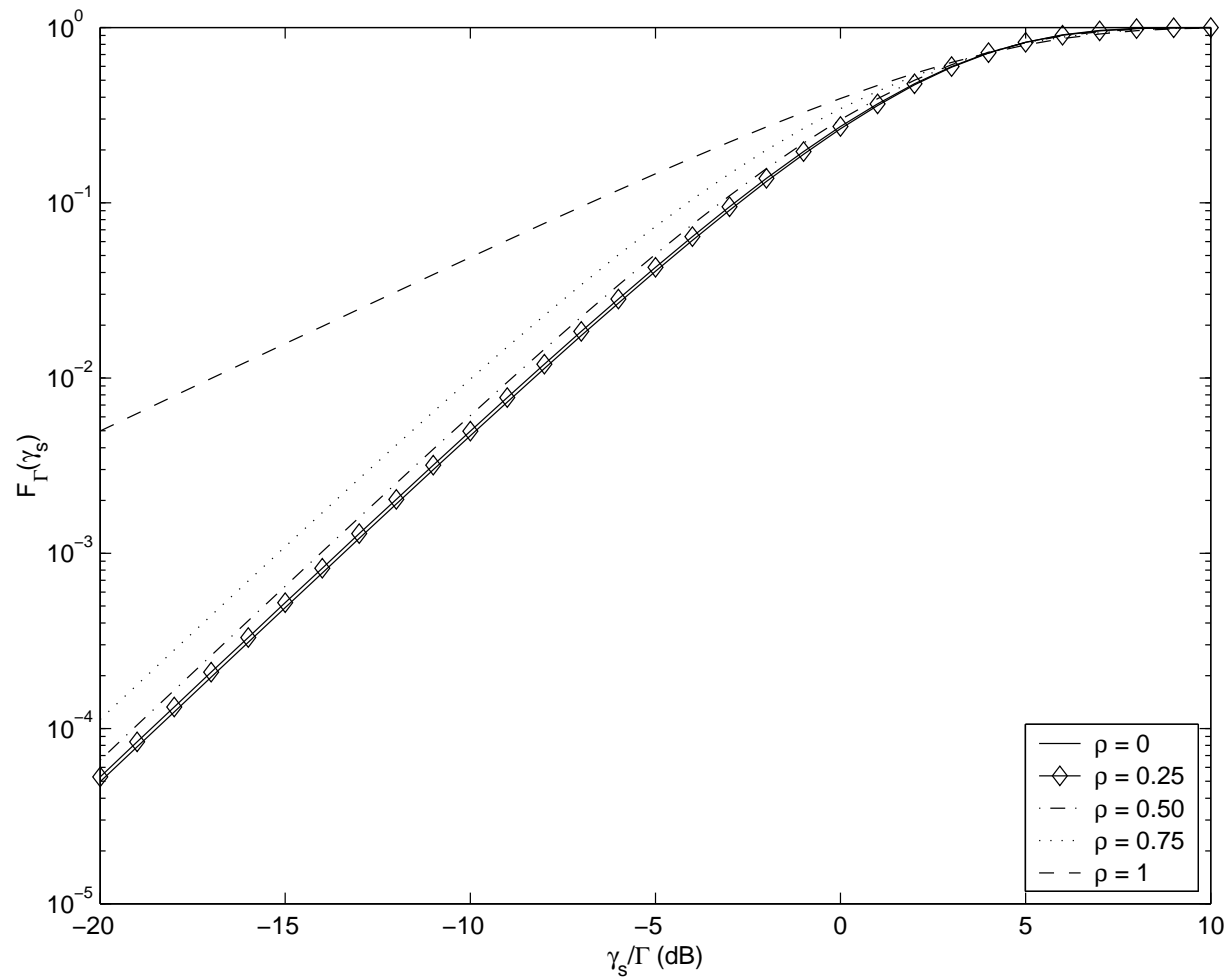
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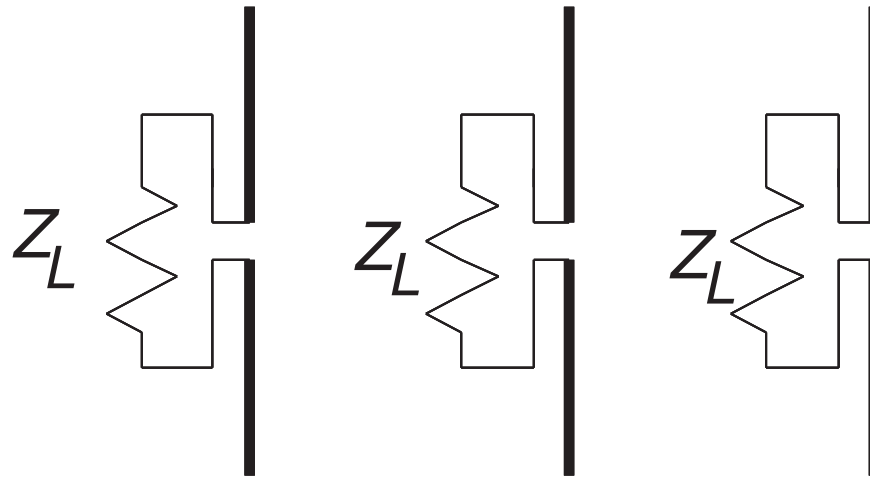
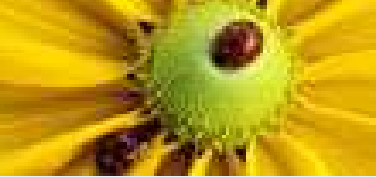
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Correlation below $\rho = 0.5$ is considered negligible

Mutual Coupling



$$\mathbf{V}_{oc} = [\mathbf{Z} + \mathbf{Z}_L] \mathbf{Z}_L^{-1} \mathbf{V}$$

- \mathbf{Z} : A mutual impedance matrix
- \mathbf{Z}_L : Diagonal load matrix
- \mathbf{V}_{oc} : Open circuits voltages that would arise **without** mutual coupling
- \mathbf{V} : True received voltages

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Correlation due to Distance

- If spacing between elements is d and signal arrives from direction (θ, ϕ) **only**, correlation is given by

$$\rho(\theta, \phi) = e^{jkd \cos \phi \sin \theta},$$

where $k = 2\pi/\lambda$

- Total correlation is therefore averaged over *angular power distribution*

$$\rho = E\{\rho(\theta, \phi)\} = \int_0^\pi \int_0^{2\pi} e^{jkd \cos \phi \sin \theta} f_{\Theta, \Phi}(\theta, \phi) d\phi d\theta,$$

where $f_{\Theta, \Phi}(\theta, \phi)$ is the **power distribution** of the received signals over all angles

- So, the angular distribution is crucial
 - ◆ Depends on where the receiver is
 - at the mobile or the base station
 - the base station “looks down” on the mobile

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Correlation at the Mobile

- The mobile is (usually) surrounded by many scatterers
- In a dense multipath environment

$$\begin{aligned} f_{\Theta, \Phi}(\theta, \phi) &= \frac{1}{2\pi} \delta(\theta - \theta_0) \\ \rho &= \int_{\theta, \phi} \frac{1}{2\pi} \delta(\theta - \theta_0) e^{jkd \cos \phi \sin \theta} d\theta d\phi \\ &= J_0(kd \sin \theta_0) \end{aligned}$$

- $\theta_0 = \pi/2, \Rightarrow \rho < 0.5$ if $d > 0.24\lambda$
 - ◆ Required distance increases as θ_0 decreases
 - ◆ Rule of thumb: $d \geq \lambda/2$
 - ◆ At 1GHz, $\lambda = 30\text{cm}$, i.e., received signals independent if $d > 15\text{cm}$

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Correlation at a Base Station

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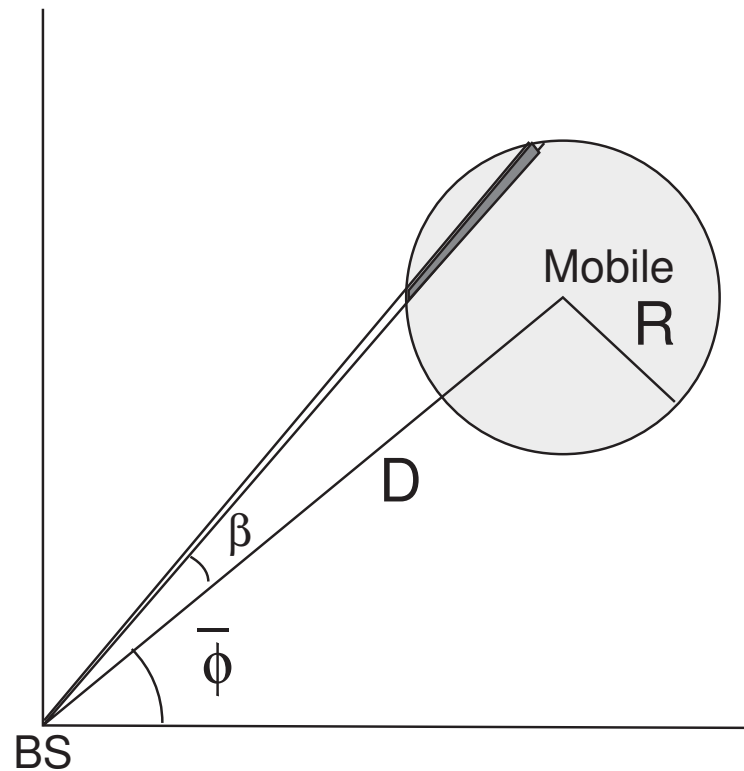
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- Signal arrives from a small angular region surrounding the mobile

$$\rho = \int_{-\beta_{\max}}^{\beta_{\max}} e^{-jkd \cos(\bar{\phi} + \beta) \sin \theta_0} f_B(\beta) d\beta,$$

Correlation at a Base Station (cont...)

- Array along x -axis

- For a uniform disk of scatterers, $\bar{\phi} = \pi/2$

$$\rho = \frac{2J_1(kd \sin \beta_{\max} \sin \theta_0)}{kd \sin \beta_{\max} \sin \theta_0}.$$

- $R = 1.2\text{km}$, $D = 50\text{m}$, $\theta_0 = 80^\circ$ $\rho < 0.5$ for $d > 9\lambda$
 - ◆ At 1GHz, received signals independent if $d > 2.7\text{m}$ (approx. 9ft.)

The required distance is therefore determined by the array setting

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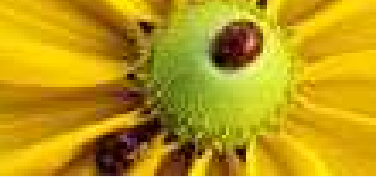
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Transmit Diversity

- So far, we had a SIMO situation: a single transmitter and multiple receivers
 - ◆ Achieving diversity was relatively easy: each receiver receives a copy of the transmitted signal
 - multiple receivers \Rightarrow multiple copies
- What about the **MISO** situation?
 - ◆ Very useful in the expected **asymmetrical communication** scenarios with more traffic from base station to mobile
 - Base station is expensive, has more space, has multiple antennas
 - Mobile is cheap, has little space, has one antenna
 - Users are downloading information, e.g., a webpage

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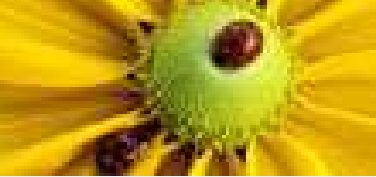
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Transmit Diversity (cont...)

- MISO: N transmit antennas, one receive antenna
- **Transmit diversity requires the time dimension.** To see this, consider if we did not use the time dimension. Each transmit antenna transmits symbol s .

$$\begin{aligned}\text{Received Signal} = x &= \sum_{n=1}^N h_n s + \text{noise} \\ &= h s + n\end{aligned}$$

$$\text{where } h = \sum_{n=1}^N h_n$$

- Received signal is a scalar, there is no diversity here!!
 - ◆ And hence the concept of **space-time coding**

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Space-Time Coding

- **Simple example:** Transmit the same symbol over two time slots (symbol periods)

- ◆ On time slot 1, antenna $n = 1$ transmits symbol s

$$x_1 = h_1 s + n_1$$

- ◆ On time slot 2, antenna $n = 2$ transmits the same symbol s

$$x_2 = h_2 s + n_2$$

- At the receiver form a receive **vector** over the two time slots

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} h_1 \\ h_2 \end{bmatrix} s + \begin{bmatrix} n_1 \\ n_2 \end{bmatrix} = \mathbf{h}s + \mathbf{n}$$

- **Maximum Ratio Combining:**

$$y = \mathbf{h}^H \mathbf{x} = (|h_1|^2 + |h_2|^2) s + \text{noise}$$

and we would get order-2 diversity

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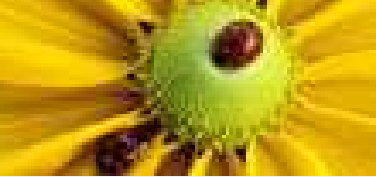
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The (Famous) Alamouti's Code

- The previous scheme “wastes” half the time
- A more efficient approach: consider two symbols s_1 and s_2
- In the first time slot,
antenna $n = 1$ transmits s_1 and antenna $n = 2$ transmits s_2

$$x_1 = h_1 s_1 + h_2 s_2 + n_1$$

- In the second time slot,
antenna $n = 1$ transmits $-s_2^*$ while antenna $n = 2$ transmits s_1^*

$$x_2 = -h_1 s_2^* + h_2 s_1^* + n_2$$

- One subtle, but important point: **each element transmits with half the available power**
- Form the received data vector (note the conjugate on x_2)

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2^* \end{bmatrix} = \begin{bmatrix} h_1 & h_2 \\ h_2^* & -h_1^* \end{bmatrix} \begin{bmatrix} s_1 \\ s_2 \end{bmatrix} + \begin{bmatrix} n_1 \\ n_2^* \end{bmatrix}$$

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Alamouti (cont...)

Now work with \mathbf{x}

$$\mathbf{x} = \mathbf{H} \begin{bmatrix} s_1 \\ s_2 \end{bmatrix} + \mathbf{n}$$

$$\mathbf{y} = \mathbf{H}^H \mathbf{x} = \mathbf{H}^H \mathbf{H} \begin{bmatrix} s_1 \\ s_2 \end{bmatrix} + \text{noise}$$

$$= \begin{bmatrix} |h_1|^2 + |h_2|^2 & 0 \\ 0 & |h_1|^2 + |h_2|^2 \end{bmatrix} \begin{bmatrix} s_1 \\ s_2 \end{bmatrix} + \text{noise}$$

i.e.,

$$y_1 = (|h_1|^2 + |h_2|^2) s_1 + \text{noise}$$

$$y_2 = (|h_1|^2 + |h_2|^2) s_2 + \text{noise}$$

⇒ we get order-2 diversity on both symbols!!

The key is that the effective channel matrix is **orthogonal**

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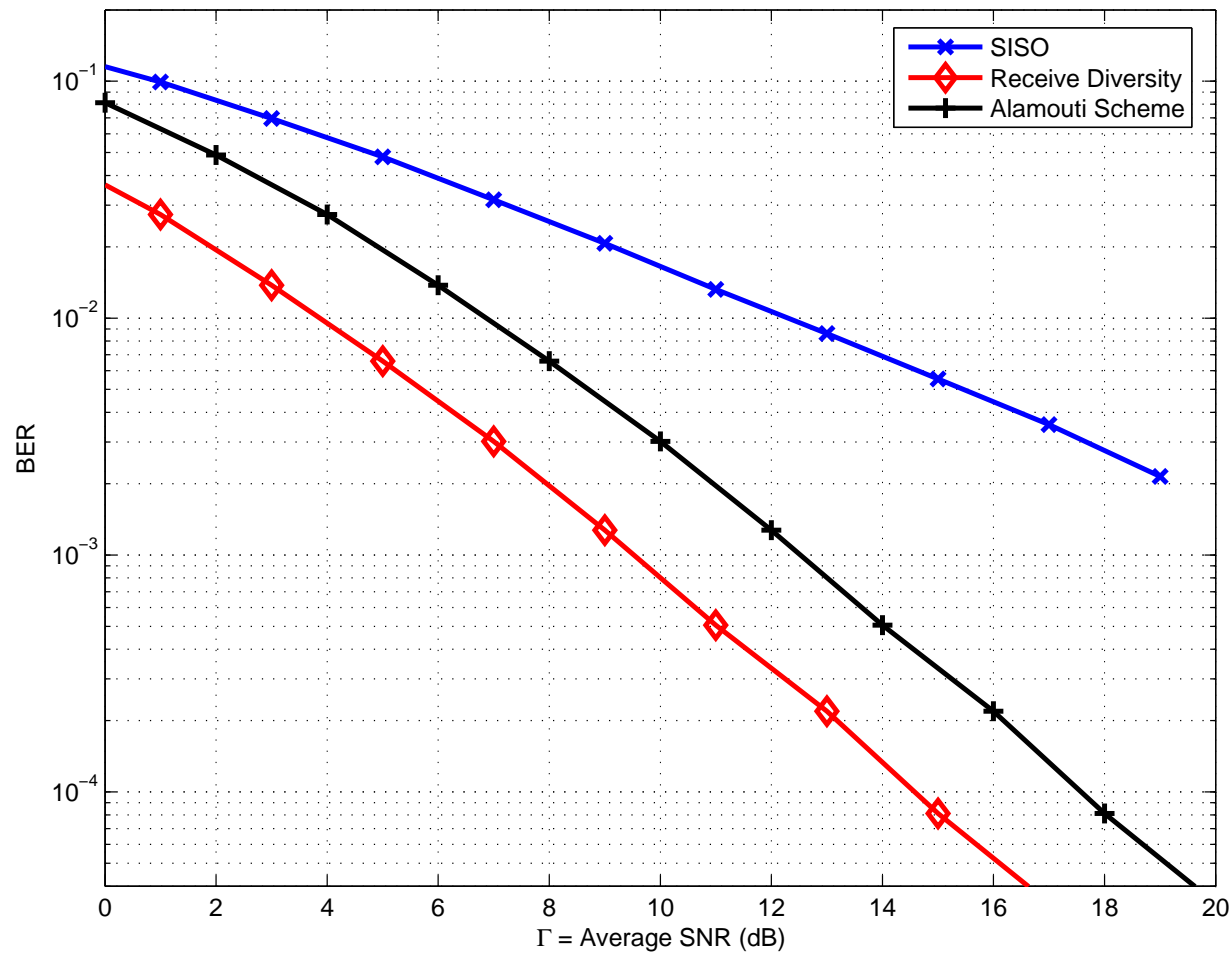
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Alamouti Code : Performance



Note: the diversity order of the Alamouti scheme and 2-branch receive diversity is the same. Alamouti's scheme suffers a 3dB loss because of the power splitting

Code Design Criteria: What Makes a Code Go

- Alamouti's scheme is a **space-time code**
 - ◆ A careful organization of data (or a function of the data) in space and time
- Alamouti's scheme is specific to **two** transmit antennas...
 - ◆ ...and, unfortunately, cannot be generalized to $N > 2$
- Consider a code with K symbols over N antennas and L time slots (code rate $R = K/L$)

$$\mathbf{C} = \begin{bmatrix} c_{11} & c_{12} & \cdots & c_{1L} \\ c_{21} & c_{22} & \cdots & c_{2L} \\ \vdots & \vdots & \ddots & \vdots \\ c_{N1} & c_{N2} & \cdots & c_{NL} \end{bmatrix}$$

- here, c_{nl} is a function of the K symbols transmitted in time slot l using antenna n
 - ◆ e.g., in the Alamouti scheme, $c_{12} = -s_2^*$

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Design Criteria (cont...)

- We want to minimize error rate, the probability that codeword \mathbf{C} was transmitted and $\tilde{\mathbf{C}}$ was decoded

$$P(\mathbf{C} \rightarrow \tilde{\mathbf{C}}) \leq \exp \left[-d^2(\mathbf{C}, \tilde{\mathbf{C}}) \frac{E_s}{4\sigma^2} \right]$$

- E_s is the available energy, $\Gamma = E_s/\sigma^2$
- $d(\mathbf{C}, \tilde{\mathbf{C}})$ is the effective “distance” between \mathbf{C} and $\tilde{\mathbf{C}}$

$$d^2(\mathbf{C}, \tilde{\mathbf{C}}) = \mathbf{h}^H \mathbf{E} \mathbf{E}^H \mathbf{h}$$

$$\mathbf{E} = \begin{bmatrix} c_{11} - \tilde{c}_{11} & c_{12} - \tilde{c}_{12} & \cdots & c_{1L} - \tilde{c}_{1L} \\ c_{21} - \tilde{c}_{21} & c_{22} - \tilde{c}_{22} & \cdots & c_{2L} - \tilde{c}_{2L} \\ \vdots & \vdots & \ddots & \vdots \\ c_{N1} - \tilde{c}_{N1} & c_{N2} - \tilde{c}_{N2} & \cdots & c_{NL} - \tilde{c}_{NL} \end{bmatrix}$$

- $\mathbf{h} = [h_1, h_2, \dots, h_N]^T$ is the channel vector

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Design Criteria (cont...)

$$\mathbf{E} = \begin{bmatrix} c_{11} - \tilde{c}_{11} & c_{12} - \tilde{c}_{12} & \cdots & c_{1L} - \tilde{c}_{1L} \\ c_{21} - \tilde{c}_{21} & c_{22} - \tilde{c}_{22} & \cdots & c_{2L} - \tilde{c}_{2L} \\ \vdots & \vdots & \ddots & \vdots \\ c_{N1} - \tilde{c}_{N1} & c_{N2} - \tilde{c}_{N2} & \cdots & c_{NL} - \tilde{c}_{NL} \end{bmatrix}$$

- Tarokh et al. developed two design criteria based on this error matrix:
 - ◆ **The Rank Criterion:** The maximum diversity order is achieved if the rank of the error matrix is maximized (N)
 - If M receiving antennas, total diversity order available is NM
 - ◆ **The Determinant Criterion:** The error rate is minimized if the determinant of $\mathbf{E}\mathbf{E}^H$ is maximized *over all code pairs* $\mathbf{C}, \tilde{\mathbf{C}}$

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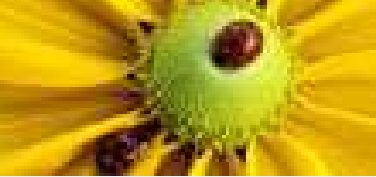
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Examples of Space-Time Codes

- **Space-Time Trellis Codes:** Design a trellis code over space and time
- **Orthogonal Block Codes:** Codes in which each symbol can be independently decoded
 - ◆ Independent decoding is very convenient
 - ◆ Alamouti's code is orthogonal for $N = 2$
 - ◆ *Rate-1 orthogonal codes cannot exist for $N > 2$*
 - ◆ Rate-1/2 orthogonal codes are always available
 - rate-3/4 codes are available for $N = 3, 4$, e.g.,

$$\mathcal{G}_3 = \begin{pmatrix} s_1 & s_2 & s_3 \\ -s_2 & s_1 & -s_4 \\ -s_3 & s_4 & s_1 \\ -s_4 & -s_3 & s_2 \end{pmatrix},$$

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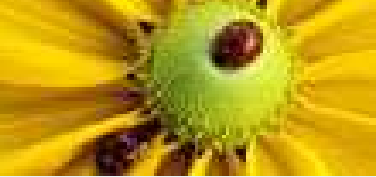
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Examples of Codes (cont...)

- **Linear Dispersion Codes:** Minimize error based on mutual information directly, not the design criteria
- **Codes based on algebra:** Algebraic codes, e.g., TAST etc.
- *In all cases, space-time codes provide diversity by giving the receiver independent copies of the same message*

So far we have focused on diversity order (**reliability**) only.

What about data rate?

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Space-Time Coding and Multiplexing

- Transmit more than one data stream (multiplexing)
 - ◆ Requires multiple receive antennas as well
- Instead of transmitting only a single data stream, transmit Q data streams in parallel.
- M receive, N transmit antennas. Divide the transmit antennas into Q groups, $N = N_1 + N_2 + \dots + N_Q$
 - ◆ Data stream q uses N_q antennas

$$\mathbf{x} = \mathbf{H}\mathbf{c} + \mathbf{n},$$

$$= \begin{bmatrix} h_{11} & h_{12} & \cdots & h_{1N_1} & \left| & h_{1(N_1+1)} & \cdots & h_{1N} \right. \\ h_{21} & h_{22} & \cdots & h_{2N_1} & \left| & h_{2(N_1+1)} & \cdots & h_{2N} \right. \\ \vdots & \vdots & \cdots & \vdots & \left| & \vdots & \ddots & \vdots \right. \\ h_{M1} & h_{M2} & \cdots & h_{MN_1} & \left| & h_{M(N_1+1)} & \cdots & h_{MN} \right. \end{bmatrix} \begin{bmatrix} \mathbf{c}_1 \\ \mathbf{c}_2 \\ \vdots \\ \mathbf{c}_Q \end{bmatrix} + \mathbf{n}$$

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STC and Multiplexing (cont...)

- The q^{th} data stream uses a space-time code over N_q antennas

- How do you isolate individual streams?

$$\mathbf{x} = \mathbf{H}_1 \mathbf{c}_1 + \bar{\mathbf{H}}_1 \begin{bmatrix} \mathbf{c}_2 \\ \mathbf{c}_3 \\ \vdots \\ \mathbf{c}_Q \end{bmatrix} + \mathbf{n}$$

- Now, let \mathbf{H}_1^\perp be the null space of $\bar{\mathbf{H}}_1$ ($\mathbf{H}_1^{\perp H} \bar{\mathbf{H}}_1 = 0$)

- ◆ this is possible if $M > N - N_1$. \mathbf{H}_1^\perp is size $M \times (M - N + N_1)$

$$\mathbf{y}_1 = \mathbf{H}_1^{\perp H} \mathbf{x} = [\mathbf{H}_1^{\perp H} \mathbf{H}_1] \mathbf{c}_1 + \text{noise}$$

which is a space-time coded system with N_1 transmitters and $(M - N + N_1)$ receivers

- ◆ Diversity order = $N_1 \times (M - N + N_1)$

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Multiplexing (cont...)

- Clearly we can apply the same idea for $q = 2, \dots, Q$
 - ◆ Data stream q would achieve diversity order of $N_q \times (M - N + N_q)$.
- **Can we do better? Yes!!** Use interference cancellation...
 - ◆ ...since c_1 has been decoded, subtract it!
 - ◆ Data stream 2 “sees” less interference (N_1 interfering transmissions are eliminated). Stream 2 can get **diversity order of $N_2 \times (M - N + N_2 + N_1)$**
 - ◆ Similarly, the q^{th} data stream can achieve diversity order of $N_q \times \left(M - N + \sum_{p=1}^q N_p \right)$
- **BLAST: Bell Labs Layered Space-Time**
 - ◆ $N_q = 1$
 - ◆ Requires $M \geq N$ (at least as many receivers as transmitters)
 - ◆ Achieved (in lab) spectral efficiency of 10s of b/s/Hz!

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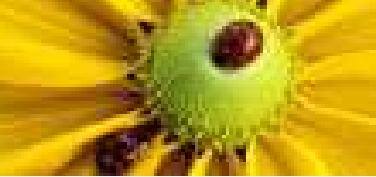
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In Summary...

- Transmit diversity requires the time dimension
 - ◆ **Space-time coding** is the careful arrangement of data (or function of data) in space and time to achieve
 - Greatest diversity order (**rank criterion**)
 - Minimum error rate (**determinant criterion**)
- Several space-time code families are available
 - ◆ We focused on the simplest family of orthogonal space-time block codes
- Can also use the spatial degrees of freedom to **multiplex**
 - ◆ BLAST is one (famous) example

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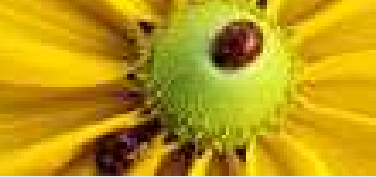
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MIMO Information Theory

- We wish to investigate the fundamental limits of data transfer rate in MIMO wireless systems

- Remember:

- ◆ A channel is fundamentally characterized by (and the data rate limited by) its capacity C
- ◆ In the SISO case,

$$C = \log_2(1 + SNR)$$

- Our MIMO system: N transmit and M receive antennas

$$\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{n}$$

- \mathbf{y} : the length- M received signal vector
- \mathbf{H} : the $M \times N$ channel
- \mathbf{x} : The length- N transmit data vector
 - ◆ Let $\mathbf{S}_x = E\{\mathbf{x}\mathbf{x}^H\}$ be the covariance matrix of \mathbf{x}

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Channel Unknown at Transmitter

- It is not too hard to show

$$C = \log_2 \det \left[\mathbf{I} + \frac{1}{\sigma^2} \mathbf{H} \mathbf{S}_x \mathbf{H}^H \right]$$

- If channel \mathbf{H} is known at the transmitter, \mathbf{S}_x can be chosen to best match the channel
- However, let's start with the case that the channel is not known. The best choice is

$$\begin{aligned} \mathbf{S}_x &= \frac{E_s}{N} \mathbf{I}_{N \times N} \\ \Rightarrow C &= \log_2 \det \left[\mathbf{I} + \frac{1}{\sigma^2} \frac{E_s}{N} \mathbf{H} \mathbf{H}^H \right] \end{aligned}$$

- Since \mathbf{H} is not known, again, one cannot guarantee a data rate and the true capacity is zero!
 - ◆ Again, talk of an outage probability and/or expected capacity

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Unknown Channel (cont...)

$$C = \log_2 \det \left[\mathbf{I} + \frac{1}{\sigma^2} \frac{E_s}{N} \mathbf{H}\mathbf{H}^H \right]$$

- Since we are assuming Rayleigh fading, the entries of \mathbf{H} are complex Gaussian
 - ◆ Experts in STAP will recognize $\mathbf{H}\mathbf{H}^H$ as following the Wishart distribution
- Let the eigenvalues of $\mathbf{H}\mathbf{H}^H$ be $\lambda_m^2, m = 1, 2, \dots, M$

$$\text{Eigenvalues of } \left[\mathbf{I} + \frac{E_s}{N\sigma^2} \mathbf{H}\mathbf{H}^H \right] = \left(1 + \frac{E_s}{N\sigma^2} \lambda_m^2 \right)$$

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Unknown Channel (cont...)

$$C = \log_2 \prod_{m=1}^M \left(1 + \frac{E_s}{N\sigma^2} \lambda_m^2 \right) = \sum_{m=1}^M \log_2 \left(1 + \frac{E_s}{N\sigma^2} \lambda_m^2 \right)$$

- The distribution of λ_m is known ($\mathbf{H}\mathbf{H}^H$ is Wishart)
 - ◆ Without ordering, these eigenvalues are **independent and identically distributed**
 - ◆ There are $r = \min(M, N)$ eigenvalues

- Therefore, **on average**

$$\begin{aligned} E\{C\} &= E_{\{\lambda_m\}} \left\{ \sum_{m=1}^M \log_2 \left(1 + \frac{E_s}{N\sigma^2} \lambda_m^2 \right) \right\} \\ &= \min(N, M) E_\lambda \left\{ \log_2 \left(1 + \frac{E_s}{N\sigma^2} \lambda^2 \right) \right\} \end{aligned}$$

- We get **linear** gains in capacity, not just power gains
 - ◆ As if we have $\min(N, M)$ parallel channels!

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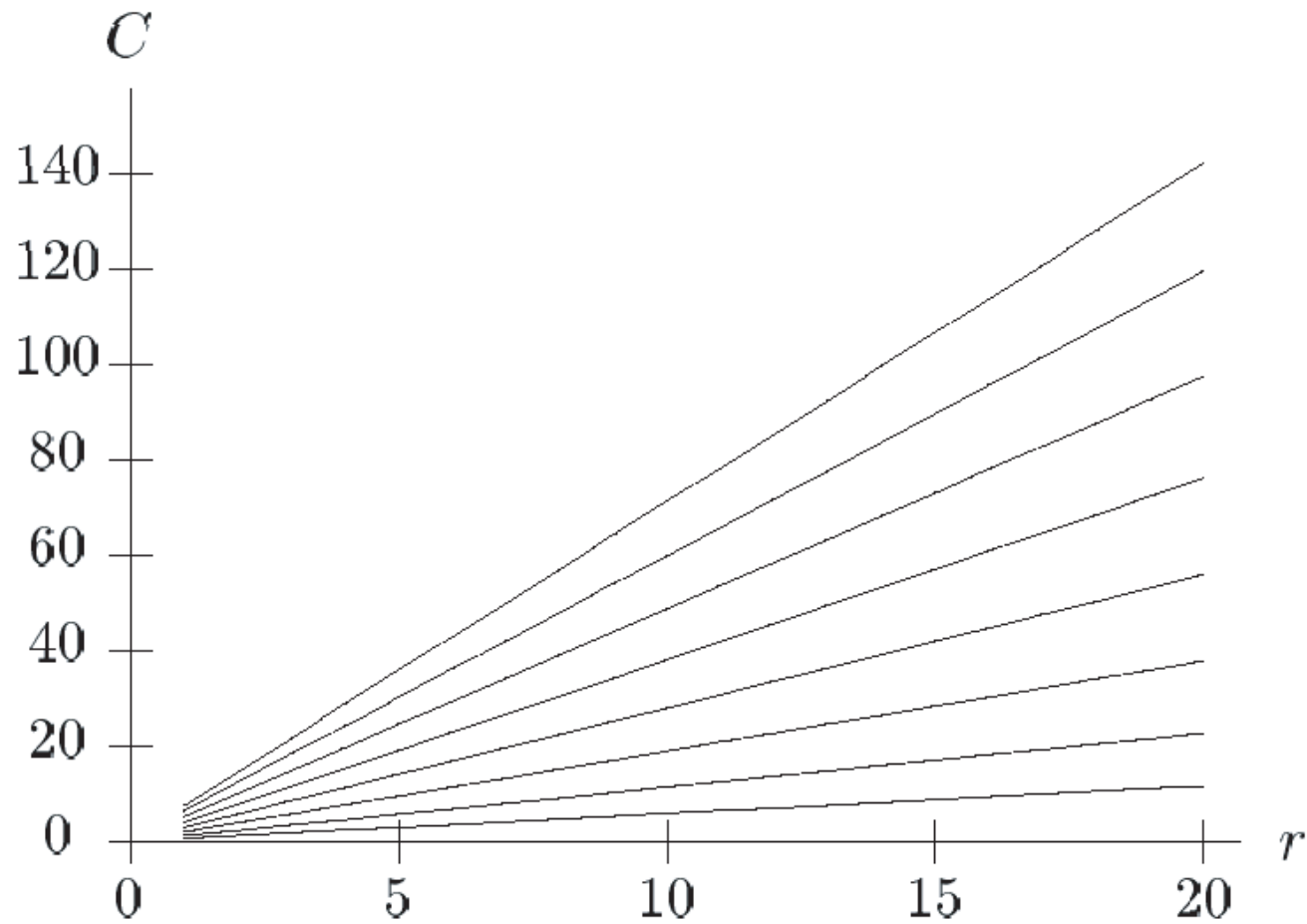
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Unknown Channel: Ergodic Capacity



Note: Ergodic capacity for fixed SNR (from Telatar (1999)). Here r is the number of elements in the transmitter and receiver ($r = M = N$)

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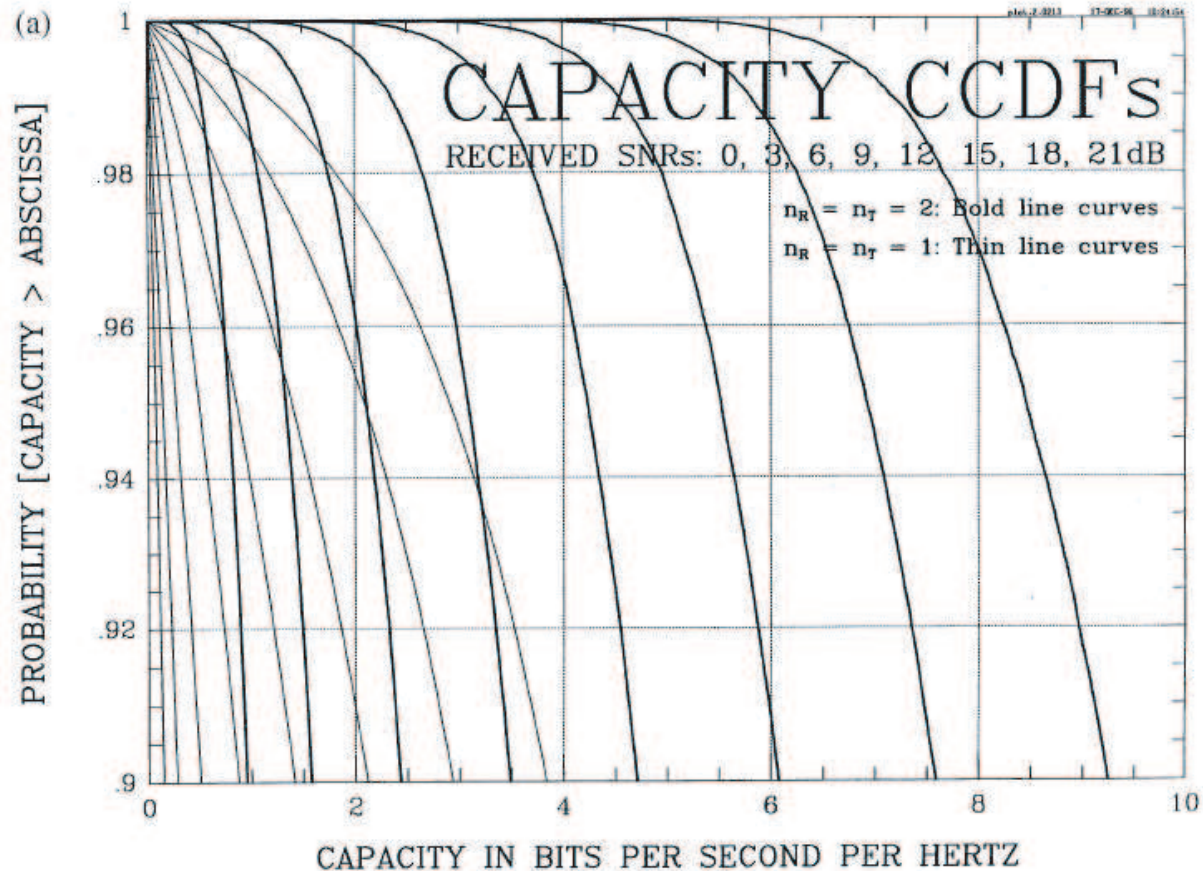
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Unknown Channel: 1-(Outage Probability)



Note: “Success” rates (probability that capacity is above target) from Foschini and Gans (1998). Comparing “success” rates for SISO and a $N = M = 2$ system.

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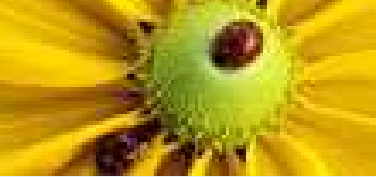
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Channel Known at the Transmitter

- What if the channel is known at the transmitter?
 - ◆ Usually obtained via feedback (frequency division duplex - FDD) or via reciprocity (TDD)
 - ◆ The transmitter can **tune the covariance matrix \mathbf{S}_x** to match the transmitter
 - ◆ This may be via **power allocation**

$$\begin{aligned}\mathbf{S}_x^{\text{opt}} &= \max_{\mathbf{S}_x} C \\ &= \max_{\mathbf{S}_x} \log_2 \det \left[\mathbf{I} + \frac{1}{\sigma^2} \mathbf{H} \mathbf{S}_x \mathbf{H}^H \right]\end{aligned}$$

Constraints: \mathbf{S}_x must be positive-definite

\mathbf{S}_x must satisfy a power constraint

- So, how do you optimize over a matrix?
 - ◆ Let's start with a simpler (and very instructive) system: **parallel channels**

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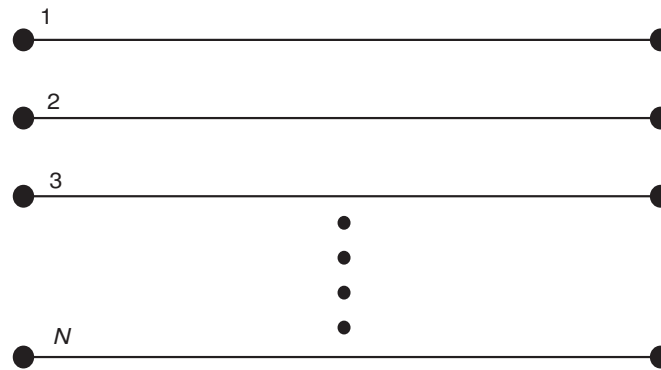
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Parallel Channels



- Each channel is independent of the other
- On the n^{th} channel

$$y_n = h_n x_n + \text{noise}$$

- The transmitter has **one important constraint - a total available energy constraint of E_s**
 - ◆ Since the transmitter knows the channel values, $h_n, n = 1, 2, \dots, N$ it can **allocate power** to maximize the overall capacity

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Parallel Channels (cont...)

- The transmitter allocates power E_n to channel n

$$C = \sum_{n=1}^N \log_2 \left(1 + |h_n|^2 \frac{E_n}{\sigma^2} \right)$$

- Intuitively, the transmitter should **allocate all its power to the strongest channel, right?**

- ◆ **Strangely enough, “wrong”!**

- This is because...

$$C = \log (1 + \text{SNR})$$

- At high SNR, $C \sim \log (\text{SNR})$

- At low SNR, $C \sim \text{SNR}$

- ◆ There are diminishing marginal returns in allocating power

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Parallel Channels (cont...)

The problem formulation:

$$\begin{aligned} \{E_n^{\text{opt}}\} &= \max_{\{E_n\}} \sum_{n=1}^N \log_2 \left(1 + \frac{E_n |h_n|^2}{\sigma_n^2} \right) \\ \sum_{n=1}^N E_n &\leq E_s \\ E_n &\geq 0 \end{aligned}$$

The solution:

$$\left(\frac{\sigma^2}{|h_n|^2} + E_n \right) = \mu, \quad n = 1, \dots, N$$

$$E_n = \left(\mu - \frac{\sigma^2}{|h_n|^2} \right)^+,$$

where $(x)^+ = 0$ if $x < 0$ and $(x)^+ = x$ if $x \geq 0$

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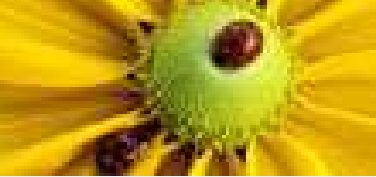
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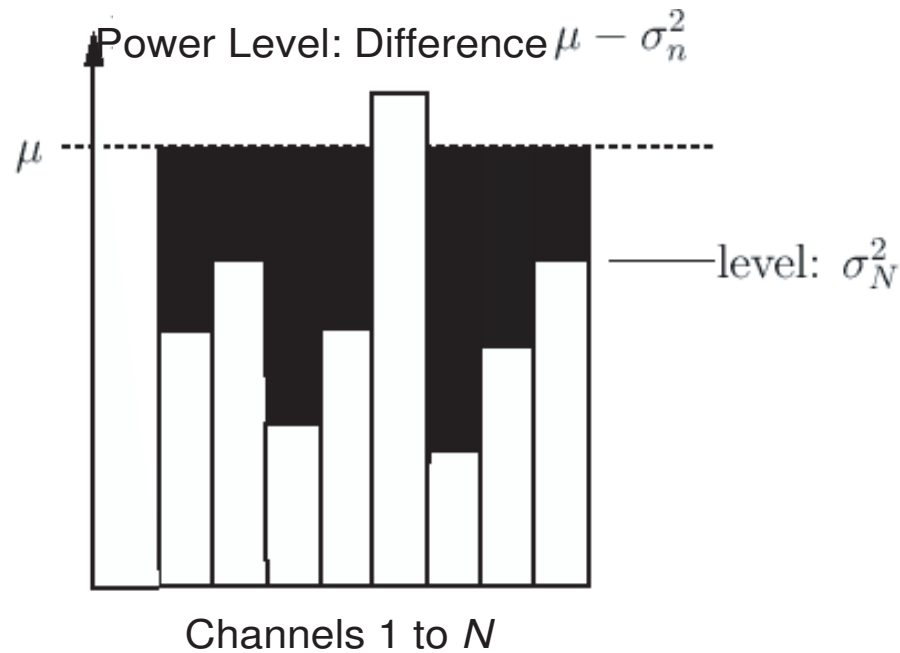
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Waterfilling

- Note that μ is a constant
- Channel sees an “effective” noise variance of $\sigma_n^2 = \sigma^2 / |h_n|^2$



- Note that the better channels do get more power
- Some channels are so “bad” that they do not get any power

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MIMO Systems with Known Channel

- So far, we have focused on parallel channels.

$$\text{So far, } \mathbf{y} = \begin{bmatrix} h_1 & 0 & \cdots & 0 \\ 0 & h_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & h_N \end{bmatrix} \mathbf{x} + \mathbf{n}$$

- What does this tell us about a “regular” MIMO system?

- We have

$$\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{n}$$

- N transmitters, M receivers, \mathbf{H} is the $M \times N$ channel

$$\mathbf{H} = \begin{bmatrix} h_{11} & h_{12} & \cdots & h_{1N} \\ h_{21} & h_{22} & \cdots & h_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ h_{M1} & h_{M2} & \cdots & h_{MN} \end{bmatrix}$$

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MIMO Systems (cont...)

- One can use the **singular value decomposition** of \mathbf{H}

$$\mathbf{H} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^H$$

- \mathbf{U} is the matrix of eigenvectors of $\mathbf{H}\mathbf{H}^H$
- \mathbf{V} is the matrix of eigenvectors of $\mathbf{H}^H\mathbf{H}$
- $\mathbf{\Sigma}$ is a “**diagonal**” $M \times N$ matrix of singular values

$$\mathbf{\Sigma} = \left[\begin{array}{cccc|cc} \sigma_1 & 0 & \cdots & 0 & 0 & 0 \\ 0 & \sigma_2 & \cdots & 0 & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \sigma_R & 0 & 0 \\ \hline 0 & 0 & \cdots & 0 & 0 & 0 \\ 0 & 0 & \cdots & 0 & 0 & 0 \end{array} \right],$$

- R is the rank of \mathbf{H}
- The zeros pad the matrix to match the $M \times N$ dimensions

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MIMO Systems (cont...)

- How does this help? We have

$$\mathbf{U}\mathbf{U}^H = \mathbf{U}^H\mathbf{U} = \mathbf{I}_{M \times M}$$

$$\mathbf{V}\mathbf{V}^H = \mathbf{V}^H\mathbf{V} = \mathbf{I}_{N \times N}$$

$$\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{n}$$

$$= \mathbf{U}\mathbf{\Sigma}\mathbf{V}^H\mathbf{x} + \mathbf{n}$$

$$\Rightarrow \mathbf{U}^H\mathbf{y} = \mathbf{\Sigma}\mathbf{V}^H\mathbf{x} + \mathbf{U}^H\mathbf{n}$$

- $\tilde{\mathbf{y}} = \mathbf{U}^H\mathbf{y}, \tilde{\mathbf{x}} = \mathbf{V}^H\mathbf{x}, \tilde{\mathbf{n}} = \mathbf{U}^H\mathbf{n}$

$$\tilde{\mathbf{y}} = \mathbf{\Sigma}\tilde{\mathbf{x}} + \tilde{\mathbf{n}}$$

- We have a set of R parallel channels!

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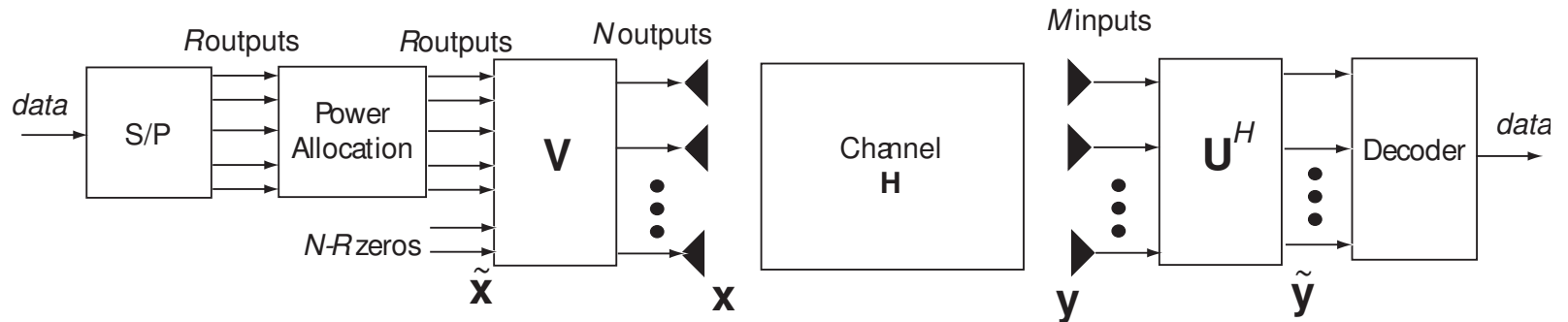
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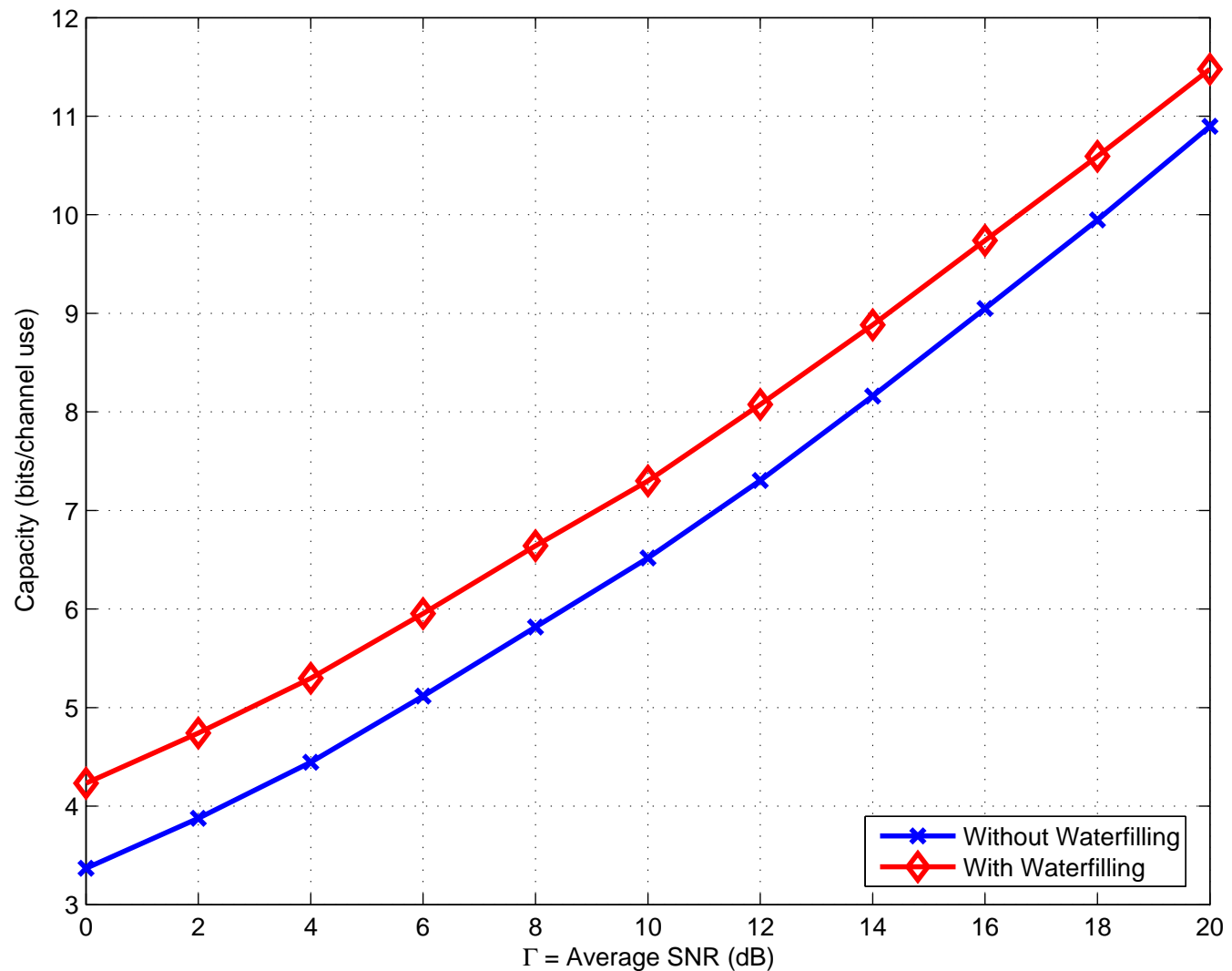
MIMO Systems (cont...)

Therefore,



- The transmitter **precodes** the transmitted signal using matrix \mathbf{V} . This matches the transmission to the “eigen-modes” of the channel
- The transmitter also **waterfills** over the singular values σ_n as the equivalent channel values as parallel channels (called h_n earlier)
- The receiver **decodes** using the matrix \mathbf{U}
- **IMPORTANT:** This diagonalization process (transmission on eigen-modes is a fundamental concept in wireless communications

Improvement in Capacity



Comparing capacities for $N = M = 4$

Some Illustrative Examples

- Example 1: SIMO System, 1 transmitter, M receivers

$$\mathbf{H} = \mathbf{h} = \begin{bmatrix} h_1 \\ h_2 \\ \vdots \\ h_M \end{bmatrix}$$
$$\Rightarrow \mathbf{U} = \begin{bmatrix} \frac{\mathbf{h}}{\|\mathbf{h}\|} & \mathbf{h}^\perp \end{bmatrix}$$
$$\mathbf{V} = [1]$$
$$\mathbf{\Sigma} = [\|\mathbf{h}\|, 0, \dots, 0]^T$$

- Note that we have only a single “parallel” channel

$$C = \log_2 \left(1 + \frac{E_s}{\sigma^2} \|\mathbf{h}\|^2 \right)$$

- Effectively, all channel powers added together

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Some Illustrative Examples (cont...)

- Example 2: MISO System, N transmitters, 1 receiver

$$\mathbf{H} = \mathbf{h} = [h_1, h_2, \dots, h_N]$$

$$\Rightarrow \mathbf{U} = [1]$$

$$\mathbf{V} = \begin{bmatrix} \mathbf{h} \\ \|\mathbf{h}\| \mathbf{h}^\perp \end{bmatrix}$$

$$\mathbf{U} = [1]$$

$$\Sigma = [\|\mathbf{h}\|, 0, \dots, 0]$$

- Again we have only a single “parallel” channel

$$C = \log_2 \left(1 + \frac{E_s}{\sigma^2} \|\mathbf{h}\|^2 \right)$$

- This is the same as the SIMO case!

- **Note:** without channel knowledge,

$$C = \log_2 \left(1 + \frac{E_s}{N\sigma^2} \|\mathbf{h}\|^2 \right)$$

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Some Illustrative Examples (cont...)

■ Example 3: MIMO System, **line of sight conditions**

$$\mathbf{s}(\phi_r) = [1, z_r, z_r^2, \dots, z_r^{M-1}]^T, \quad z_r = e^{jkd_r \cos \phi_r}$$

$$\mathbf{s}(\phi_t) = [1, z_t, z_t^2, \dots, z_t^{N-1}]^T, \quad z_t = e^{jkd_t \cos \phi_t}$$

$$\mathbf{H} = \mathbf{s}(\phi_r) \otimes \mathbf{s}^T(\phi_t)$$

$$= \begin{bmatrix} 1 & z_t & z_t^2 & \cdots & z_t^{N-1} \\ z_r & z_r z_t & z_r z_t^2 & \cdots & z_r z_t^{N-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ z_r^{M-1} & z_r^{M-1} z_t & z_r^{M-1} z_t^2 & \cdots & z_r^{M-1} z_t^{N-1} \end{bmatrix}$$

■ This is a rank-1 matrix!

◆ This one singular value = $\sigma_1 = \sqrt{NM}$

$$C = \log_2 \left(1 + \frac{E_s}{N\sigma^2} NM \right) = \log_2 \left(1 + \frac{E_s}{\sigma^2} M \right)$$

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Some Illustrative Examples (cont...)

- Example 4: MIMO System, $M = N$, **rich scattering conditions, full rank channel**

- ◆ We have N parallel channels

- For convenience, assume all singular values are equal

- ◆ Let this singular value = σ_1

- ◆ Since all parallel channels are equally powerful, power allocation is uniform

$$C = \sum_{n=1}^N \log_2 \left(1 + \frac{E_s}{N\sigma^2} \sigma_1^2 \right) = N \log_2 \left(1 + \frac{E_s}{N\sigma^2} \sigma_1^2 \right)$$

- Note the **huge** difference from “line of sight” scenario

- ◆ The number of transmit or receive elements is **outside** the log term; we get **linear gains in capacity**

$$\text{If } N \neq M \quad C = \min(N, M) \log_2 \left(1 + \frac{E_s}{N\sigma^2} \sigma_1^2 \right)$$

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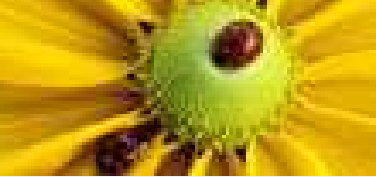
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Summary of Information Theoretic Analysis

- MIMO systems allow for huge increases in capacity
 - ◆ If the fading is independent then one can achieve **linear** gains in capacity over the SISO case
 - ◆ Notice that this inherently requires the concept of a **diversity** of paths
- The concept of diagonalization or **transmission on eigen-channels** and the associated concept of **waterfilling** are fundamental
- Waterfilling allocates more power to better channels
 - ◆ Note that this is, initially, counter-intuitive. Generally, if we have a poor channel, we add power, not reduce power

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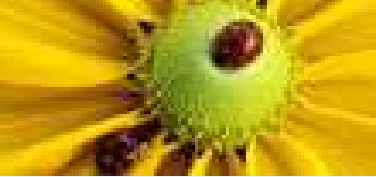
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Diversity-Multiplexing Tradeoff

Consider a system with N transmit and M receive antennas in a rich scattering, Rayleigh fading environment

- **Diversity:** We have seen that through **space-time coding** and **receive diversity** we can achieve a diversity order of NM .
- **Multiplexing:** In the information theoretic analysis we saw that we could get a **pre-log** factor of $\min(M, N)$. Also, **at high SNR**

$$C \rightarrow \min(M, N) \log_2(\text{SNR})$$

Q: Can we get both diversity and multiplexing (rate) gains?

A: Yes! But, there is a trade-off between the two!

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DMT (cont...)

- As before, define the diversity order as:

$$D = \lim_{\text{SNR} \rightarrow \infty} \left[\frac{\log P_{\text{out}}}{\log \text{SNR}} \right]$$

- ◆ D tells us how fast the error rate falls with increases in $\log(\text{SNR})$

- Define a **multiplexing gain** r as

$$r = \lim_{\text{SNR} \rightarrow \infty} \left[\frac{R}{\log \text{SNR}} \right]$$

- ◆ R is the rate of transmission
- ◆ r is the rate at which the transmission rate increases with $\log(\text{SNR})$

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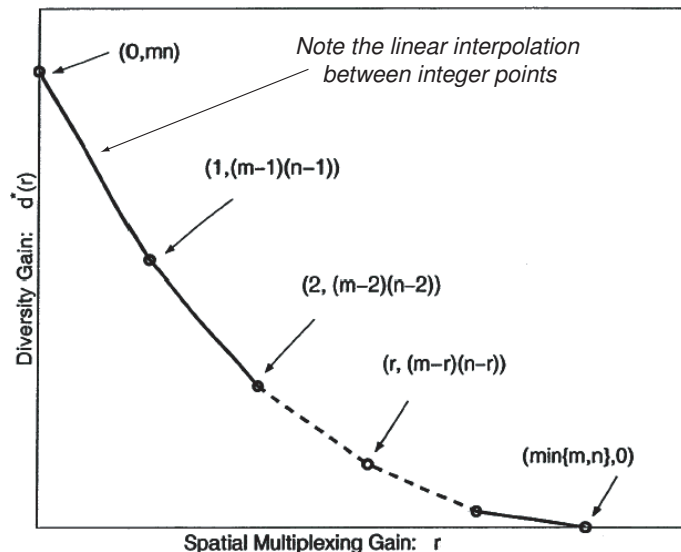
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DMT (cont...)

- **Diversity Multiplexing Tradeoff:** The optimal tradeoff curve, $d^*(r)$ is given by the piecewise-linear function connecting the points $(r, d^*(r))$, $r = 0, 1, \dots, \min(M, N)$, where

$$d^*(r) = (M - r)(N - r)$$

- **Note:** $d_{\max} = MN$ and $r_{\max} = \min(M, N)$.
- At integer points, r degrees of freedom are used for multiplexing, the rest are available for diversity



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- We have explored uses of the **spatial** dimension in wireless communications
- Performance of wireless systems is fundamentally limited by **fading**
 - ◆ Fading makes the received signal to be a **random** copy of the transmitted signal
 - ◆ MIMO systems are based on **independent** fading to/from multiple elements
- We covered three major concepts:
 - ◆ Receive Diversity
 - ◆ Transmit Diversity
 - ◆ MIMO Information Theory
- **Receive Diversity:**
 - ◆ Selection, maximal ratio and equal gain combining
 - Trade off between complexity and performance

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Course Summary (cont...)

■ Receive Diversity (cont...)

◆ Notion of **diversity order**

- Measures the number of independent paths the signal is received

◆ Impact of correlation

- Array elements must be some **minimum distance apart**
- The key is to create independence

■ **Transmit Diversity:**

◆ Requires the time dimension: **space-time coding**

◆ An important example of block codes: **Alamouti's Code**

- Unfortunately, only rate 1/2 codes are guaranteed for complex data constellations

◆ Good codes designed using the **rank** and **determinant** criteria

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Course Summary (cont...)

■ Multiplexing:

- ◆ Transmitting multiple data streams simultaneously
- ◆ Can combine space-time coding with multiplexing
 - A famous example: the **BLAST** scheme
 - We should emphasize that this is only one possible multiplexing scheme

■ MIMO Information Theory:

- ◆ Capacity via **determinant** of channel
- ◆ Ergodic capacity and outage probability if channel is unknown
- ◆ Transmission on **eigen-channels** and using **waterfilling** if channel is known to transmitter
 - Creates $r = \text{rank}(\mathbf{H})$ parallel channels
- ◆ There is a **fundamental trade-off** between diversity and multiplexing

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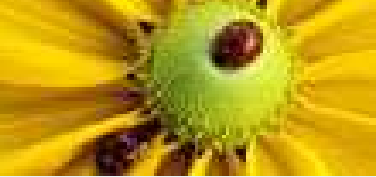
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We could have done so much more...

- **Channel Estimation:** Throughout we assumed the receiver knows the channel
 - ◆ The receiver has to estimate and track a time varying channel
- **Frequency selective channels:** We focused on flat channels, frequency selectivity is becoming important
 - ◆ Everyone assumes 4G will be based on OFDM - MIMO-OFDM is a “hot” topic
- **Error control coding** to achieve the capacity of MIMO systems
- **Feedback** to inform the transmitter of the channel
 - ◆ Low data rate schemes, error bounds, impact of error

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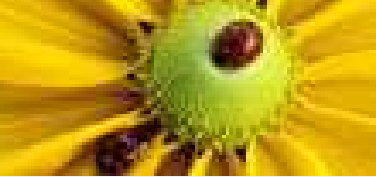
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What else? (cont...)

- **Multiuser Communications:** Transmitting to/receiving from multiple users simultaneously
 - ◆ Is another form of multiplexing; requires interference cancellation, provides flexibility
 - ◆ Is getting more important, both theoretically and in implementation
- **Cooperative Communications:**
 - ◆ Probably the “hottest” research area now
 - ◆ Nodes with a single antenna **share resources** to act like a MIMO system
 - via **relaying, forwarding, cooperative diversity**
 - ◆ Especially applicable to the new “modern” kinds of networks. Also, distributed signal processing.
 - **Sensor Networks:** Large scale networks of small, cheap nodes
 - **Mesh Networks:** Networks of access points

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That all folks!

Again, detailed notes available at

<http://www.comm.utoronto.ca/~rsadve/teaching.html>

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